

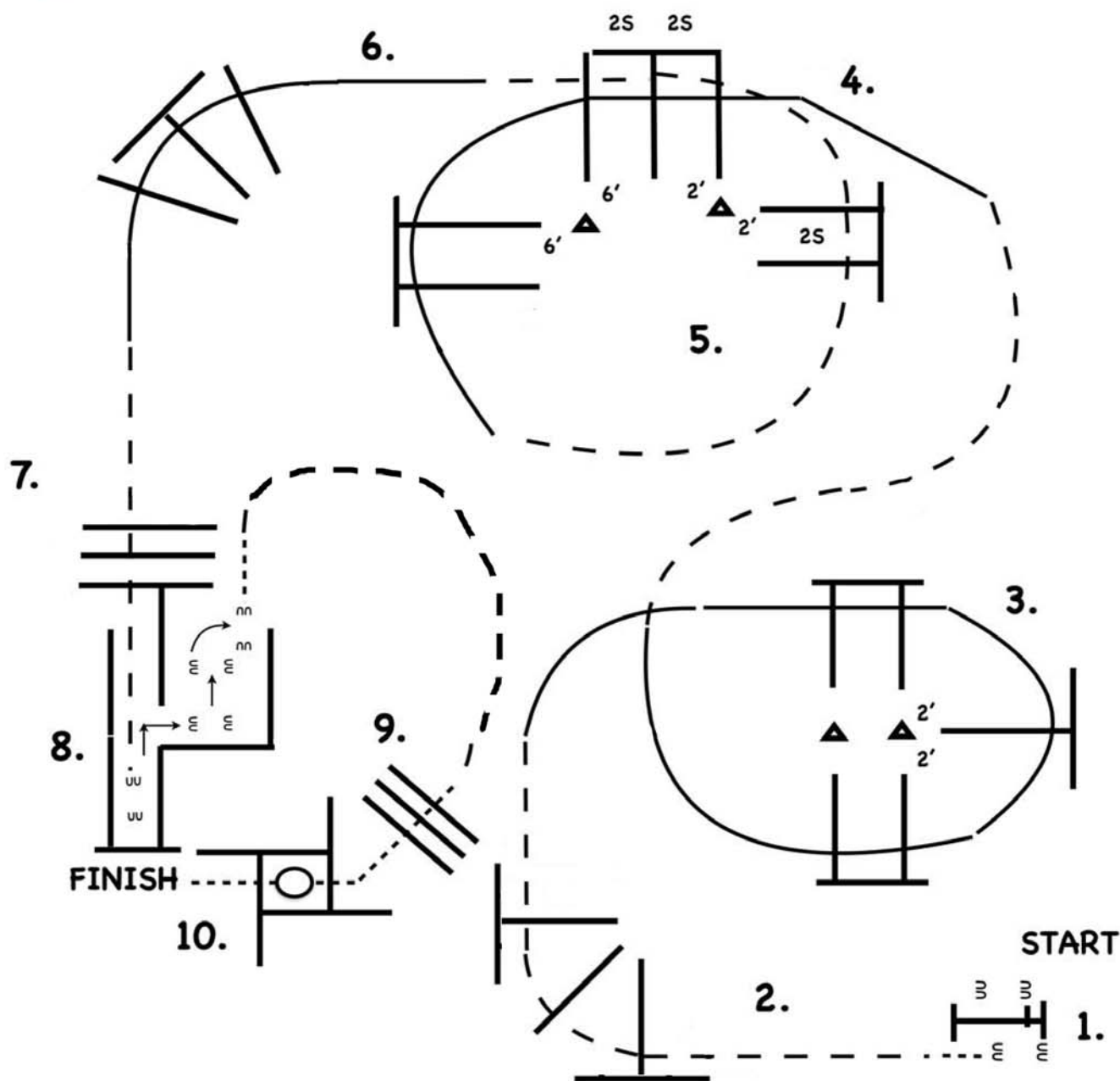
- SMALL FRY - L1 YOUTH WALK/TROT
L1 AMATEUR WALK/TROT
Wednesday



L1 JUNIOR - L1 SENIOR - JUNIOR L2,L3
L1 YOUTH - L1 AMATEUR

UPDATED

Wednesday



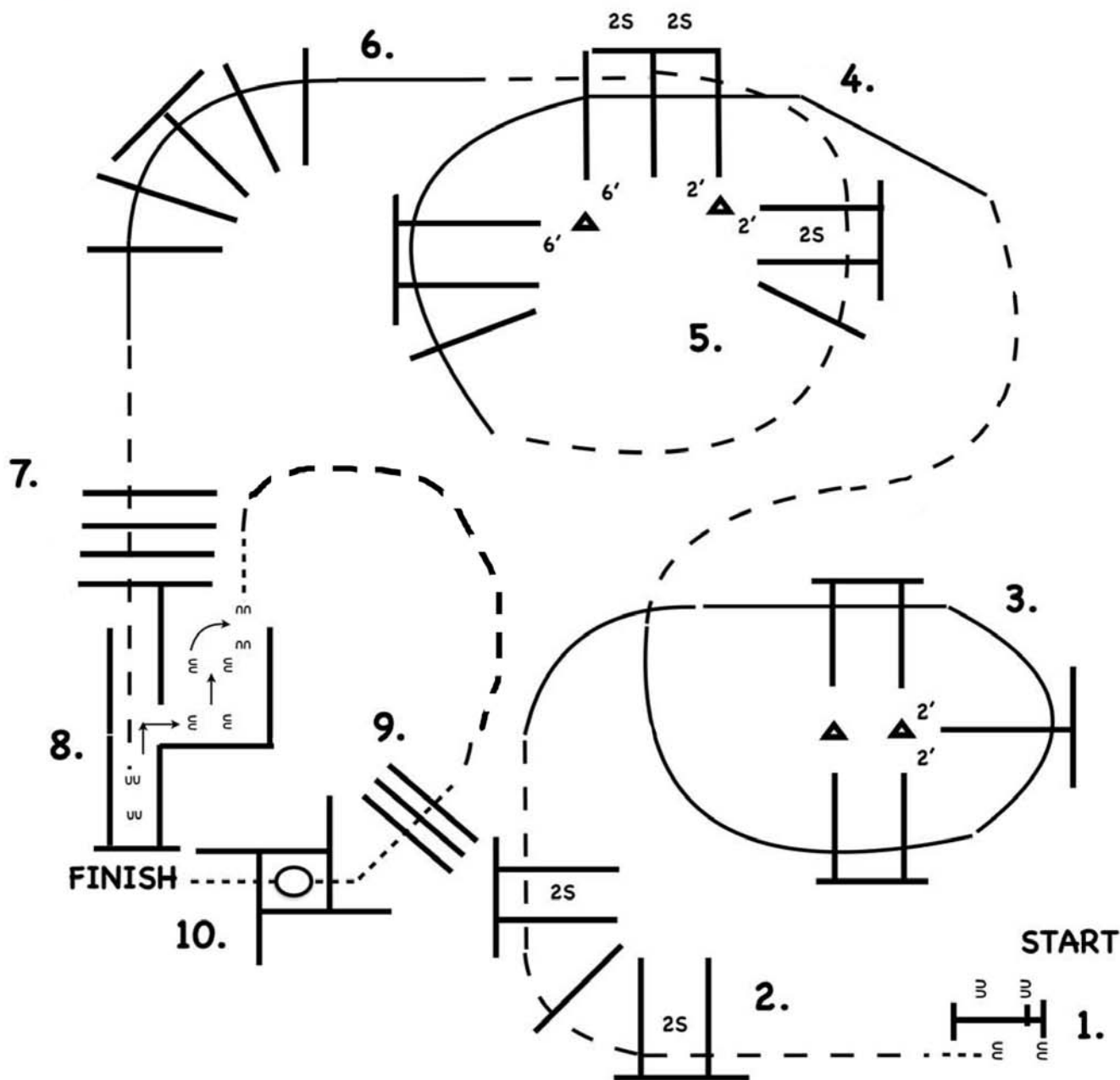
1. WORK GATE RIGHT HAND
2. WALK FORWARD, THEN JOG OVER POLES
3. LOPE OVER POLES (RIGHT LEAD)
4. BREAK TO JOG, LOPE OVER POLES (LEFT LEAD)
5. BREAK TO JOG, JOG OVER POLES
6. LOPE OVER POLES (LEFT LEAD)
7. BREAK TO JOG, JOG OVER POLES,
JOG INTO CHUTE, STOP IN CHUTE
8. BACK BETWEEN POLES, BACK AROUND CORNER, THEN
SIDE PASS RIGHT, SWING FRONT LEGS AROUND, WALK FORWARD THEN JOG
9. STOP OR BREAK TO WALK, WALK OVER POLES
10. WALK INTO BOX, EXECUTE 360 TURN EITHER WAY, WALK OUT BOX



YOUTH L2,L3 - SELECT L2,L3
AMATEUR L2,L3 - SENIOR L2,L3

Wednesday

UPDATED



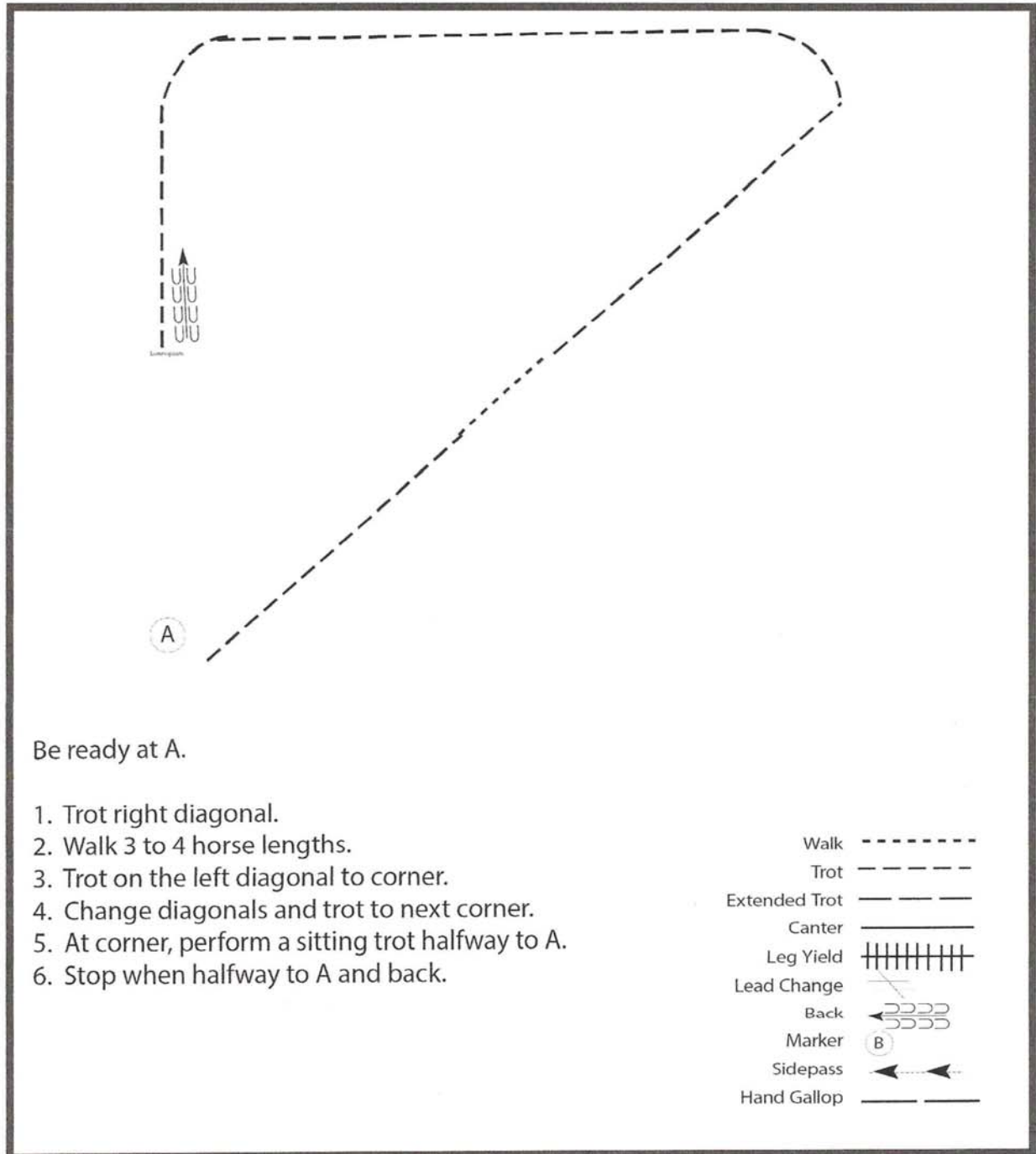
1. WORK GATE RIGHT HAND
2. WALK FORWARD, THEN JOG OVER POLES
3. LOPE OVER POLES (RIGHT LEAD)
4. BREAK TO JOG, LOPE OVER POLES (LEFT LEAD)
5. BREAK TO JOG, JOG OVER POLES
6. LOPE OVER POLES (LEFT LEAD)
7. BREAK TO JOG, JOG OVER POLES,
JOG INTO CHUTE, STOP IN CHUTE
8. BACK BETWEEN POLES, BACK AROUND CORNER, THEN
SIDE PASS RIGHT, SWING FRONT LEGS AROUND, WALK FORWARD THEN JOG
9. STOP OR BREAK TO WALK, WALK OVER POLES
10. WALK INTO BOX, EXECUTE 360 TURN EITHER WAY, WALK OUT BOX



HUNT SEAT EQUITATION

Walk Trot and Small Fry

Wednesday



[HSE/wt_106]

Pattern Provided by:

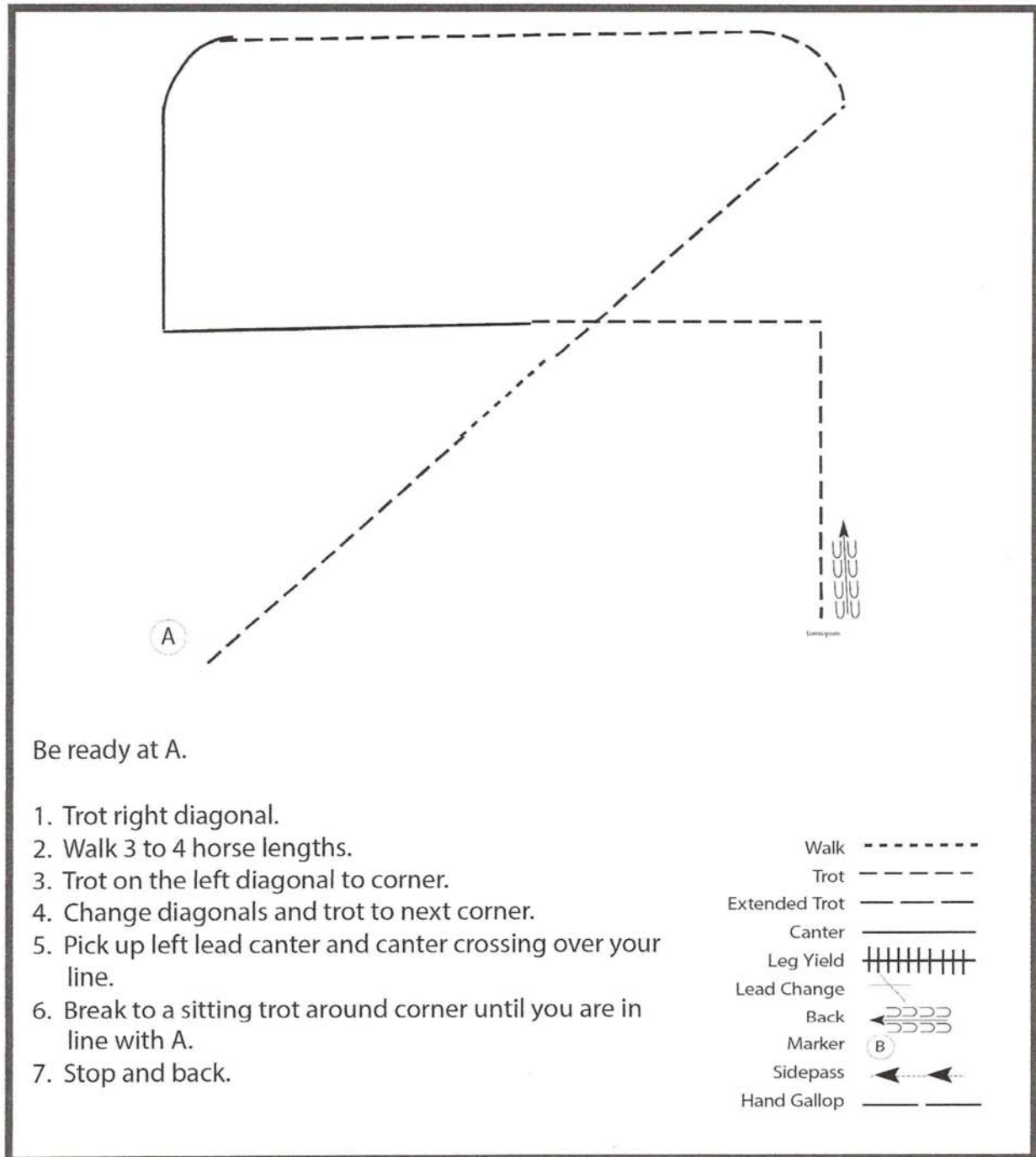
Clint Fullerton



HUNT SEAT EQUITATION

All Level 1 & All Breed

Wednesday



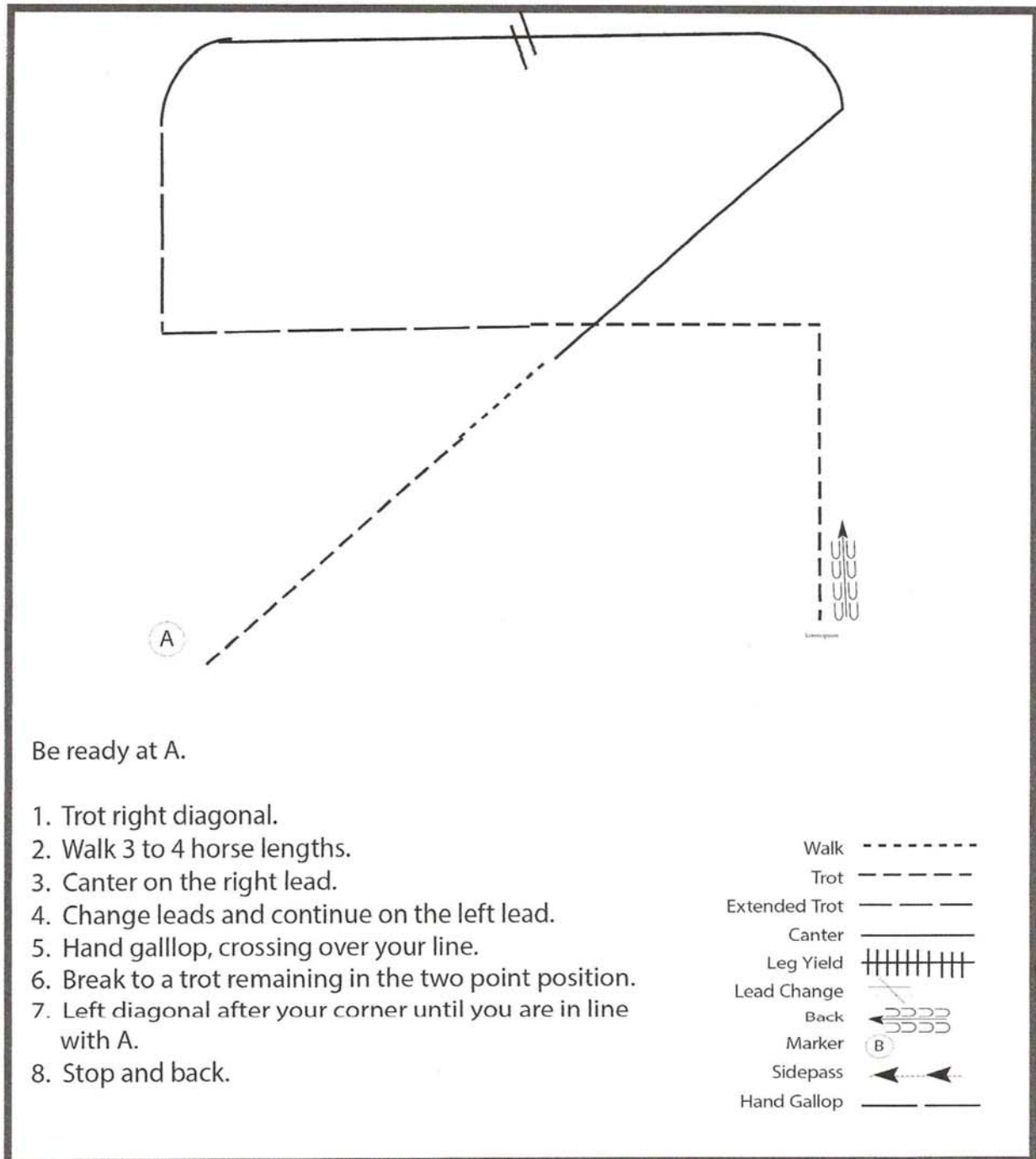
[HSE/1_106]

Pattern Provided by:
Clint Fullerton



HUNT SEAT EQUITATION

Youth, Amateur, Select
Wednesday



[HSE/2_106]

Pattern Provided by:
Clint Fullerton

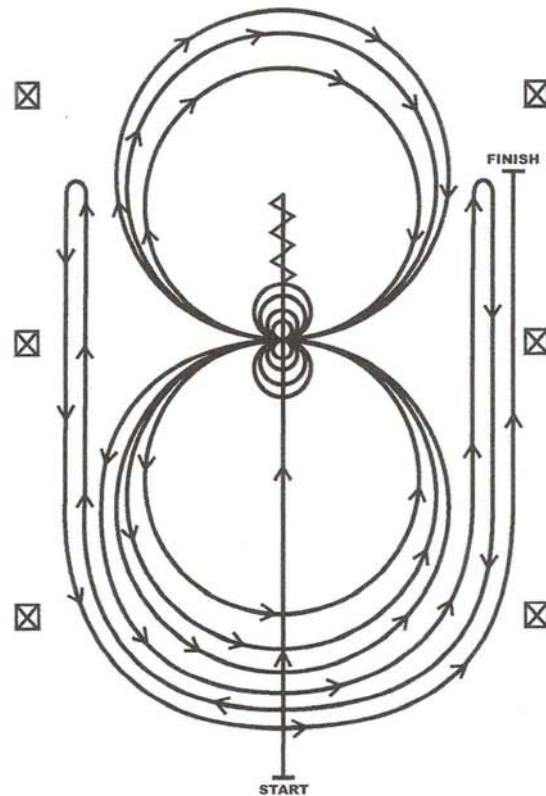


REINING

Youth, Amateur, Open

Wednesday

REINING PATTERN 12



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

[R/AQHAP-12]

Pattern Provided by:

Clint Fullerton

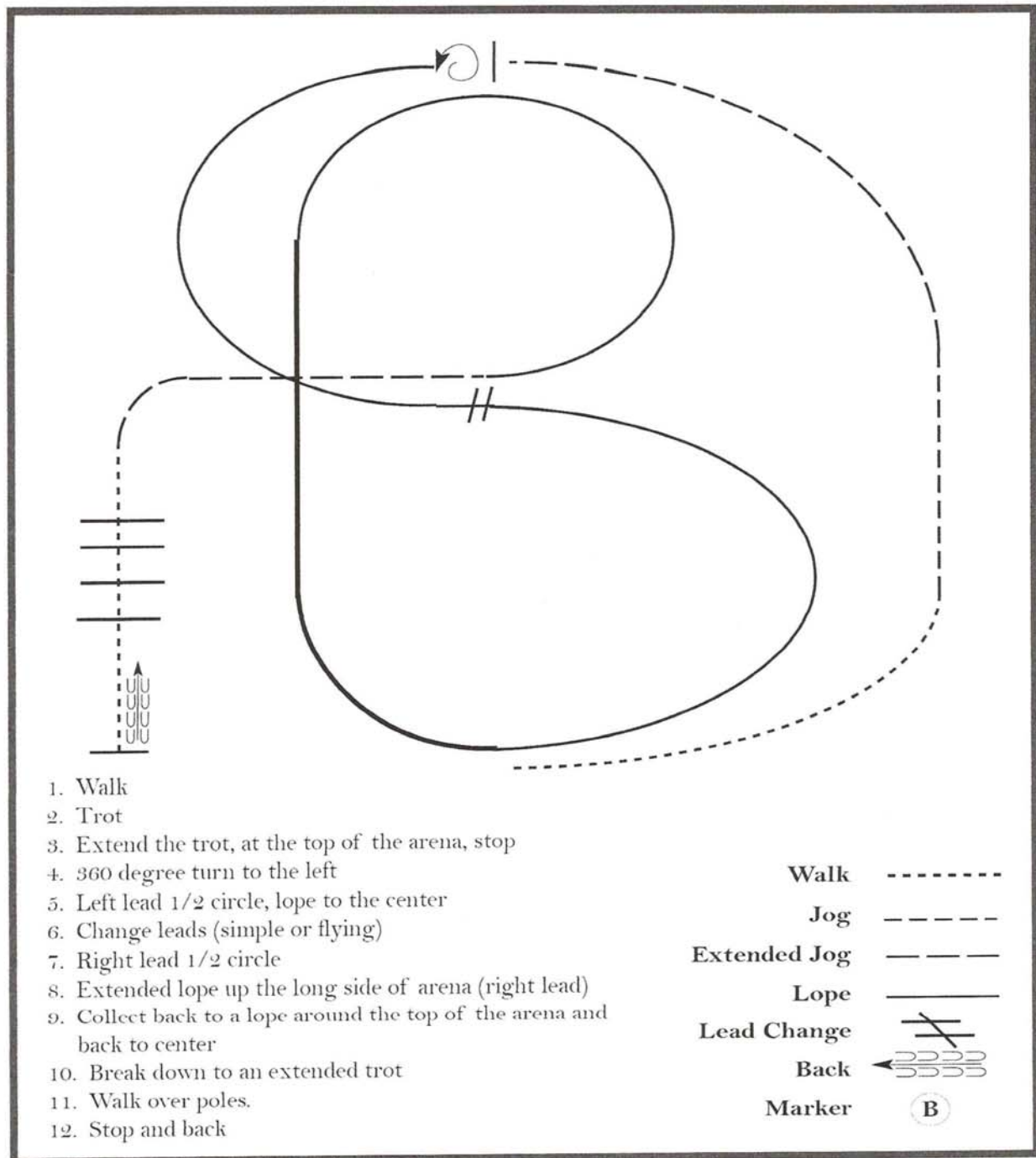


RANCH RIDING

Level 1, Open, Amateur, Select, Youth

Walk Trot -- Trot Where Lope

Wednesday



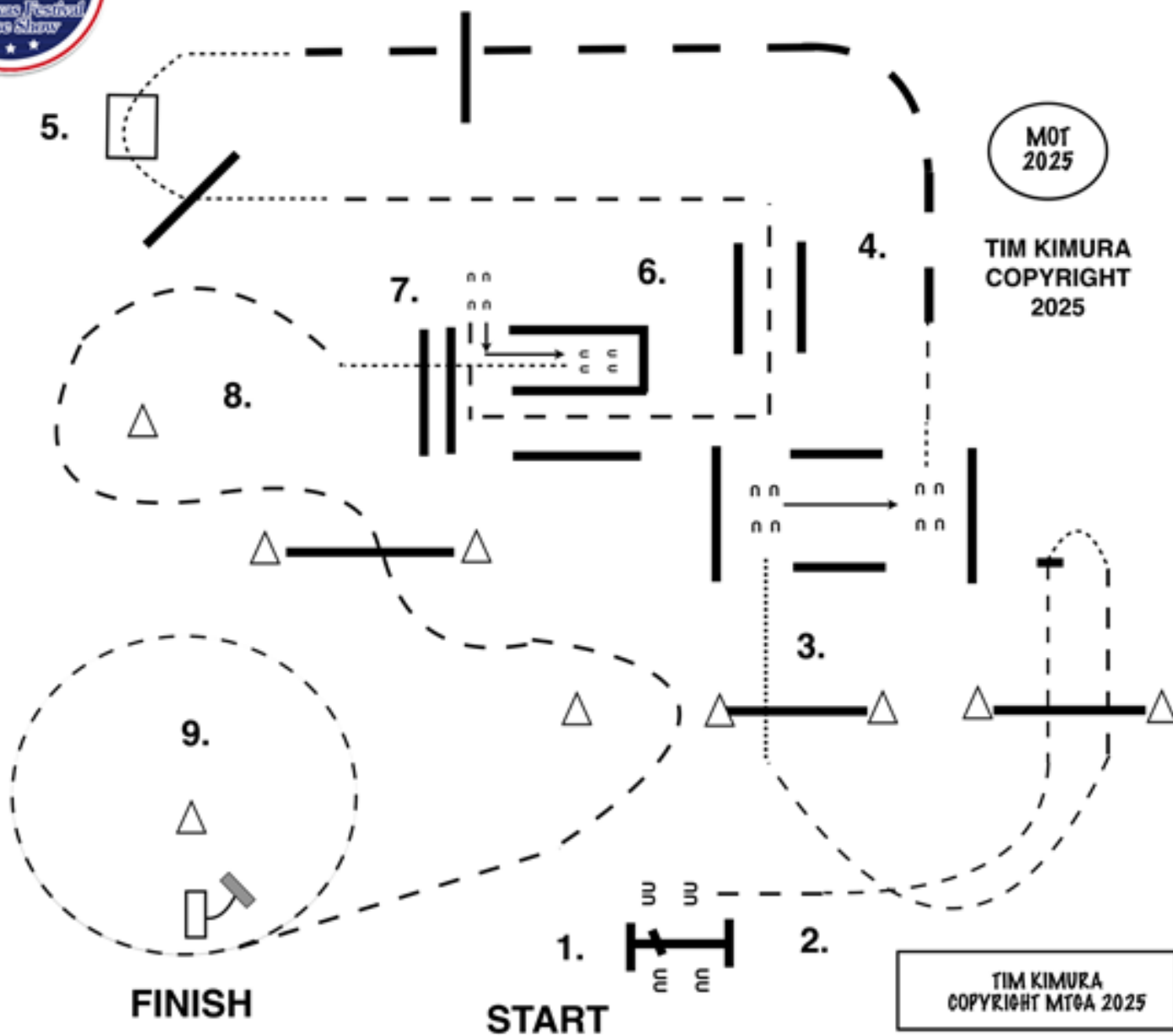
[RR/1]

Pattern Provided by:

Clint Fullerton



ALL BREED AMATEUR WT
Ranch Trail Class
 Wednesday



1. WORK GATE RIGHT HAND.
2. TROT BETWEEN MARKERS AND OVER LOG, STOP TURN RIGHT, TROT BACK OVER LOG.
3. BREAK TO THE WALK, WALK INTO CHUTE, STOP AND SIDE PASS TO THE RIGHT, WALK OUT.
4. TROT FIRST, THEN EXTEND THE TROT OVER LOG.
5. BREAK TO THE WALK, WALK OVER BRIDGE, WALK OVER LOG.
6. TROT BETWEEN LOGS AND TROT INTO CHUTE.
7. BACK AROUND CORNER, BACK BETWEEN LOGS, WALK OUT OVER LOGS.
8. TROT THROUGH SERPENTINE, TROT OVER LOG, TROT UP TO DRAG.
9. WORK DRAG RIGHT HAND, WALK OR TROT AROUND MARKER.

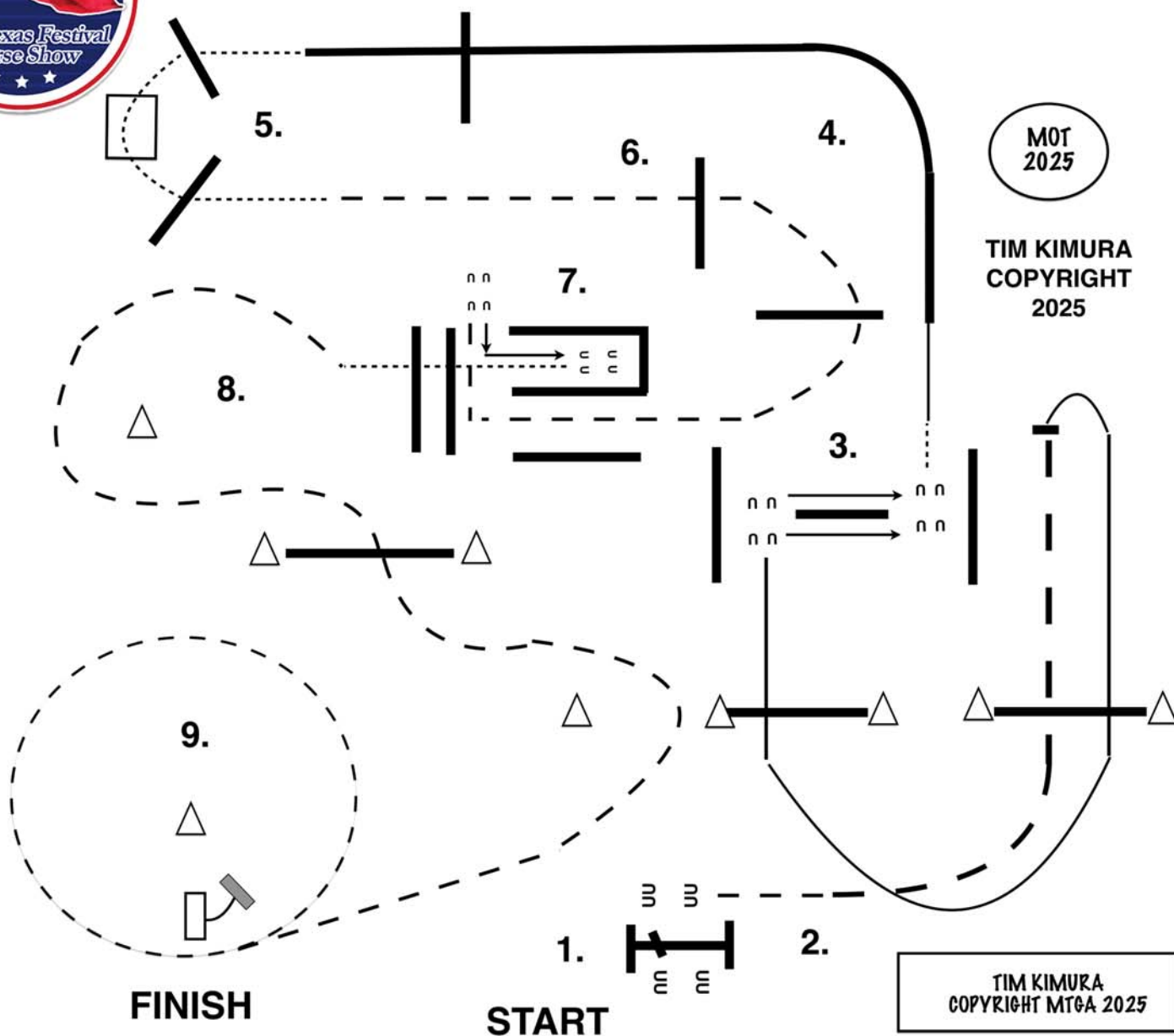


All Ranch Trail Classes

Wednesday

MOT
2025

TIM KIMURA
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2025



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COPYRIGHT MT&A 2025

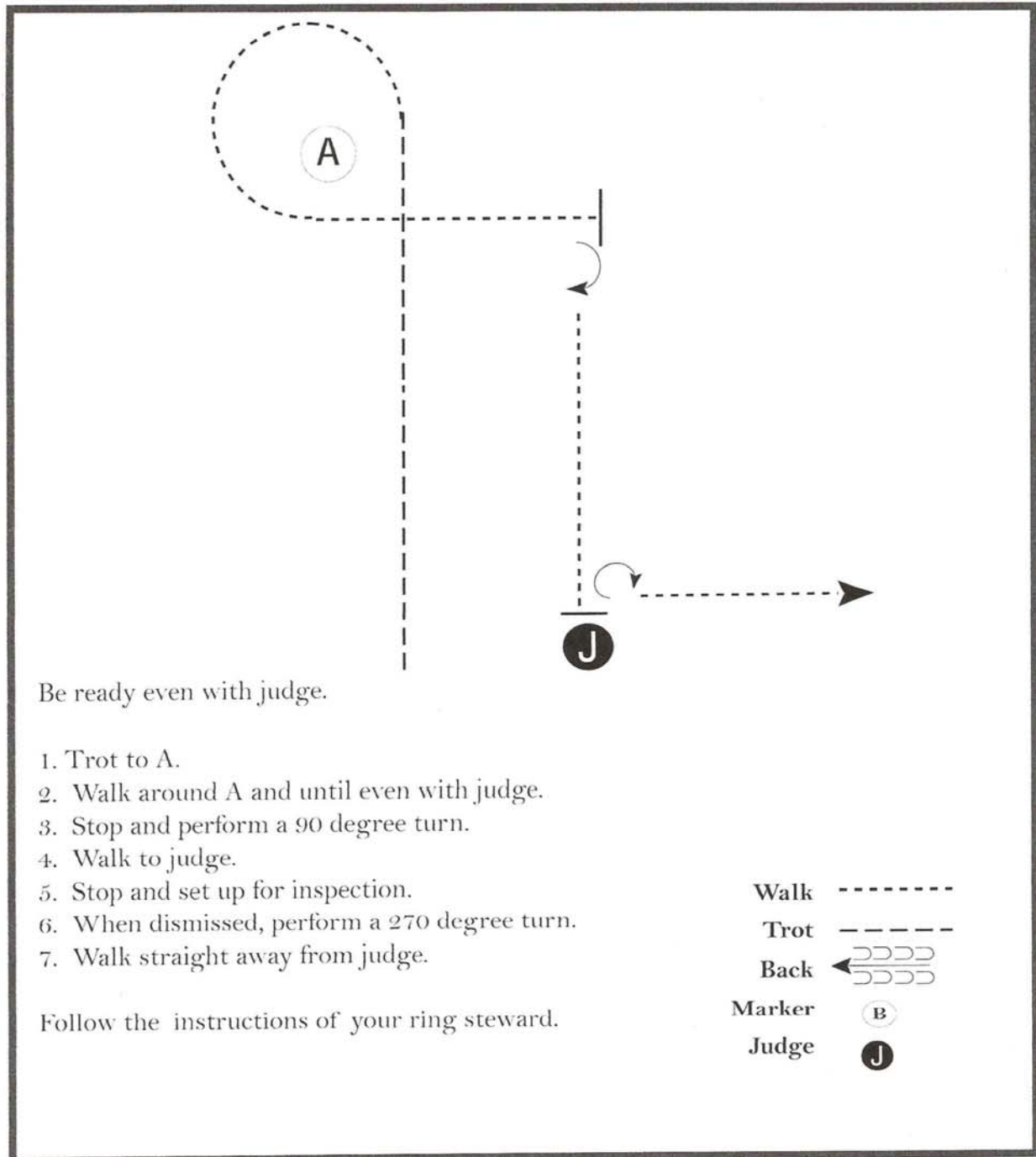
1. WORK GATE RIGHT HAND.
2. TROT THEN EXTEND THE TROT BETWEEN MARKERS AND OVER LOG, STOP ROLL BACK RIGHT LOPE RIGHT LEAD BETWEEN MARKERS AND LOPE OVER LOGS RIGHT LEAD.
3. LOPE INTO CHUTE, STOP AND SIDE PASS OVER LOG TO THE RIGHT, WALK FORWARD...
4. LOPE FIRST, THEN EXTEND THE LOPE OVER LOG (LEFT LEAD).
5. BREAK TO THE WALK, WALK OVER LOGS AND BRIDGE.
6. TROT OVER LOGS AND TROT INTO CHUTE.
7. BACK AROUND CORNER, BACK BETWEEN LOGS, WALK OUT OVER LOGS.
8. TROT THROUGH SERPENTINE, TROT OVER LOG, TROT UP TO DRAG.
9. WORK DRAG RIGHT HAND, WALK OR TROT AROUND MARKER.
YOUTH TRAIL, PICK UP SLICKER, TROT AROUND MARKER AND RETURN OBJECT.



SHOWMANSHIP

Small Fry

Thursday



[S/WT-76]

Pattern Provided by:

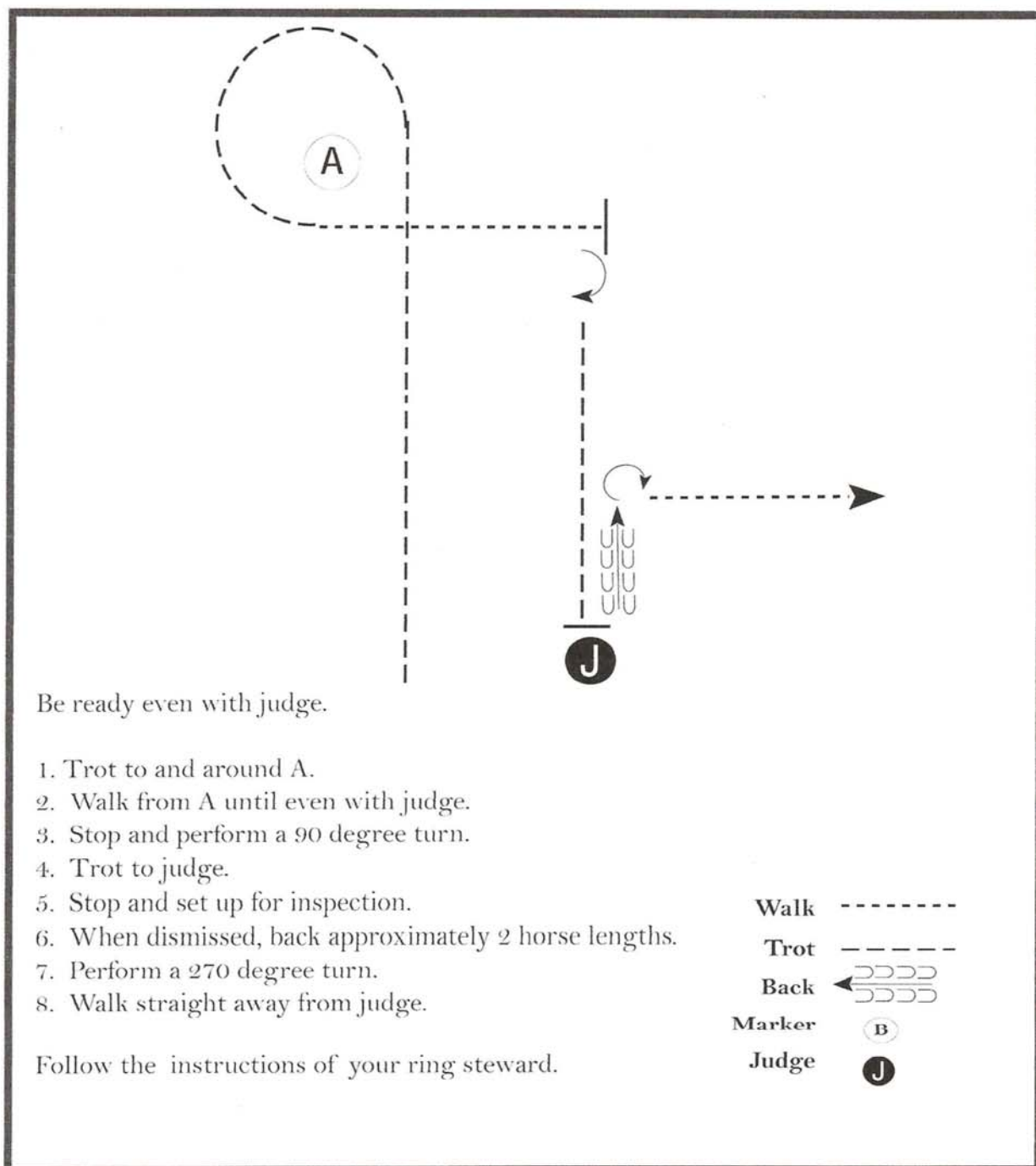
Clint Fullerton



SHOWMANSHIP

All Level 1 & All Breed

Thursday



[S/2-76]

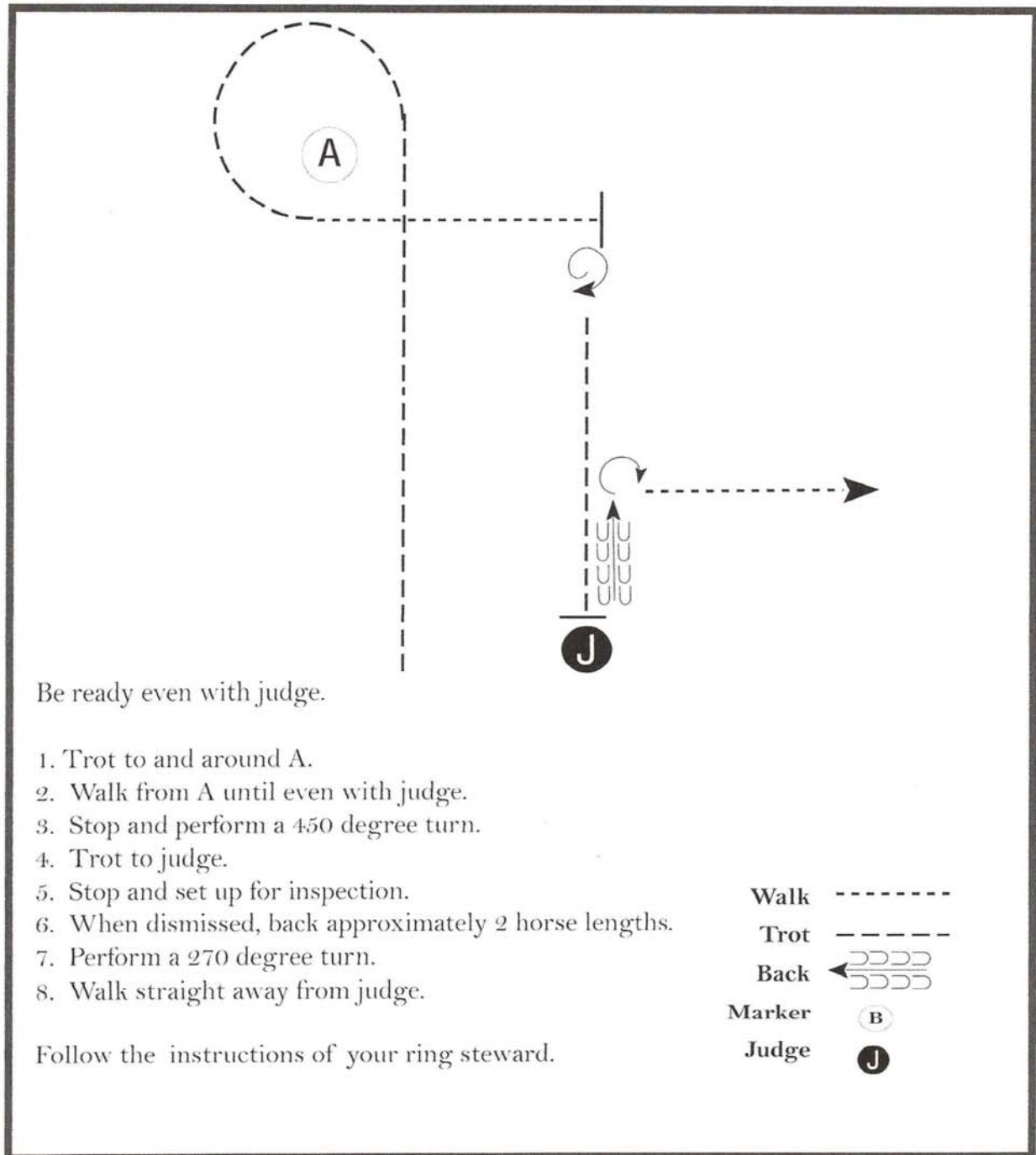
Pattern Provided by:
Clint Fullerton



SHOWMANSHIP

All Level 2 & 3

Thursday



[S/3-76]

Pattern Provided by:

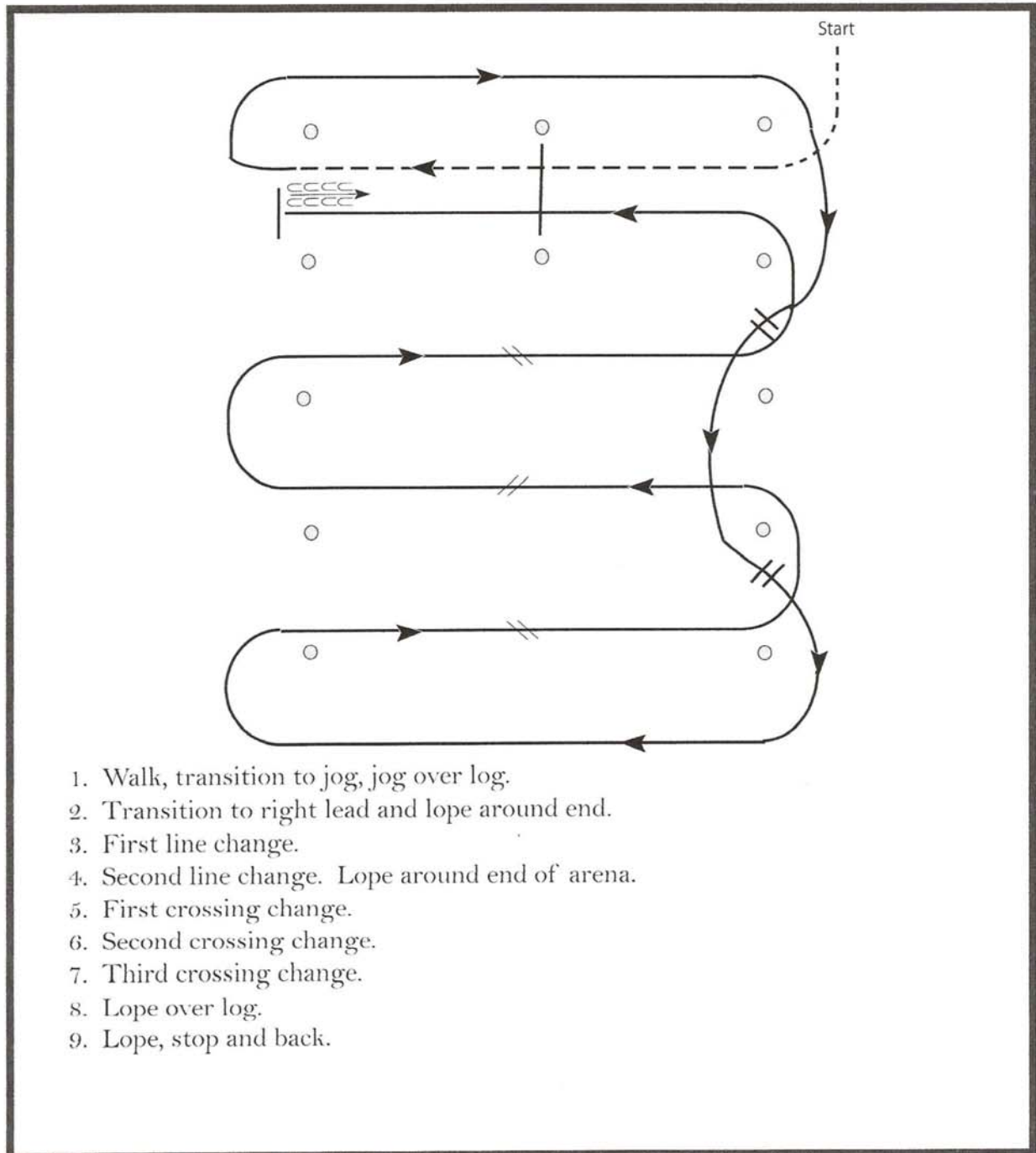
Clint Fullerton



WESTERN RIDING

All Level 1 & All Breed

Thursday



[WR/GP-4]

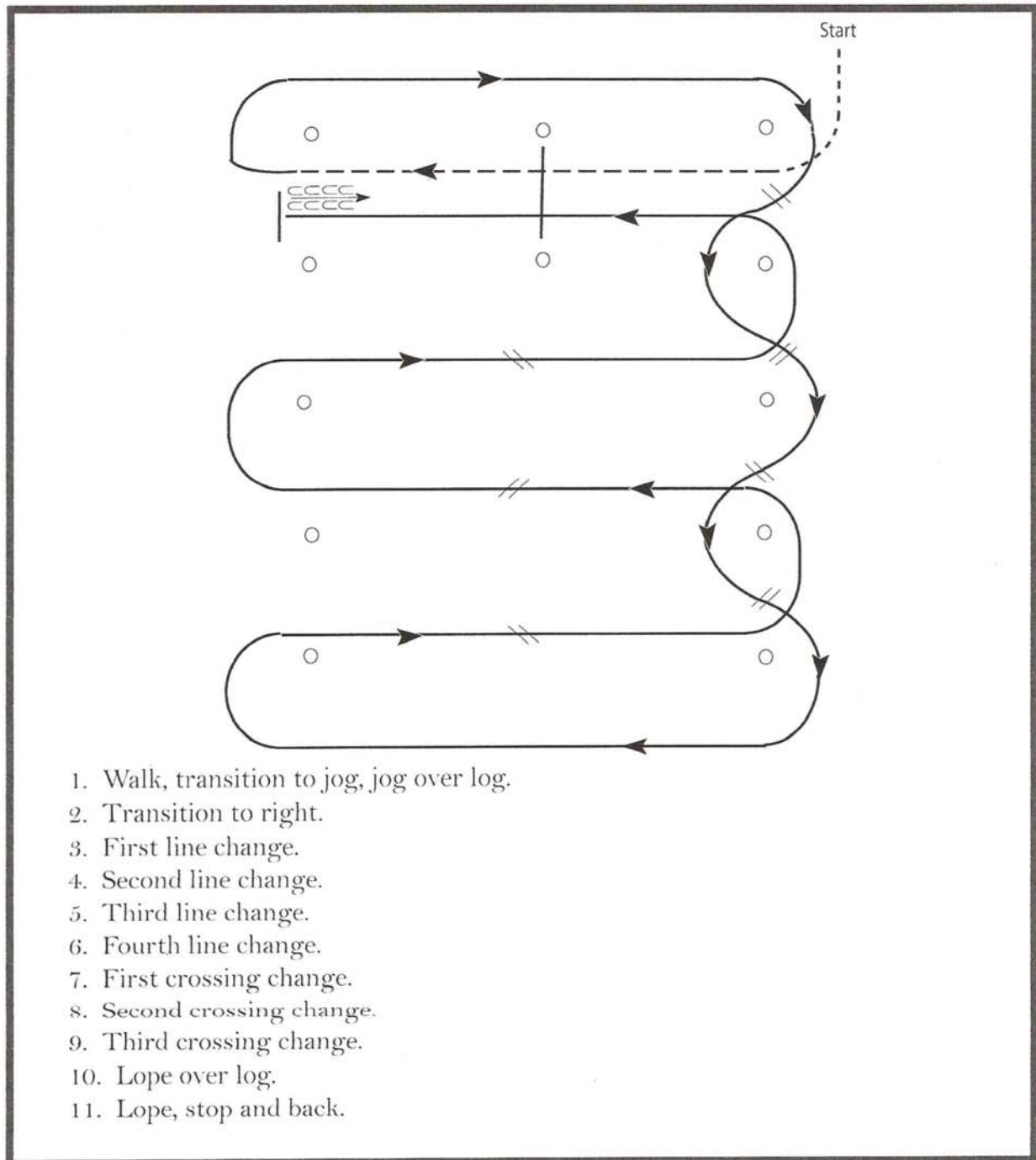
Pattern Provided by:
Clint Fullerton



WESTERN RIDING

Open, Amateur, Select, Youth

Thursday



[WR/OP-4]

Pattern Provided by:

Clint Fullerton



WESTERN HORSEMANSHIP

EWD, Small Fry, Walk Trot

Thursday



Be ready at A.

A

1. Perform an extended jog from A and a square corner at center of pattern.
2. Slow to a jog and continue in a straight line.
3. Stop and perform a 1 1/4 turn left.
4. Back.
5. Walk until you cross your line.
6. Exit arena at an extended jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	B

[WH/wt_104]

Pattern Provided by:

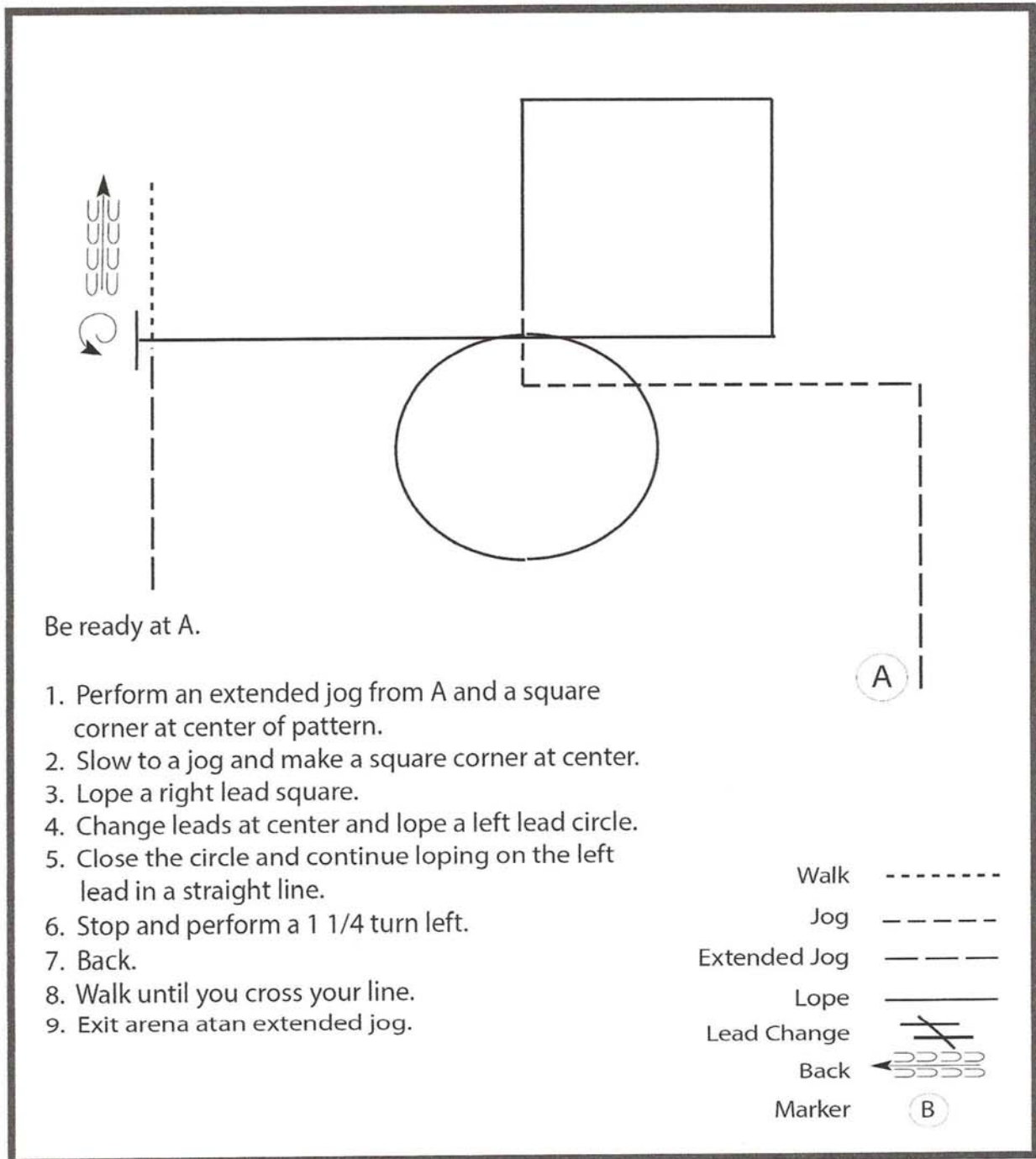
Clint Fullerton



WESTERN HORSEMANSHIP

All Level 2 & 3

Thursday



[WH/2_104]

Pattern Provided by:

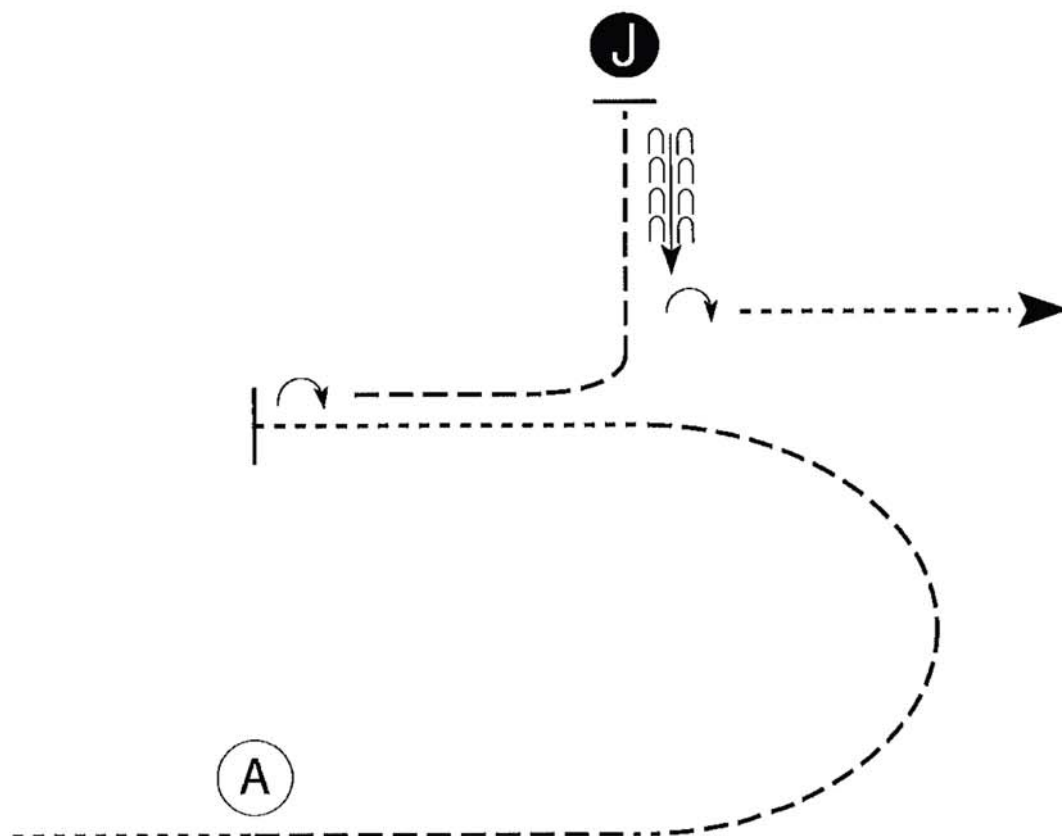
Clint Fullerton



SHOWMANSHIP

All Level 1

Friday



Be ready before A.

1. Walk to A.
2. Trot in a half circle until even with Judge.
3. Walk in a straight line until even with A.
4. Stop and perform a 1/2 turn.
5. Trot an arc to judge.
6. Stop and set up for inspection.
7. When dismissed, back approximately one horse length.
8. Perform a 1/4 turn and walk straight away.

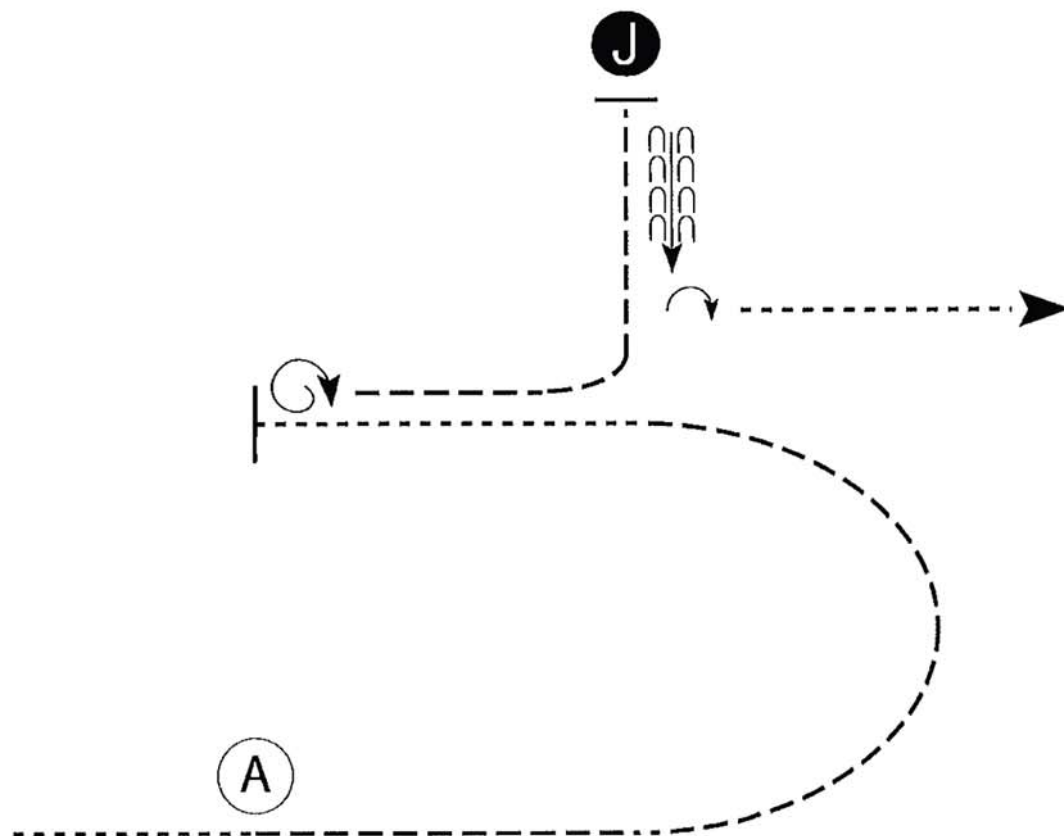
Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← C C C C
Marker	ⓑ
Judge	ⓐ



SHOWMANSHIP

Youth, Amateur, Select
Friday

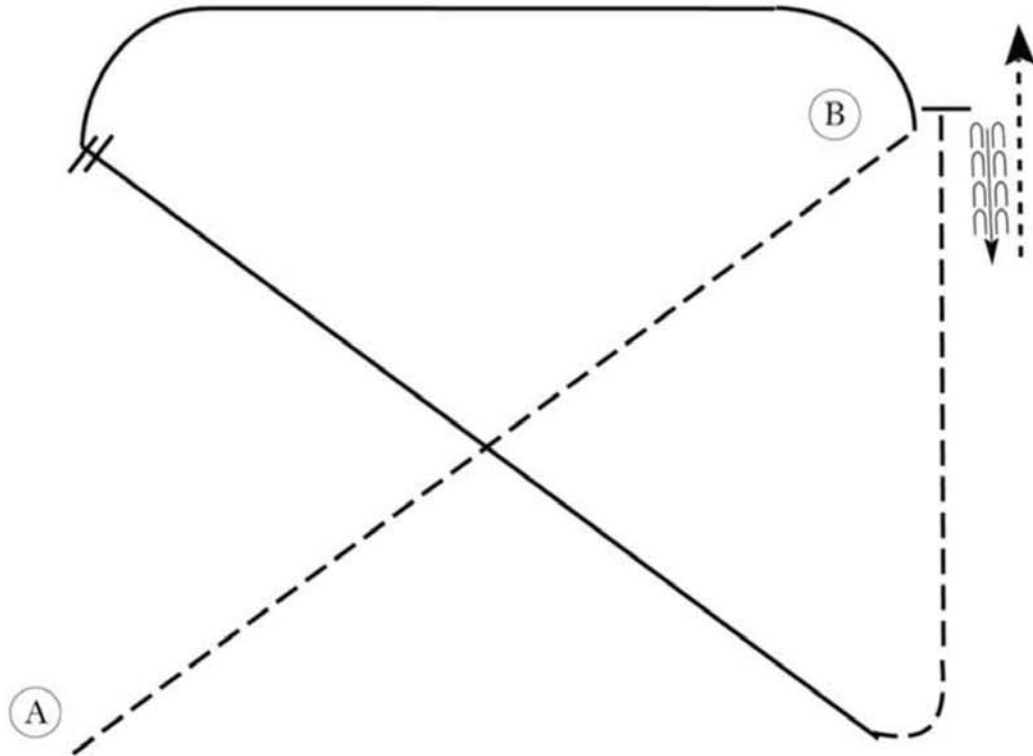


Be ready before A.

1. Walk to A.
2. Trot in a half circle until even with Judge.
3. Walk in a straight line until even with A.
4. Stop and perform a 1 1/2 turn.
5. Trot an arc to judge.
6. Stop and set up for inspection.
7. When dismissed, back approximately one horse length.
8. Perform a 1/4 turn and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←-----
Marker	ⓑ
Judge	ⓐ



Be ready at A.

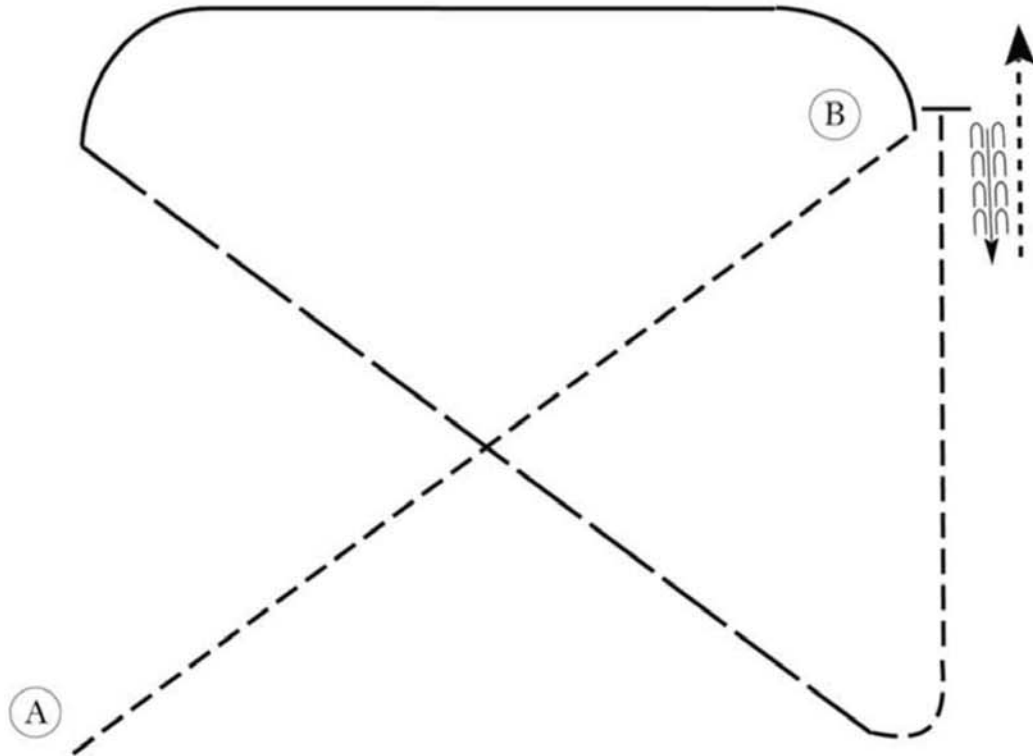
1. Sitting trot halfway to B.
2. Posting trot on the right diagonal to B.
3. Canter on the left lead from B across the arena..
4. Round the arena, then change leads.
5. Canter on the right lead on the diagonal.
6. Break to a trot on the left diagonal in a straight line to B.
7. Halt at B and back approximately one horse length.
8. Demonstrate a forward walk in a straight line from B for at least two horse lengths.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	ⓑ
Sidepass	← — — — —
Hand Gallop	— — — — —

HUNT SEAT EQUITATION

Youth, Amateur, Select
Friday

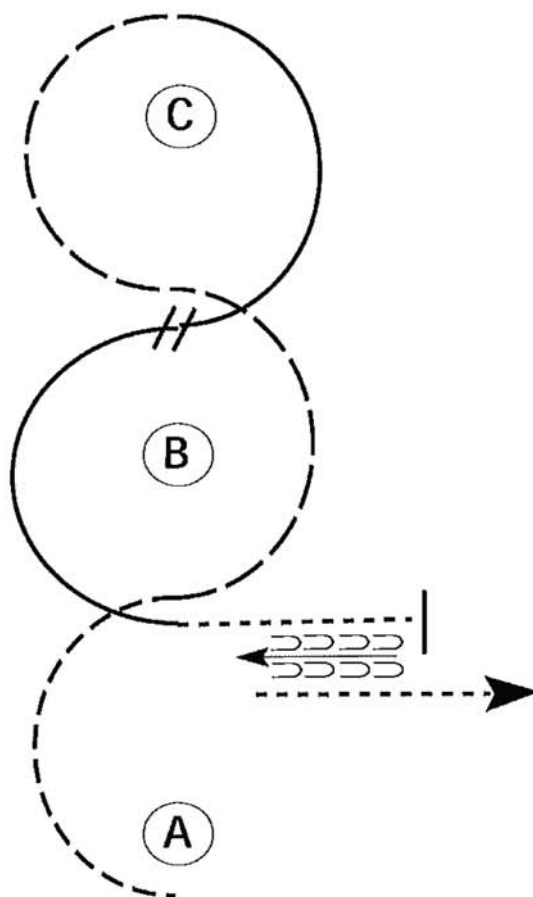


Be ready at A.

1. Sitting trot halfway to B.
2. Posting trot on the right diagonal to B.
3. Canter on the left lead from B across the arena..
4. Round the arena and move into a hand gallop on the diagonal.
5. Break to a trot on the left diagonal in a straight line to B.
6. Halt at B and back approximately one horse length.
7. Demonstrate a forward walk in a straight line from B for at least two horse lengths.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	ⓑ
Sidepass	← — — — — →
Hand Gallop	— — — — —



Be ready at A.

1. Jog in a half circle until between A and B.
2. Extend the jog around B and C as shown.
3. Lope on the right lead in a half circle until between C and B.
4. Perform a simple lead change.
5. Lope on the left lead in a half circle until between B and A.
6. Walk approximately 2 horse lengths.
7. Stop and back approximately one horse length then walk straight away.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

Follow the instructions of your ring steward.

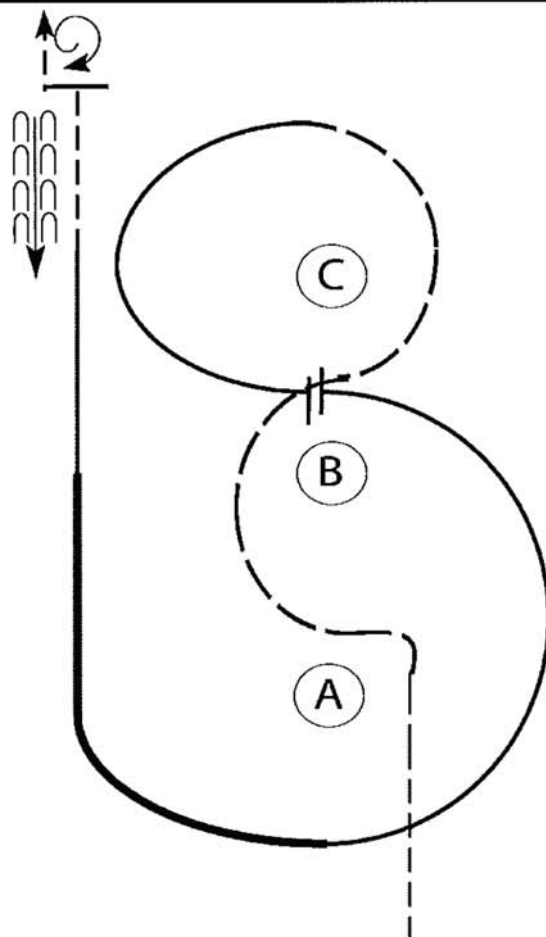


WESTERN HORSEMANSHIP

Youth, Amateur, Select

Sharon Radebaugh Memorial Extravaganza

Friday



Be ready before A.

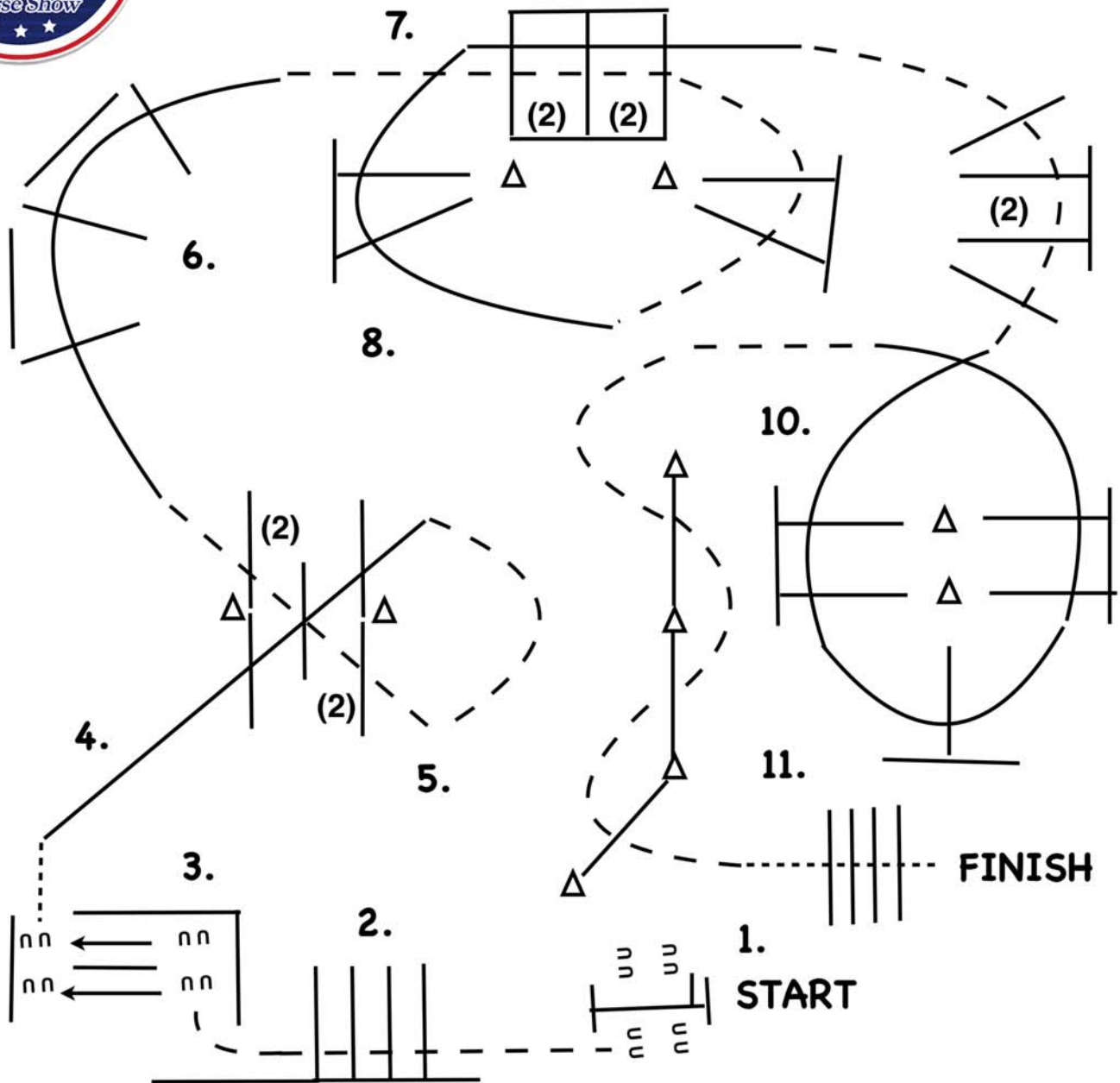
1. Begin at a jog and build to and extended jog by the time you reach A. Extend the jog through A, B and C as shown.
2. At the top of C, pick up a left lead lope in a half circle.
3. Change leads between B and C. *Simple or Flying change*
4. Lope right lead in a half circle. When below A, extend the lope around the corner and until even with B.
5. Slow to a lope until even with C. Then jog past C and stop.
6. Perform a full turn to the right then back approximately one horse length.
7. Jog to exit.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)



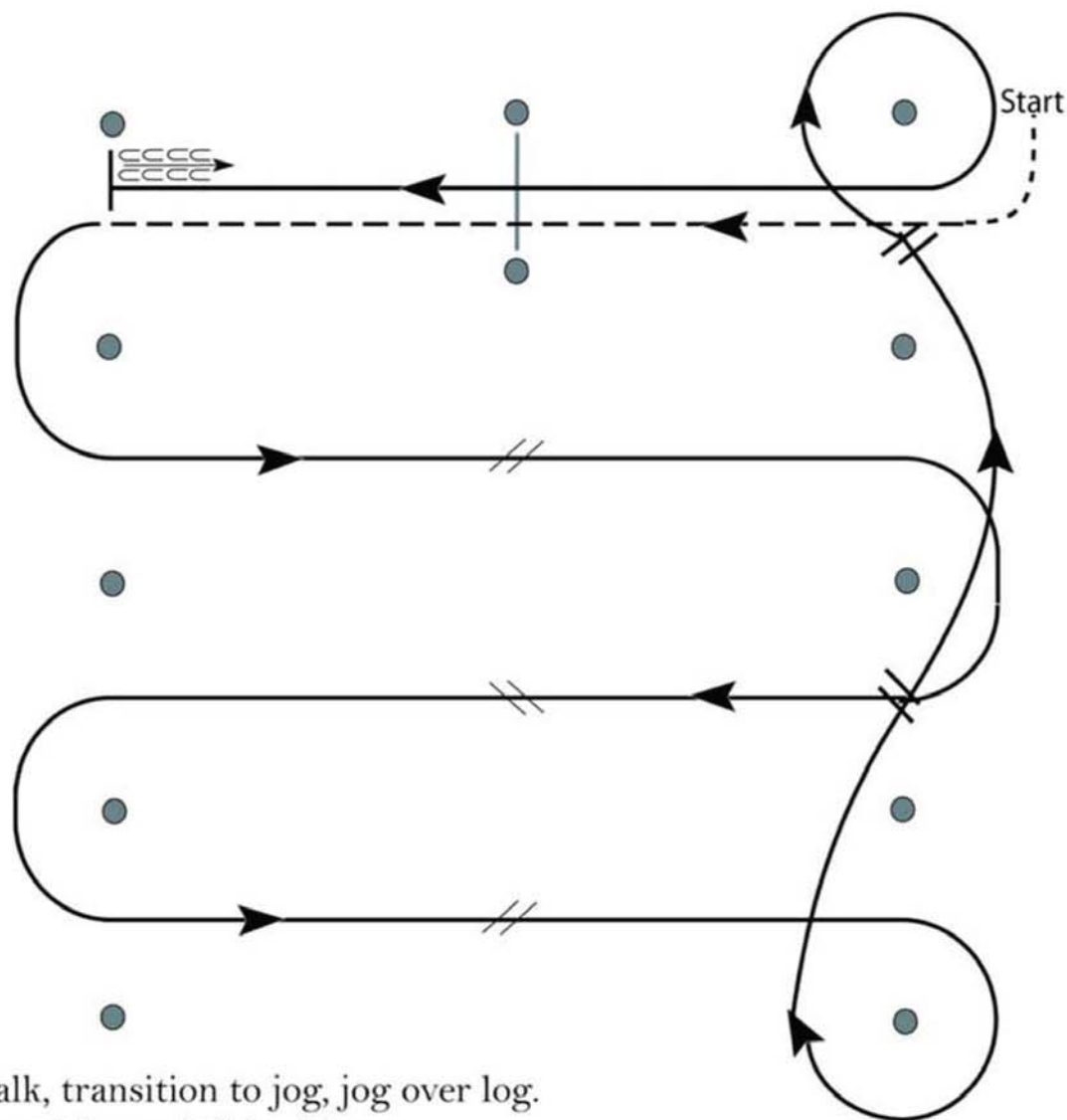
ALL TRAIL CLASSES

Friday

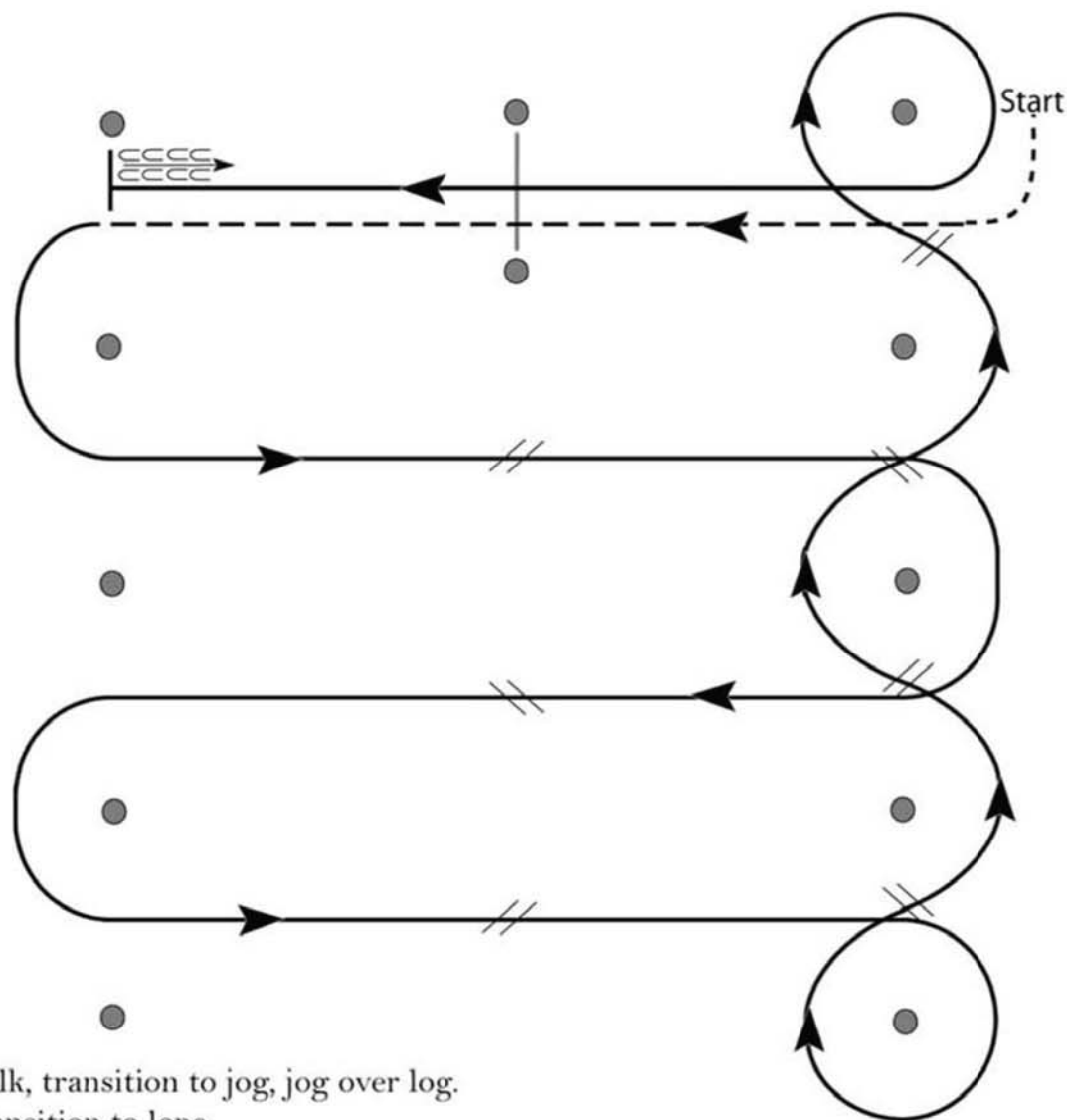


1. WORK GATE RIGHT HAND
2. JOG OVER POLES, JOG INTO CHUTE.
3. SIDE PASS LEFT, OVER POLE.
4. WALK FORWARD, THEN
LOPE OVER POLES (RIGHT LEAD).
5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVER POLES (RIGHT LEAD).

7. BREAK TO THE JOG, JOG OVER POLES.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. LOPE OVER POLES (LEFT LEAD).
11. JOG THROUGH SERPENTINE,
JOG OVER POLES.
12. STOP OR BREAK TO THE WALK,
WALK OVER POLES,



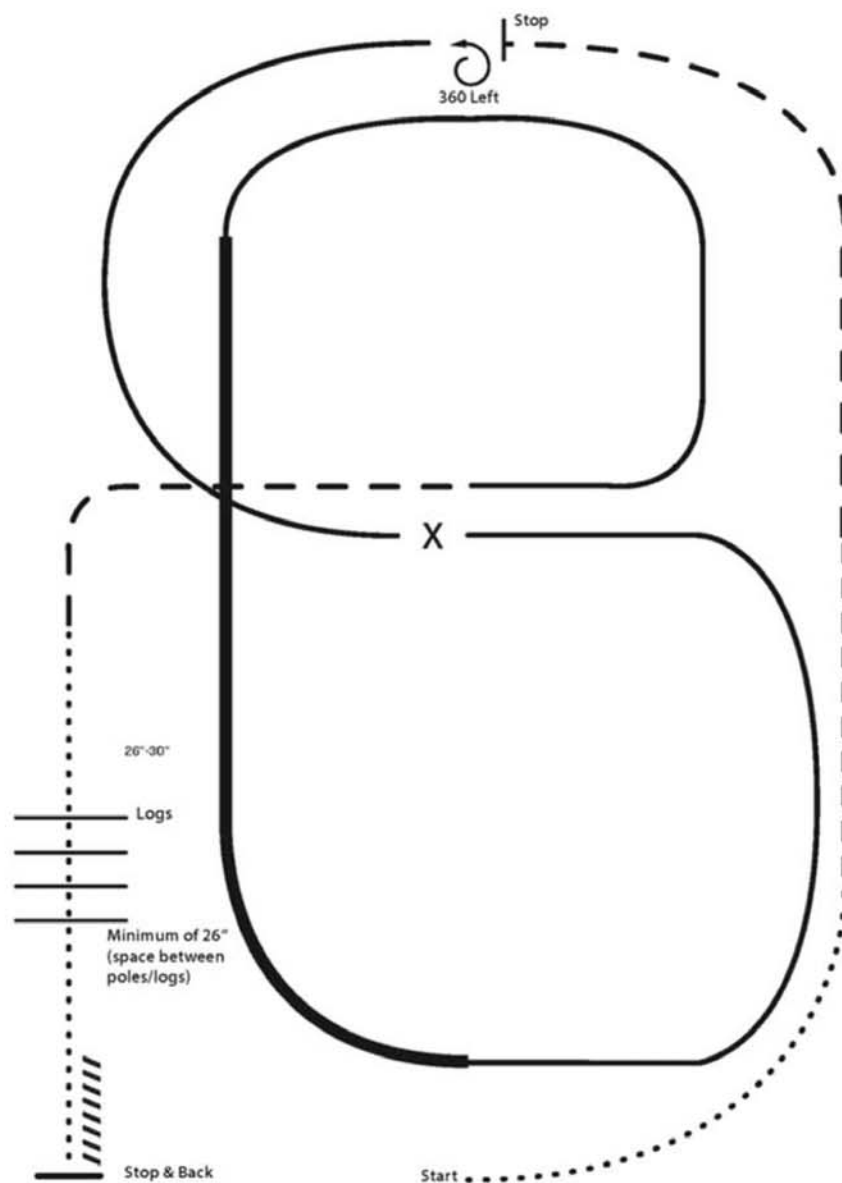
1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.



1. Walk, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope log.
11. Lope, stop and back.

RANCH RIDING

Youth, Amateur, Open
Friday

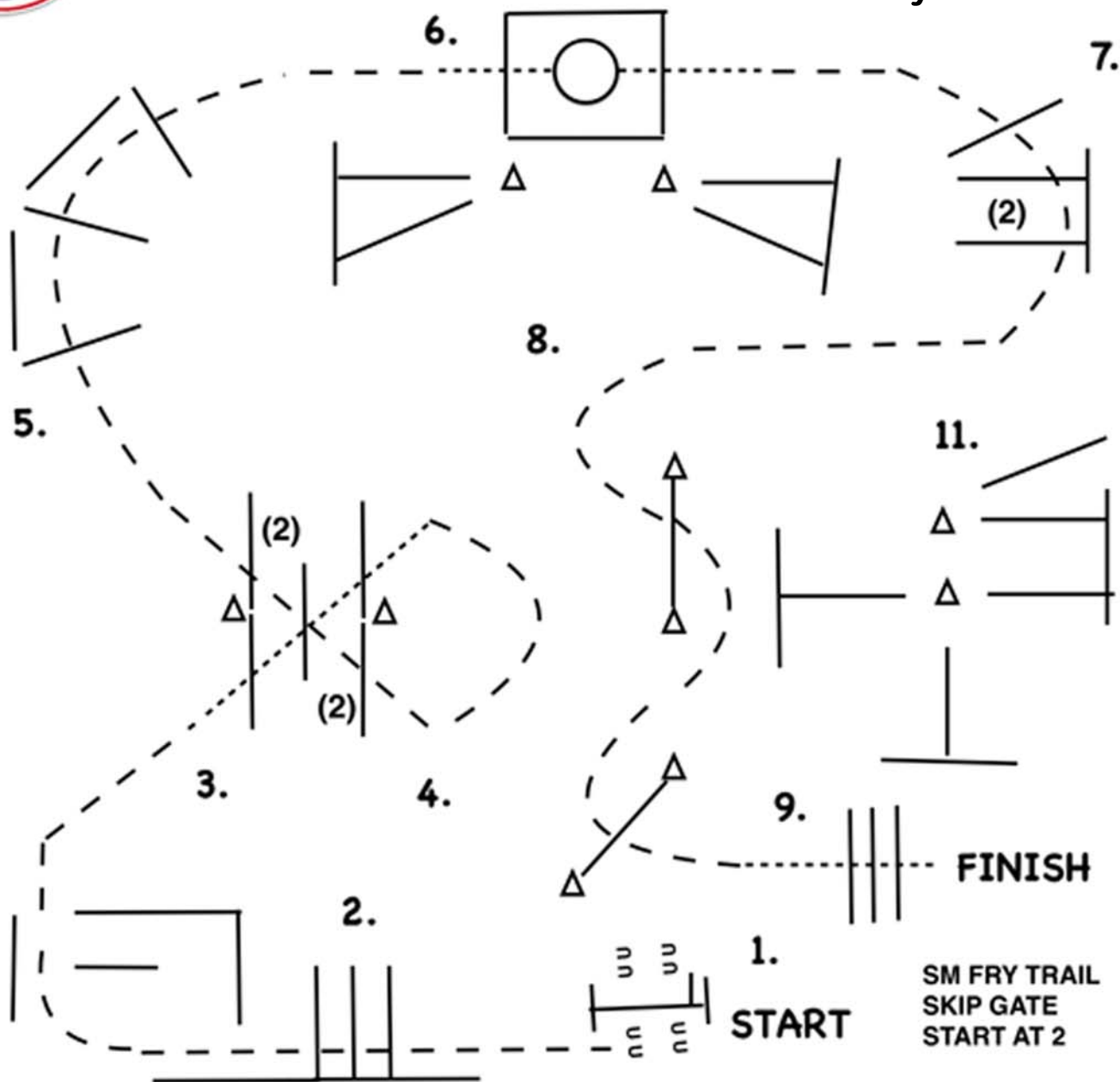


X Lead Change
 • • Walk
 - - Trot
 - - Ext Trot
 = = Lope
 = = Ext Lope
 // // // Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back



1st Block Classes WT Classes Saturday

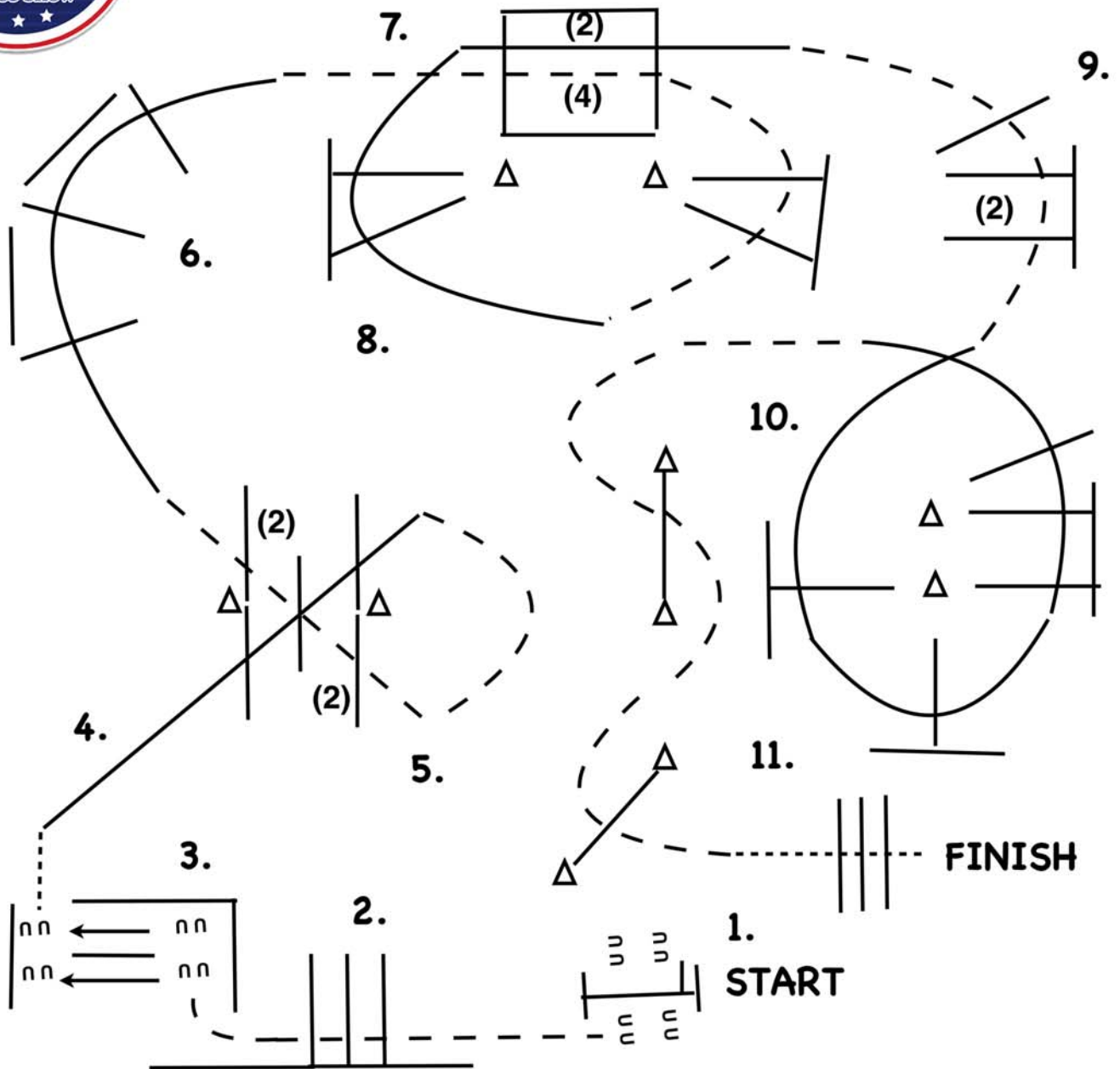


1. WORK GATE RIGHT HAND
2. JOG OVER POLES, JOG THROUGH CHUTE.
3. STOP OR BREAK TO THE WALK, WALK OVER POLES
4. JOG OVER POLES.
5. JOG OVER POLES.

6. STOP OR BREAK TO THE WALK, WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY WALK OUT BOX.
7. JOG OVER POLES.
8. JOG THROUGH SERPENTINE, JOG OVER POLES.
9. STOP OR BREAK TO THE WALK, WALK OVER POLES,



1st Block Classes Saturday

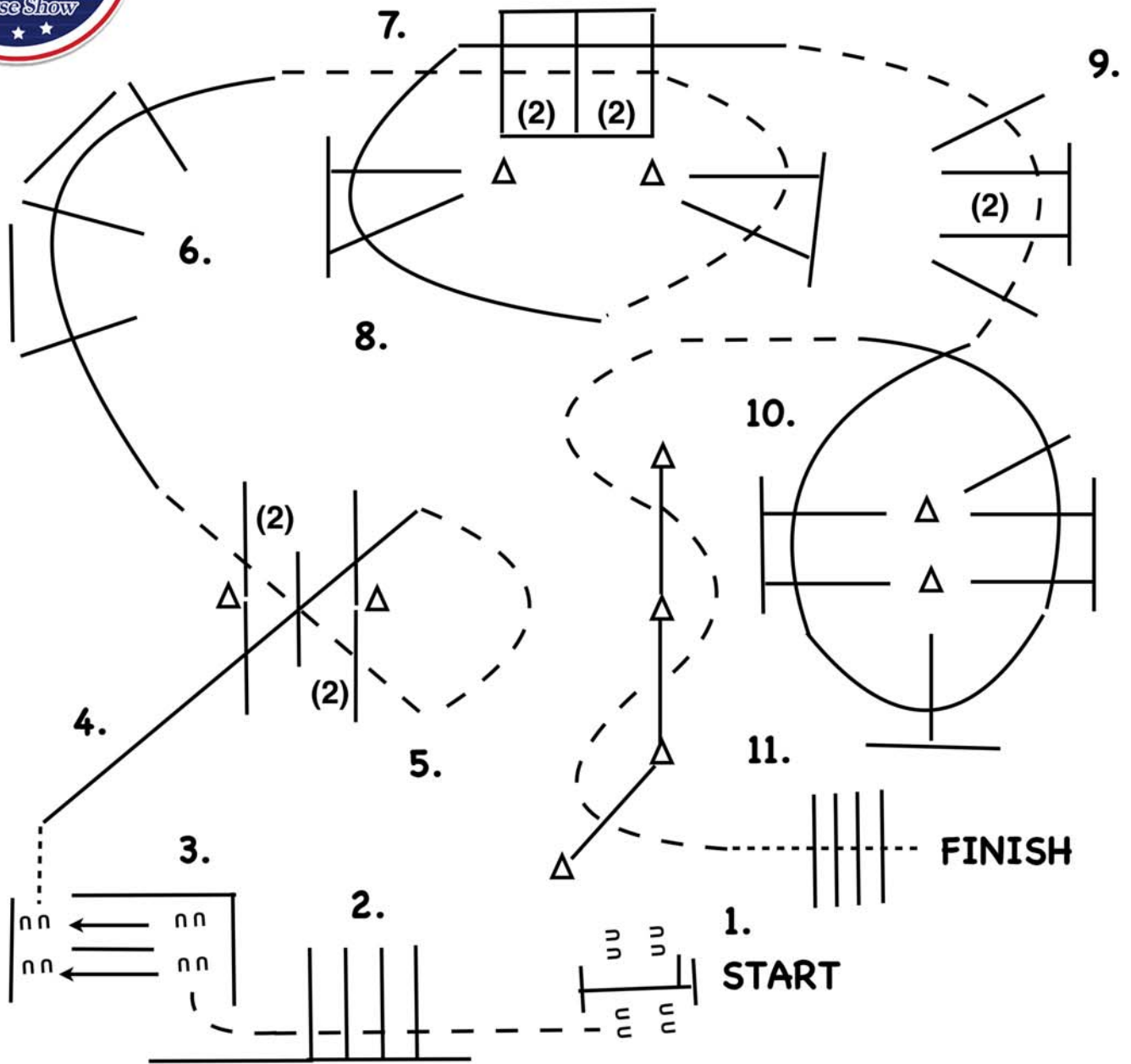


1. WORK GATE RIGHT HAND
2. JOG OVER POLES, JOG INTO CHUTE.
3. SIDE PASS LEFT, OVER POLE.
4. WALK FORWARD, THEN
LOPE OVER POLES (RIGHT LEAD).
5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVER POLES (RIGHT LEAD).

7. BREAK TO THE JOG, JOG OVER POLES.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. LOPE OVER POLES (LEFT LEAD).
11. JOG THROUGH SERPENTINE,
JOG OVER POLES.
12. STOP OR BREAK TO THE WALK,
WALK OVER POLES,



2nd Block Classes Saturday



1. WORK GATE RIGHT HAND
2. JOG OVER POLES, JOG INTO CHUTE.
3. SIDE PASS LEFT, OVER POLE.
4. WALK FORWARD, THEN
LOPE OVER POLES (RIGHT LEAD).
5. BREAK TO THE JOG, JOG OVER POLES.
6. LOPE OVER POLES (RIGHT LEAD).

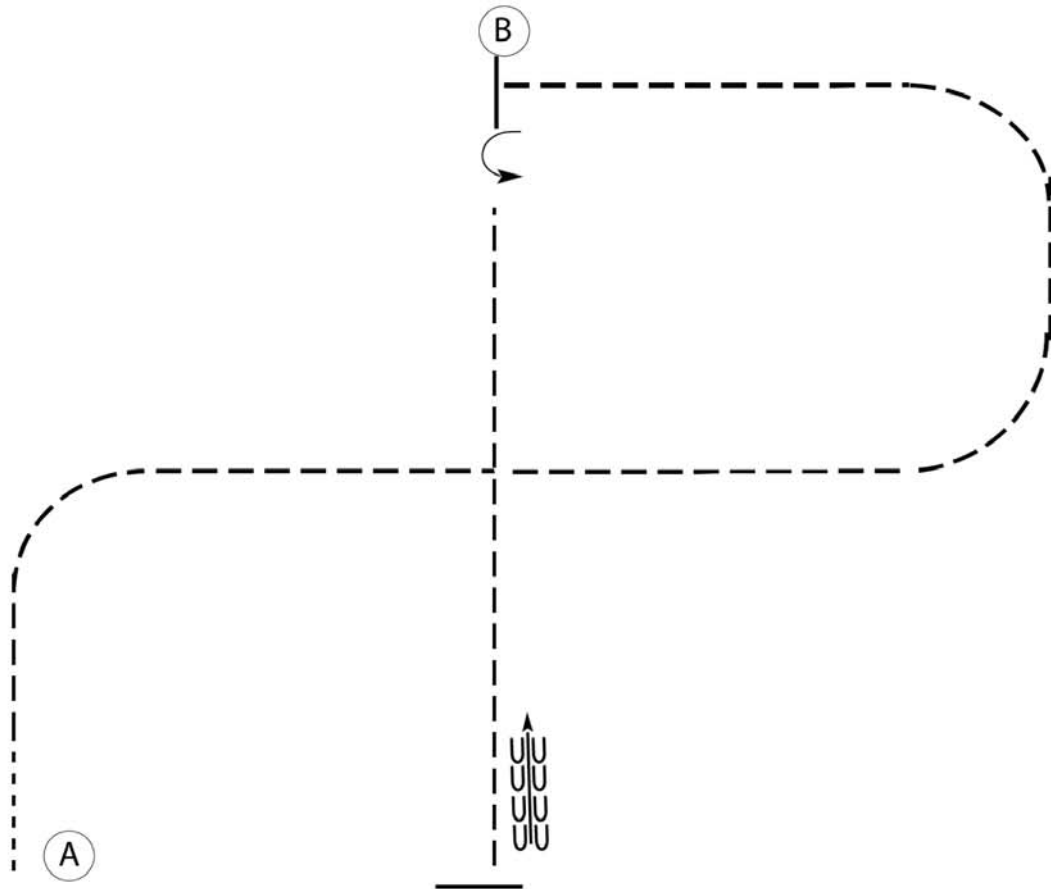
7. BREAK TO THE JOG, JOG OVER POLES.
8. LOPE OVER POLES (RIGHT LEAD).
9. BREAK TO THE JOG, JOG OVER POLES.
10. LOPE OVER POLES (LEFT LEAD).
11. JOG THROUGH SERPENTINE,
JOG OVER POLES.
12. STOP OR BREAK TO THE WALK,
WALK OVER POLES,



HUNT SEAT EQUITATION

Small Fry & Walk Trot

Saturday



Be ready at A.

1. Forward walk for approximately 2 strides.
2. Trot on the left diagonal to center of pattern.
3. Change diagonals and trot on the right diagonal until even with B.
4. Stop and perform a 90 degree turn on the forehand to the left to change direction.
5. Sitting trot for 2-3 strides.
6. Trot on the left diagonal until even with A.
7. Stop and back.

Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—————

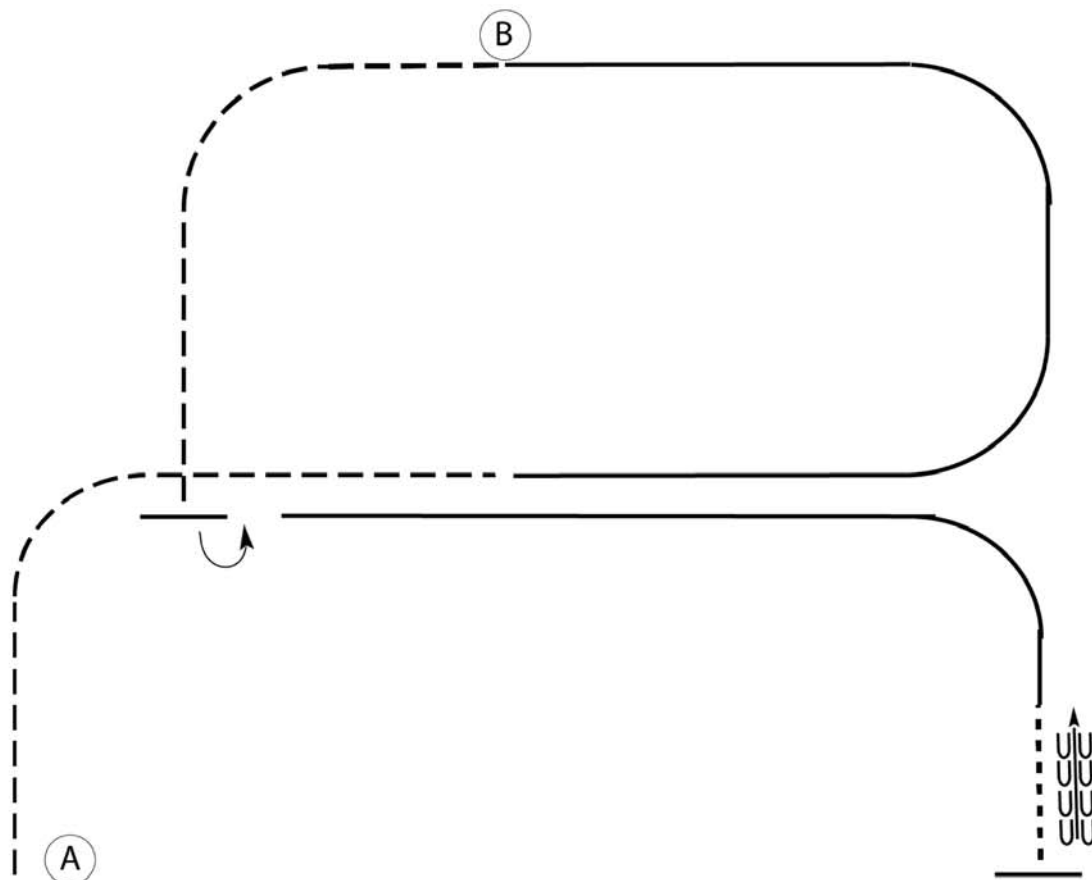
[HSE/WT-115]



HUNT SEAT EQUITATION

All Level 1 & All Breed

Saturday



Be ready at A.

1. Sitting trot for approximately 3 strides.
2. Trot on the left diagonal to center of pattern.
3. Canter on the left lead to B.
4. Trot on the right diagonal until halfway to A.
5. Stop and perform a 90 degree turn on the forehand to the left to change direction.
6. Canter on the right lead around corner.
7. Forward walk until even with A.
8. Stop and back.

Pattern is complete.

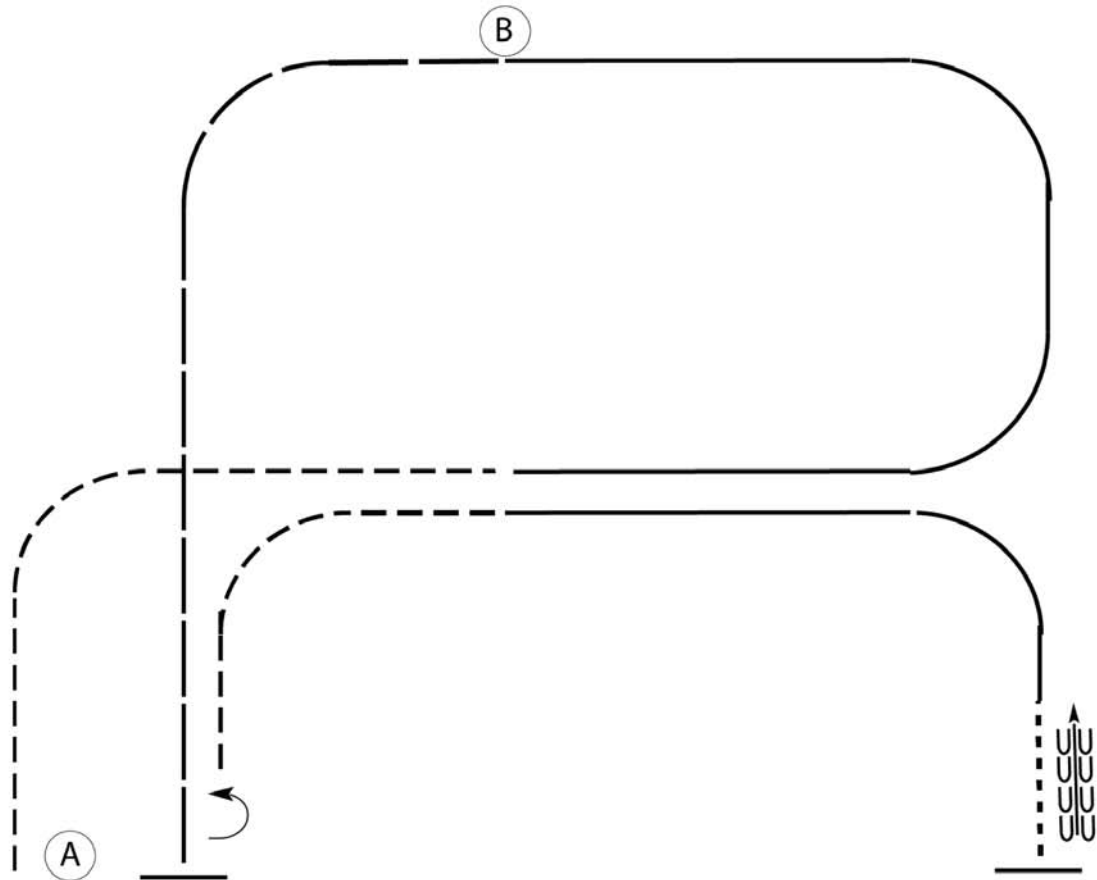
Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— — — — —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/2-115]



HUNT SEAT EQUITATION

Youth, Amateur, Select
Saturday



Be ready at A.

1. Trot on the left diagonal to center of pattern.
2. Canter on the left lead to B.
3. Hand gallop until even with A and stop.
4. Perform a 180 degree turn on the forehand to the left to change direction.
5. Sitting trot to center of pattern.
6. Canter on the right lead around corner.
7. Forward walk until even with A.
8. Stop and back.

Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

[HSE/3-115]

Pattern Provided by:

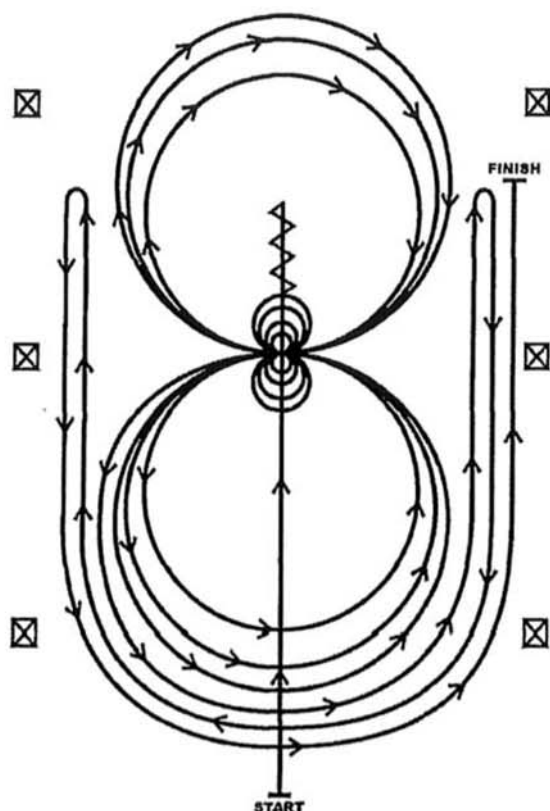


REINING

Youth, Amateur, Open

Saturday

REINING PATTERN 9

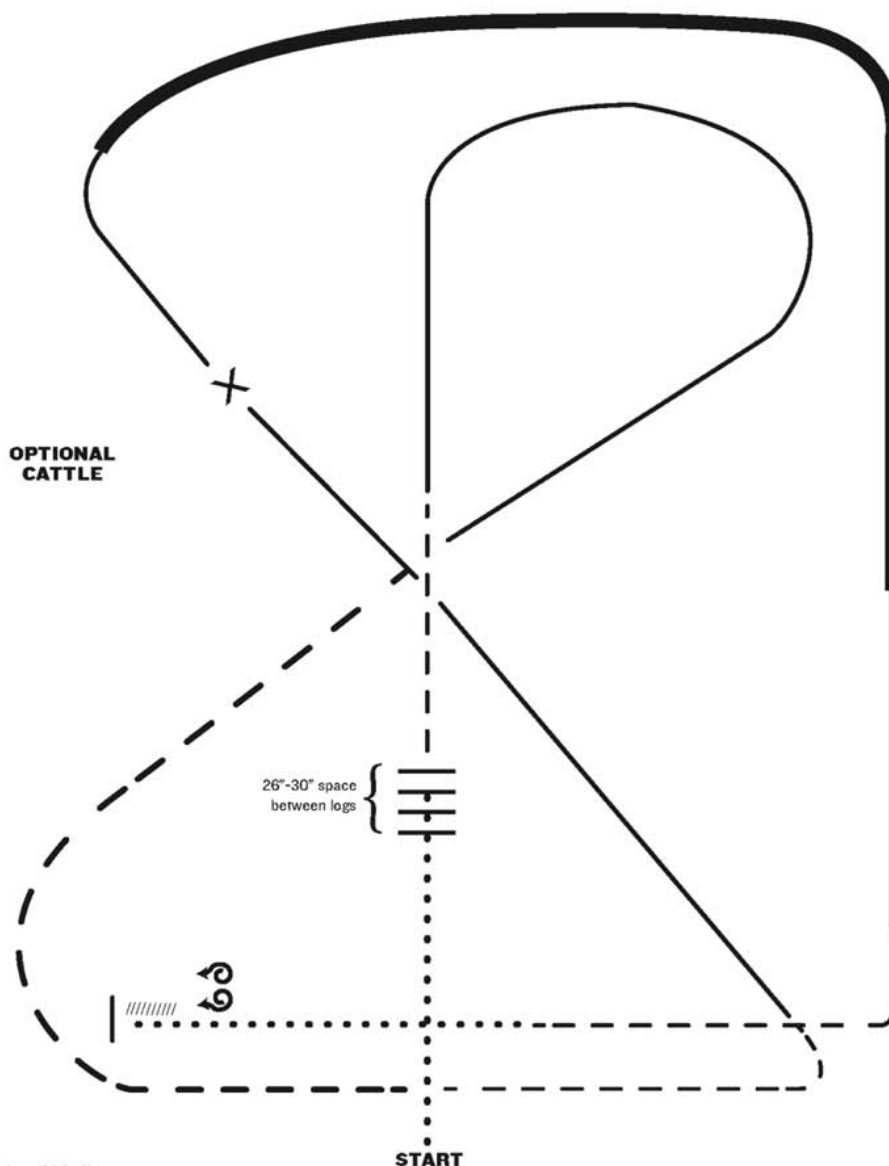


1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.



RANCH RIDING

Level 1, Youth, Amateur, Select, Open
Walk Trot--Jog Where Lope
Saturday



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

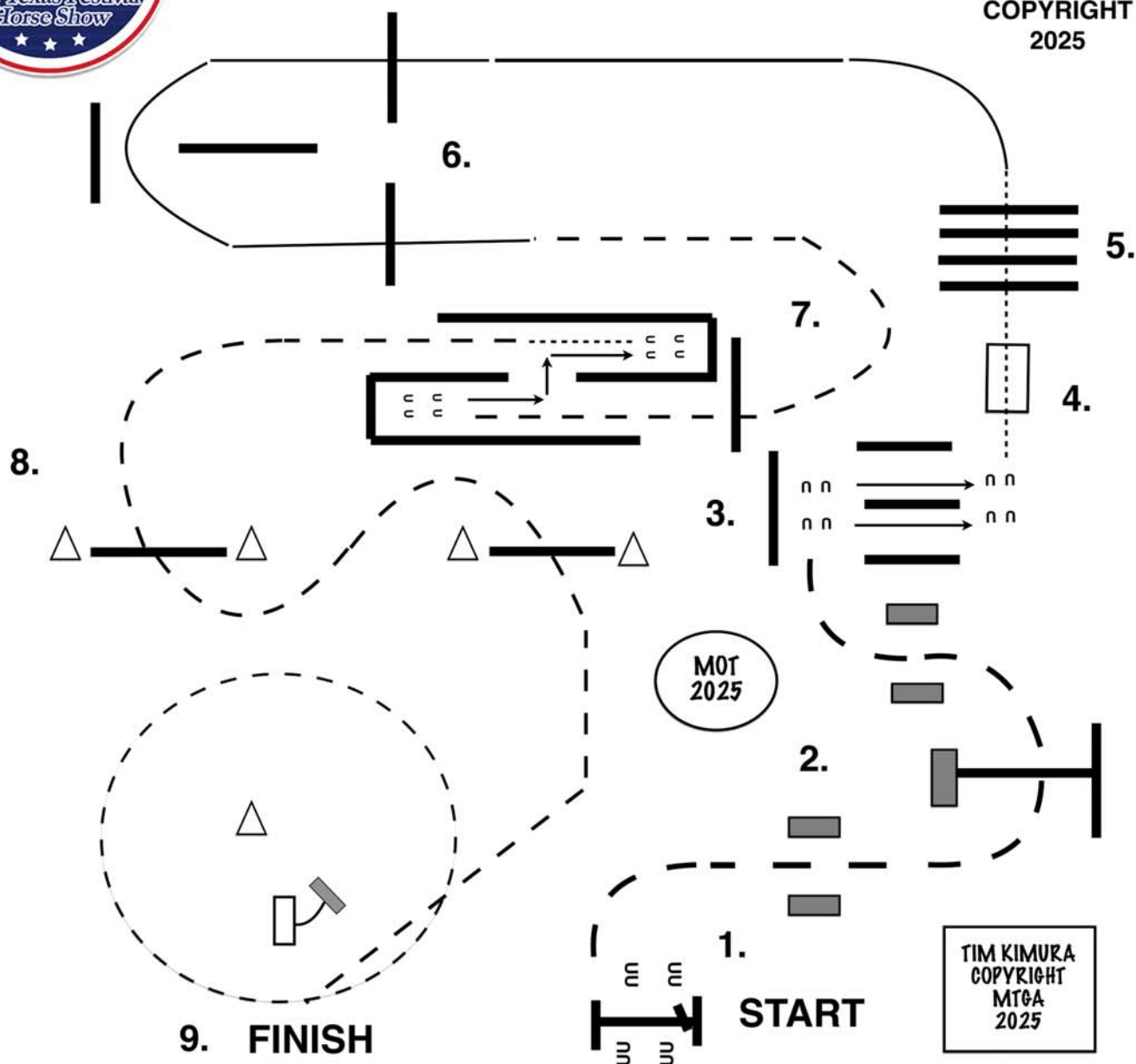
[RR/AQHA-5]



All Ranch Trail Classes

Saturday

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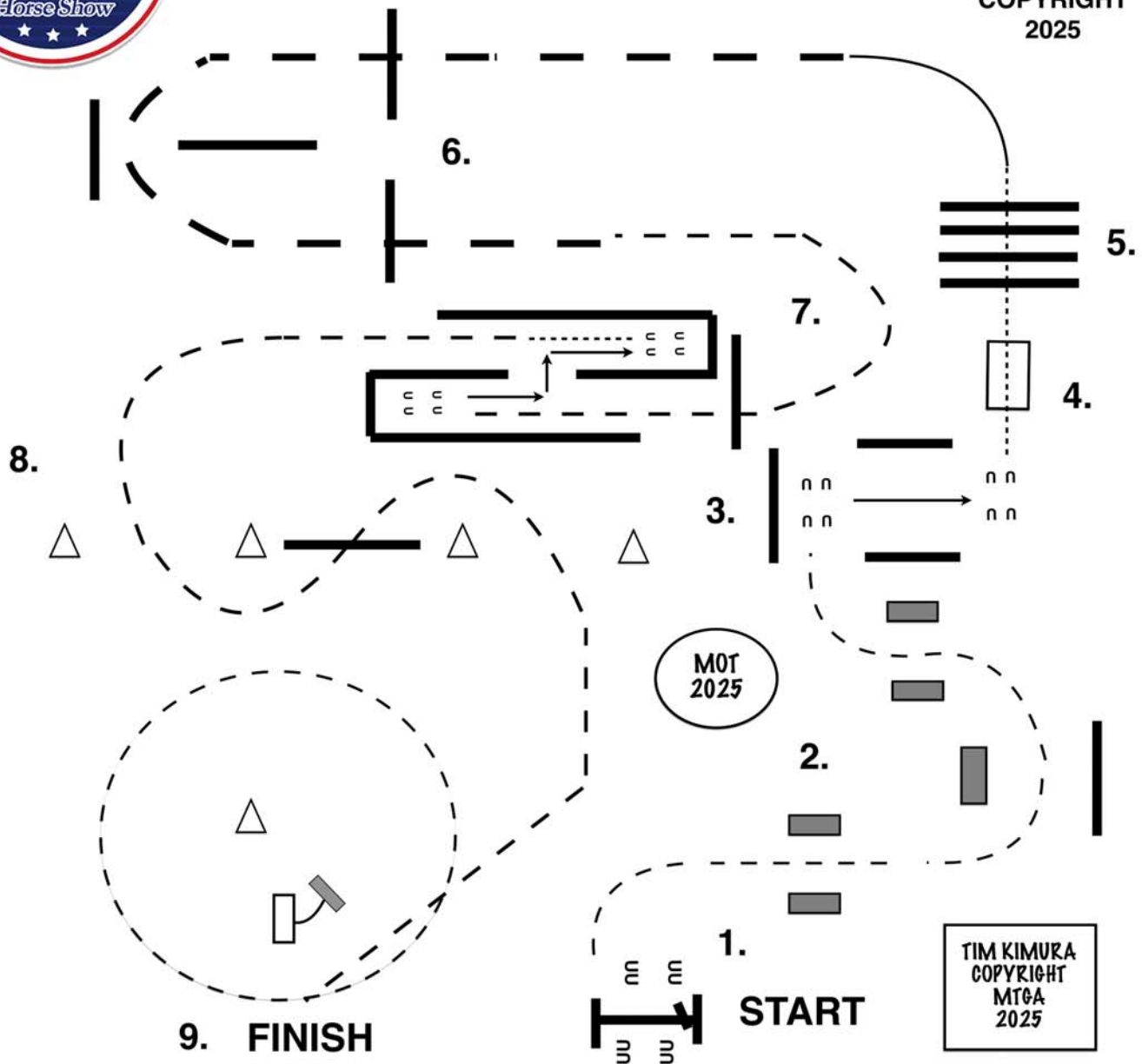
1. WORK GATE LEFT HAND.
2. EXTEND THE TROT BETWEEN BALES OF STRAW AND RIDE OVER LOG.
3. SIDE PASS OVER LOG TO THE RIGHT.
4. WALK OVER BRIDGE.
5. WALK OVER LOGS.
6. LOPE OVER LOGS (LEFT LEAD).
7. BREAK TO THE TROT, TROT OVER LOG, TROT INTO CHUTE
BACK CHUTE TO CHUTE, WALK FORWARD, THEN...
8. TROT THROUGH SERPENTINE, TROT OVER LOGS. TROT UP TO DRAG.
9. WORK DRAG RIGHT HAND, WALK OR TROT AROUND MARKER.
YOUTH TRAIL, PICK UP OBJECT, TROT AROUND MARKER AND RETURN OBJECT.

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**ALL BREED WT
Ranch Trail Classes
Saturday**

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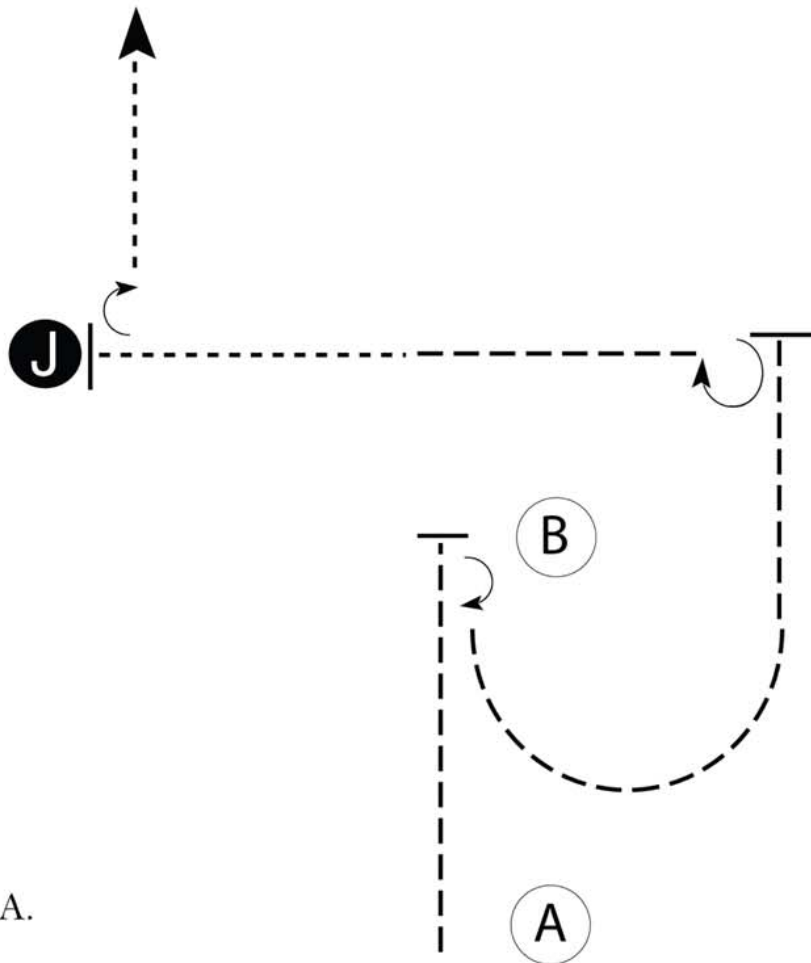
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1. WORK GATE LEFT HAND.
2. TROT BETWEEN BALES OF STRAW.
3. SIDE PASS TO THE RIGHT.
4. WALK OVER BRIDGE.
5. WALK OVER LOGS.
6. TROT THEN EXTEND THE TROT OVER LOGS.
7. COLLECT THE TROT, TROT OVER LOG, TROT INTO CHUTE
BACK CHUTE TO CHUTE, WALK FORWARD, THEN...
8. TROT THROUGH SERPENTINE, TROT OVER LOG. TROT UP TO DRAG.
9. WORK DRAG RIGHT HAND, WALK OR TROT AROUND MARKER.
YOUTH TRAIL, PICK UP OBJECT, TROT AROUND MARKER AND RETURN OBJECT.



SHOWMANSHIP

Small Fry
Sunday



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until even Judge.
4. Perform a 270 degree turn.
5. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	ⓑ
Judge	ⓐ

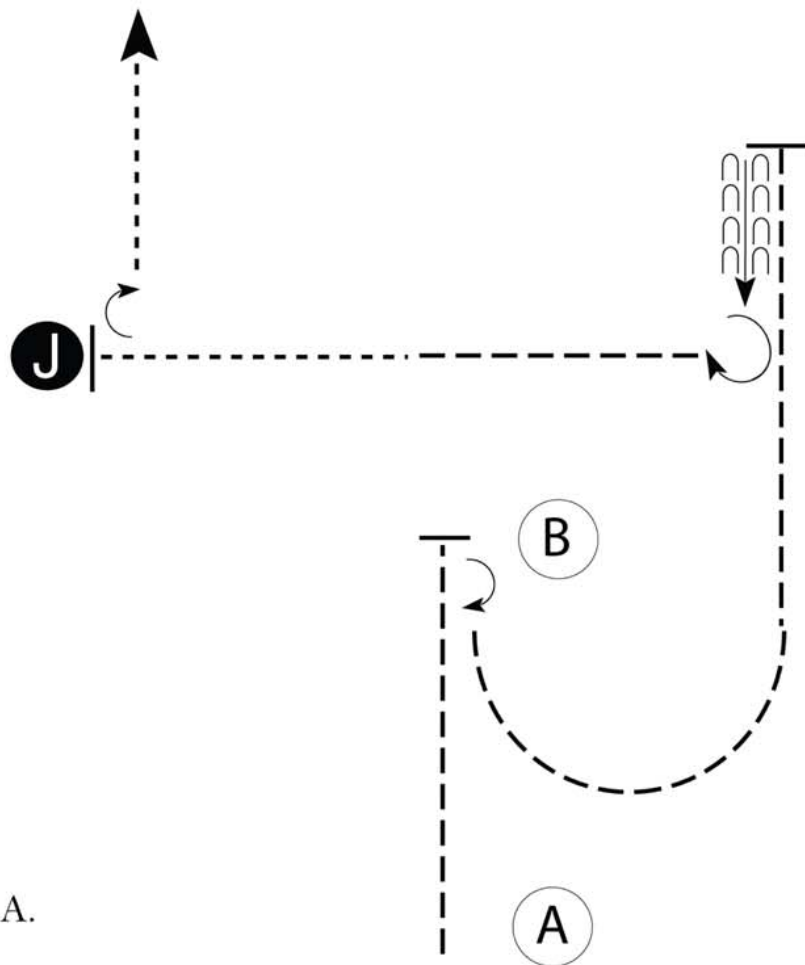
[S/1-69]



SHOWMANSHIP

All Level 1 & All Breed

Sunday



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← C C C C
Marker	(B)
Judge	(J)

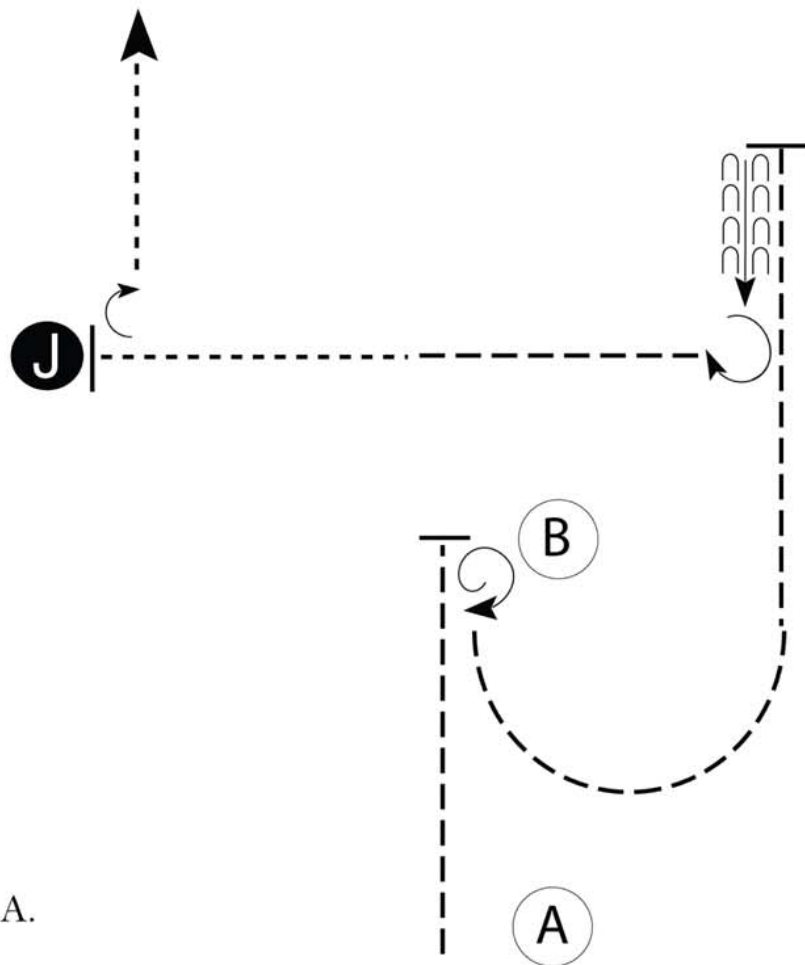
[S/2-69]



SHOWMANSHIP

Level 2 & Level 3

Sunday



Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← C C C C C
Marker	ⓑ
Judge	ⓐ

[S/3-69]



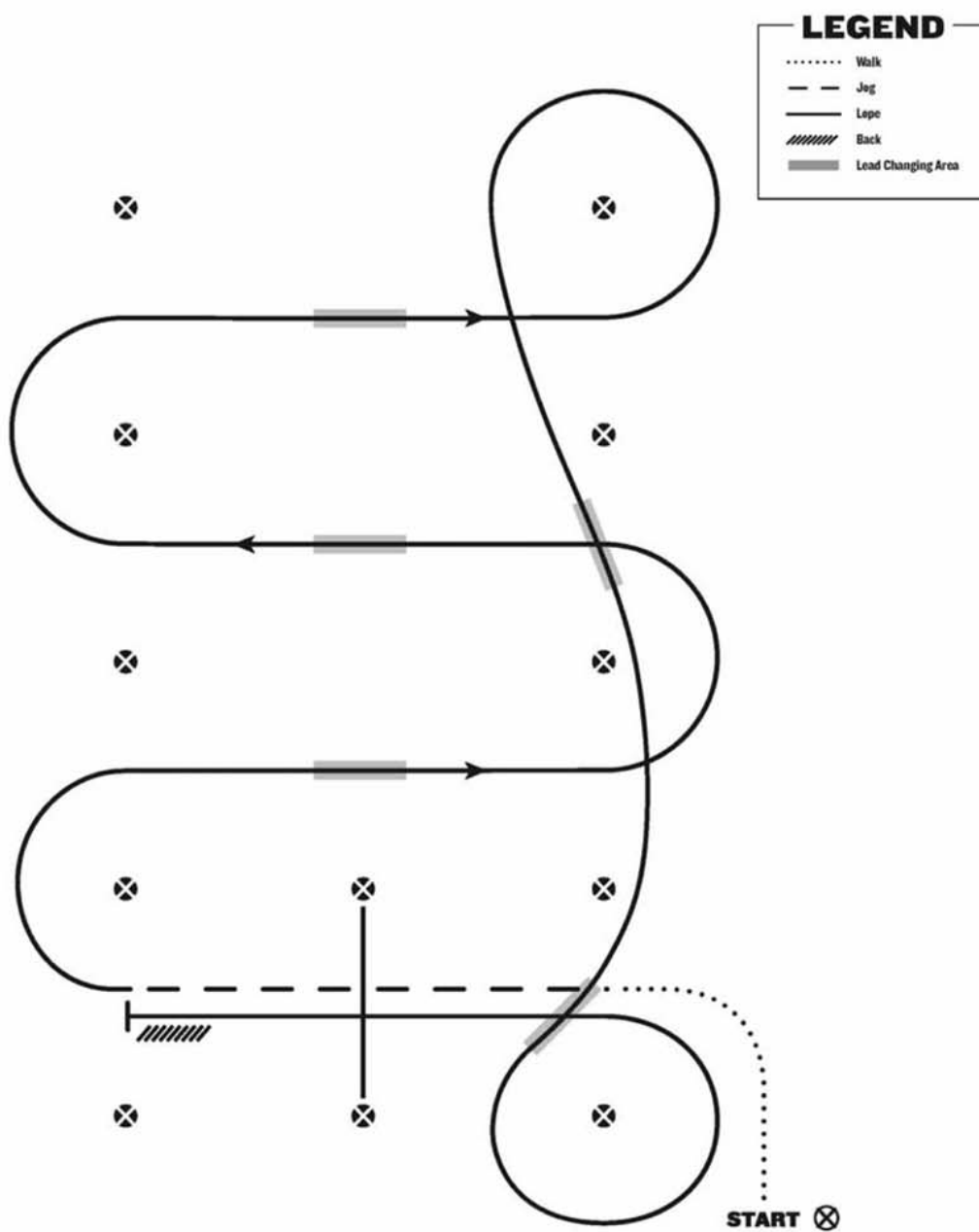
WESTERN RIDING

All Level 1 & All Breed

Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

Revised 06-07-2021

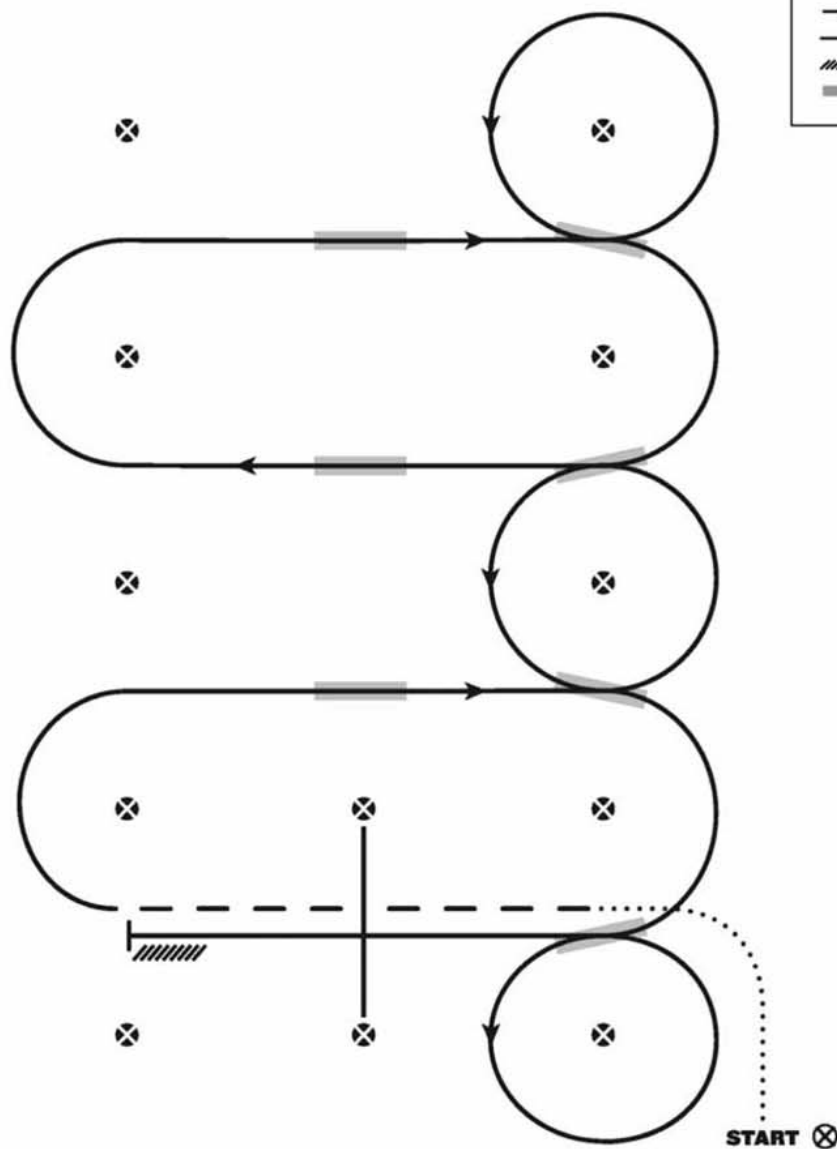
[WR/GP-7]



WESTERN RIDING

Youth, Amateur, Select, Open

Sunday



LEGEND	
.....	Walk
---	Jog
—	Lope
////	Back
■	Load Changing Area

1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

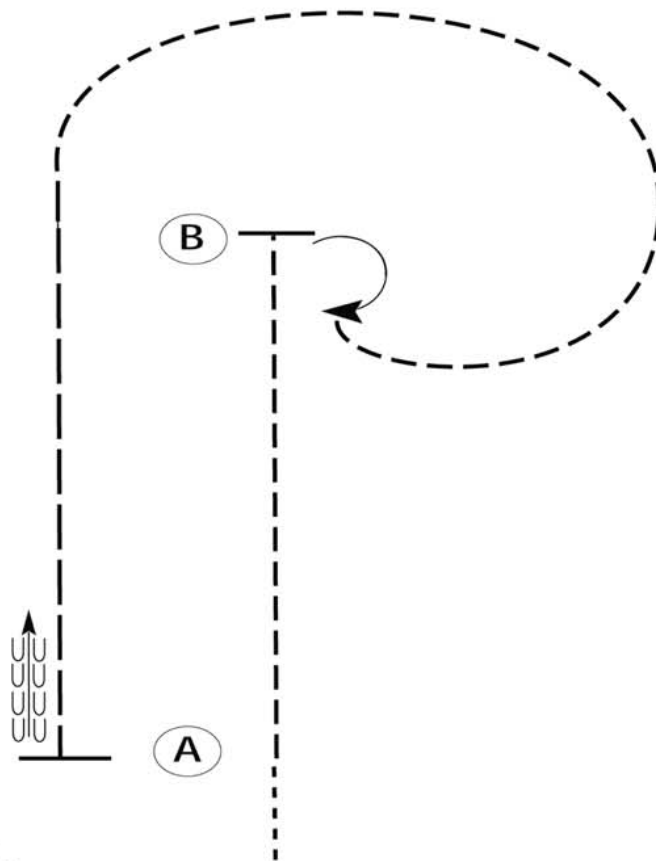
Revised 06-07-2021



WESTERN HORSEMANSHIP

EWD, Small Fry, Walk Trot

Sunday



Be ready before A.

1. Walk to A.
2. Jog to B.
3. Turn 180 degrees to the right.
4. Jog back around to B.
5. Extend the jog from B to A.
6. Stop at A and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	---/---
Back	←--- ←--- ←---
Marker	(B)
Sidepass	←-----→

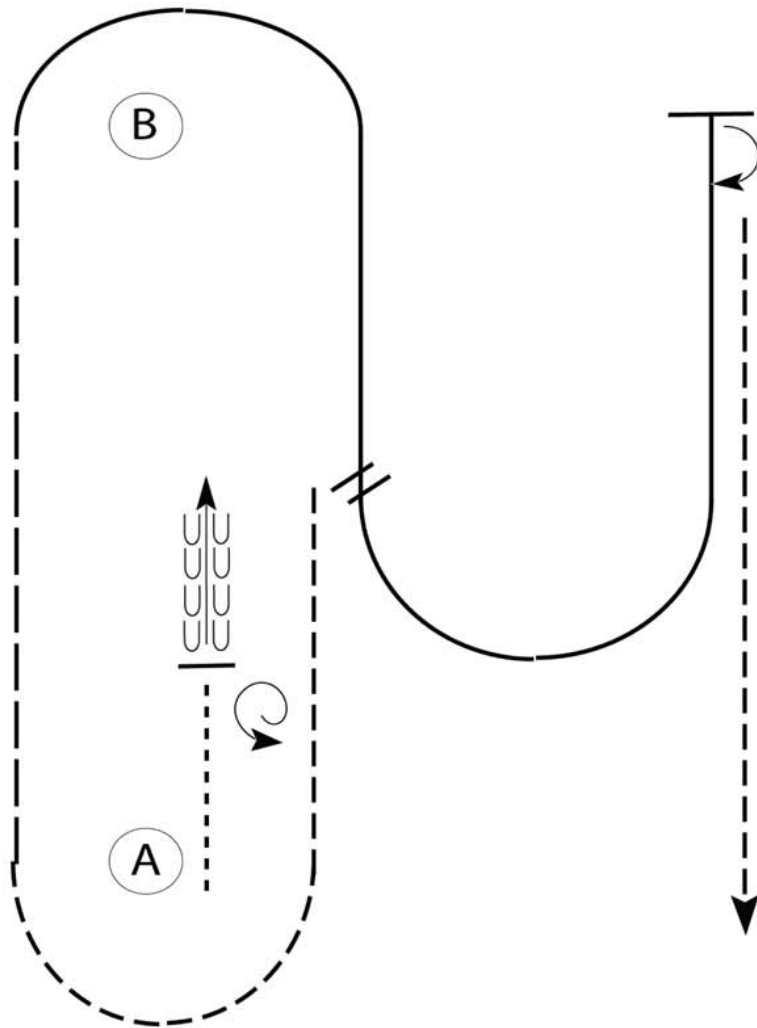
[WH/WT-44]



WESTERN HORSEMANSHIP

All Level 1 & All Breed

Sunday



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Perform a simple lead change and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	//
Back	←
Marker	(B)

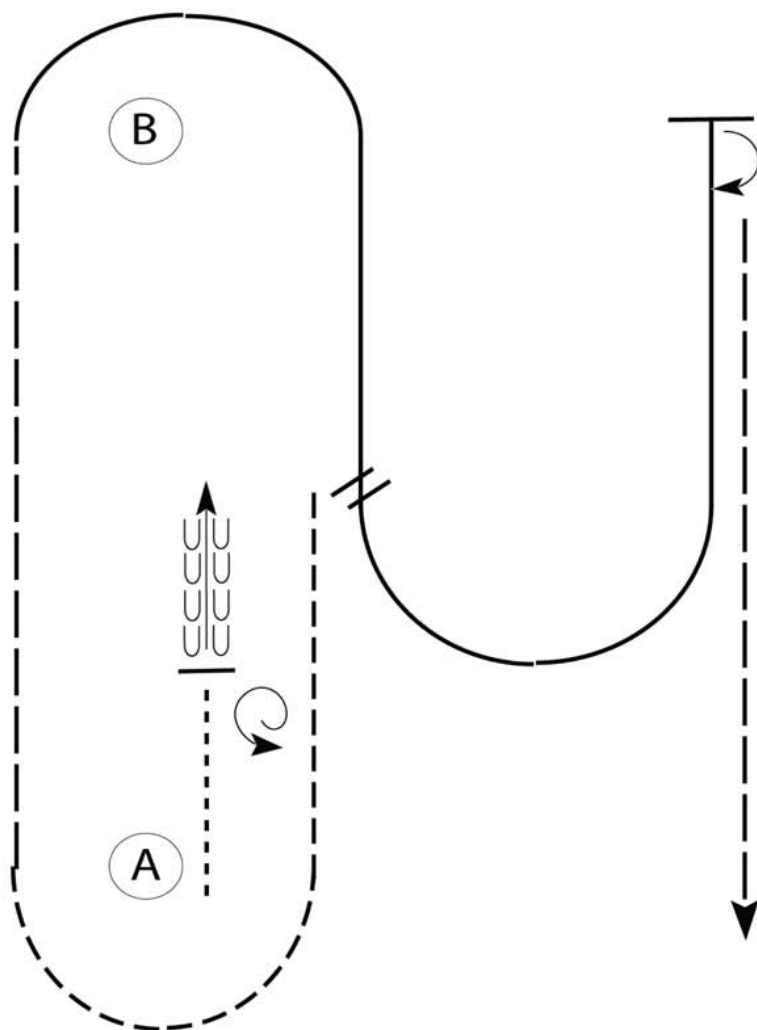
[WH/2-118]



WESTERN HORSEMANSHIP

Level 2 & Level 3

Sunday



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Change leads and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and extend the jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

[WH/3-118]