

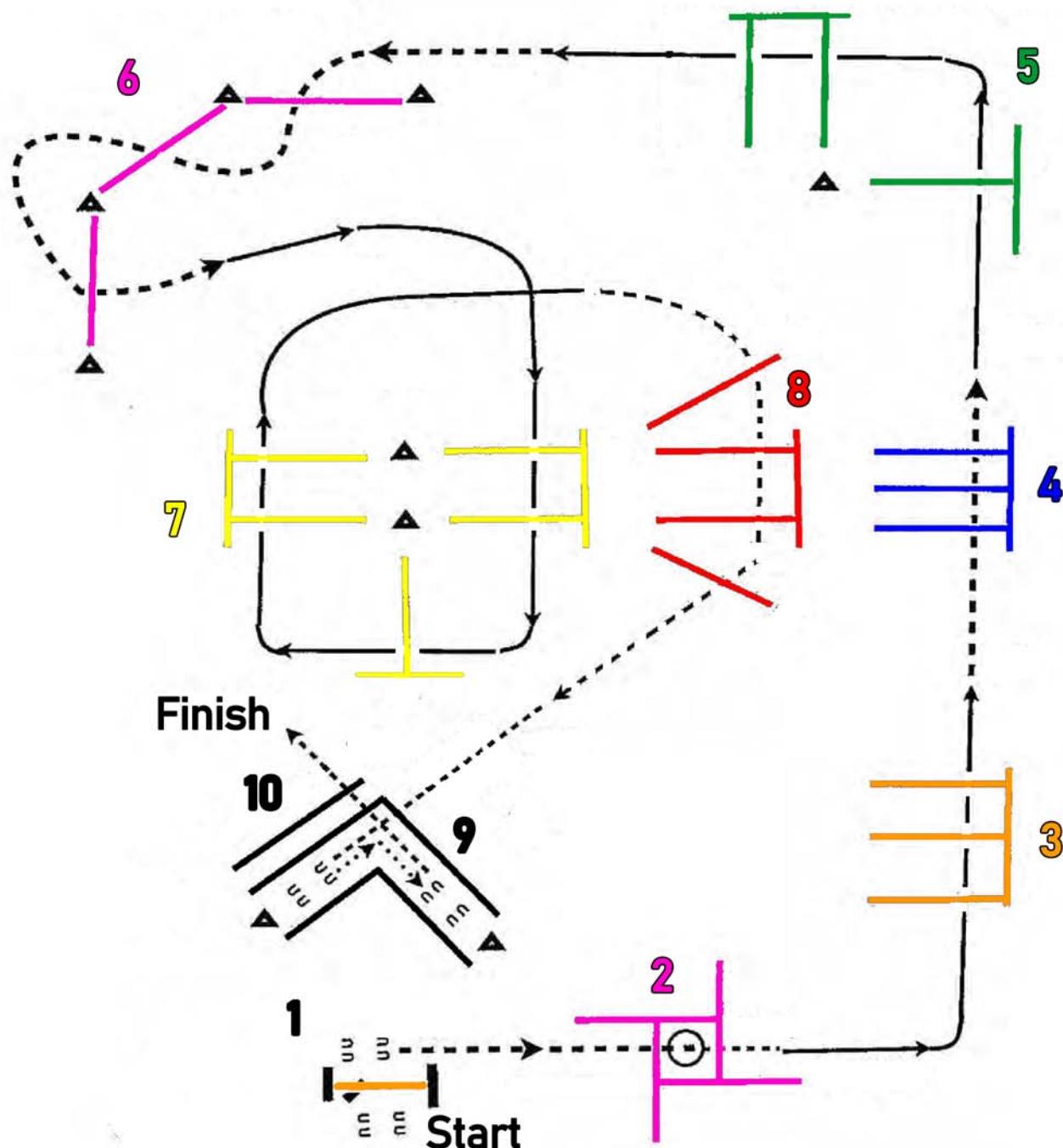


Trail

Walk Trot (Jog where Lope)

Amateur, Select, Level 2, Level 3, APHA All Age Open (Raised Obstacles 4, 6, 8, 10)

Thursday



1. Gate Right Hand
2. Jog into Box,
360 Either Way, Walk Out
3. Lope Left Lead
4. Jog Poles
5. Lope Left Lead
6. Jog Serpentine
7. Lope Right Lead

8. Jog Poles
9. Jog Into Chute,
Back Around Corner
10. Walk Out of Chute Over Poles



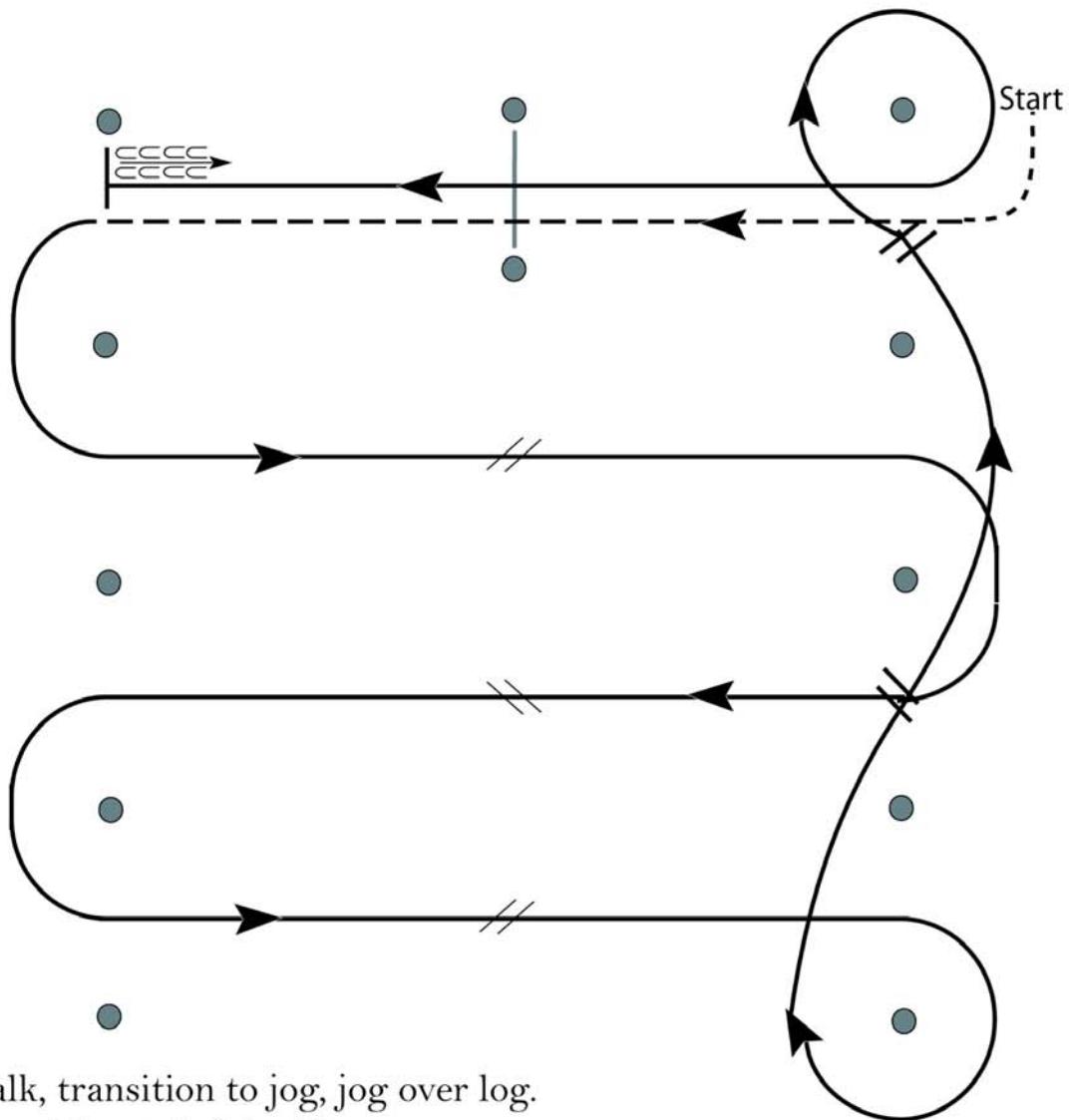
Western Riding

Level 1, Green, Novice

Thursday

www.HorseShowPatterns.com

W W W . H o r s e S h o w P a t t e r n s . c o m



1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

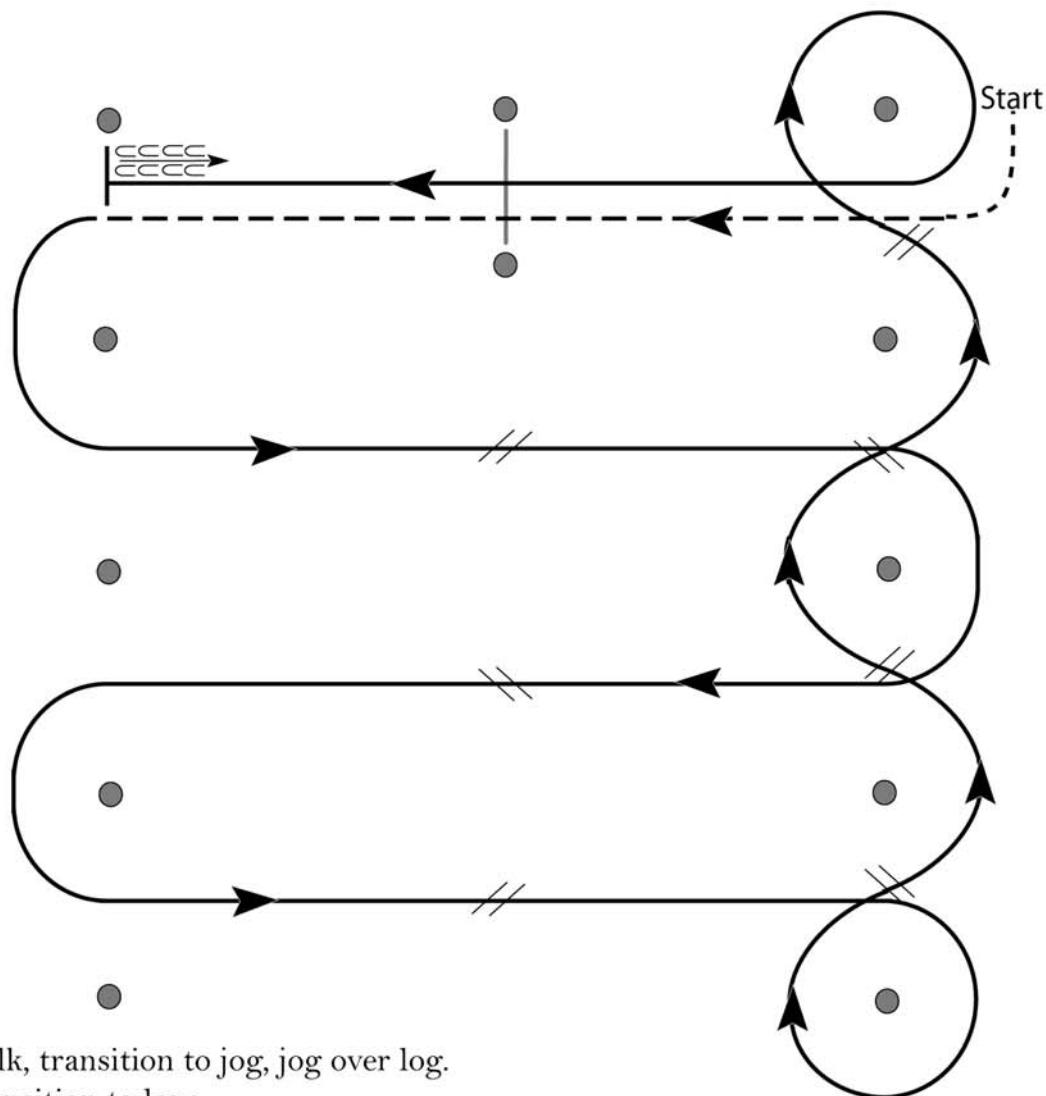
[WR/GP-2]



Western Riding

All Breed, Amateur, Open, Select, Youth

Thursday



1. Walk, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope log.
11. Lope, stop and back.

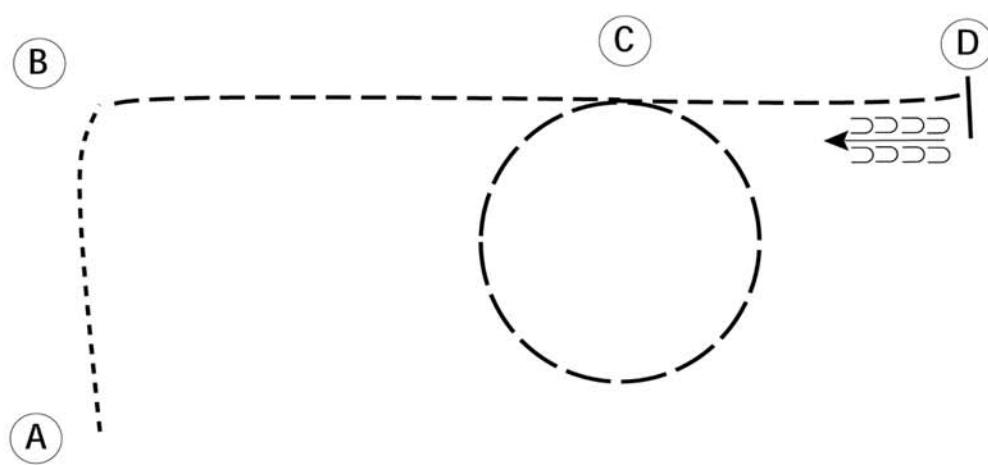
[WR/OP-2]



Western Horsemanship

All Walk Trot

Thursday



Be ready at A.

1. Walk to B.
2. Jog from B to C.
3. Extended jog circle to the right at C.
4. Jog to D.
5. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - -
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	
Back	
Marker	
Sidepass	

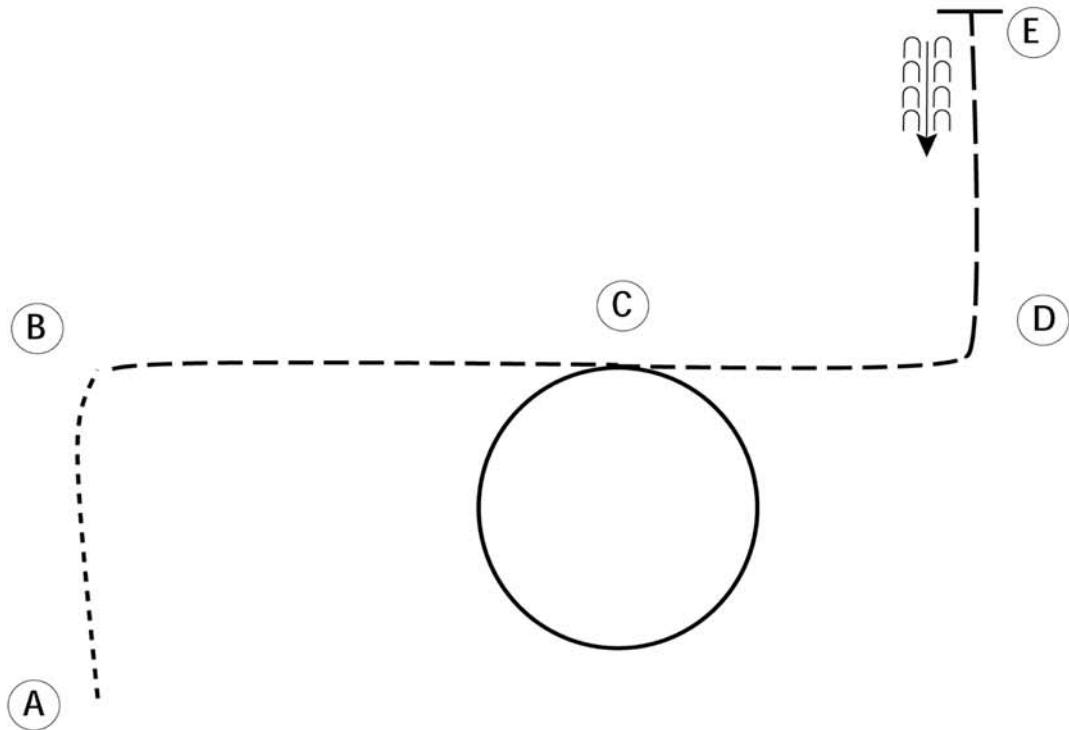
[WH/WT-45]



Western Horsemanship

Rookie, Level 1, Novice

Thursday



Be ready at A.

1. Walk to B.
2. Jog from B to C.
3. Lope a right lead circle at C.
4. Jog to D.
5. Extended jog from D to E.
6. Stop at E and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - -
Extended Jog	- - - - -
Lope	_____
Leg Yield	
Lead Change	
Back	
Marker	
Sidepass	

[WH/1-45]



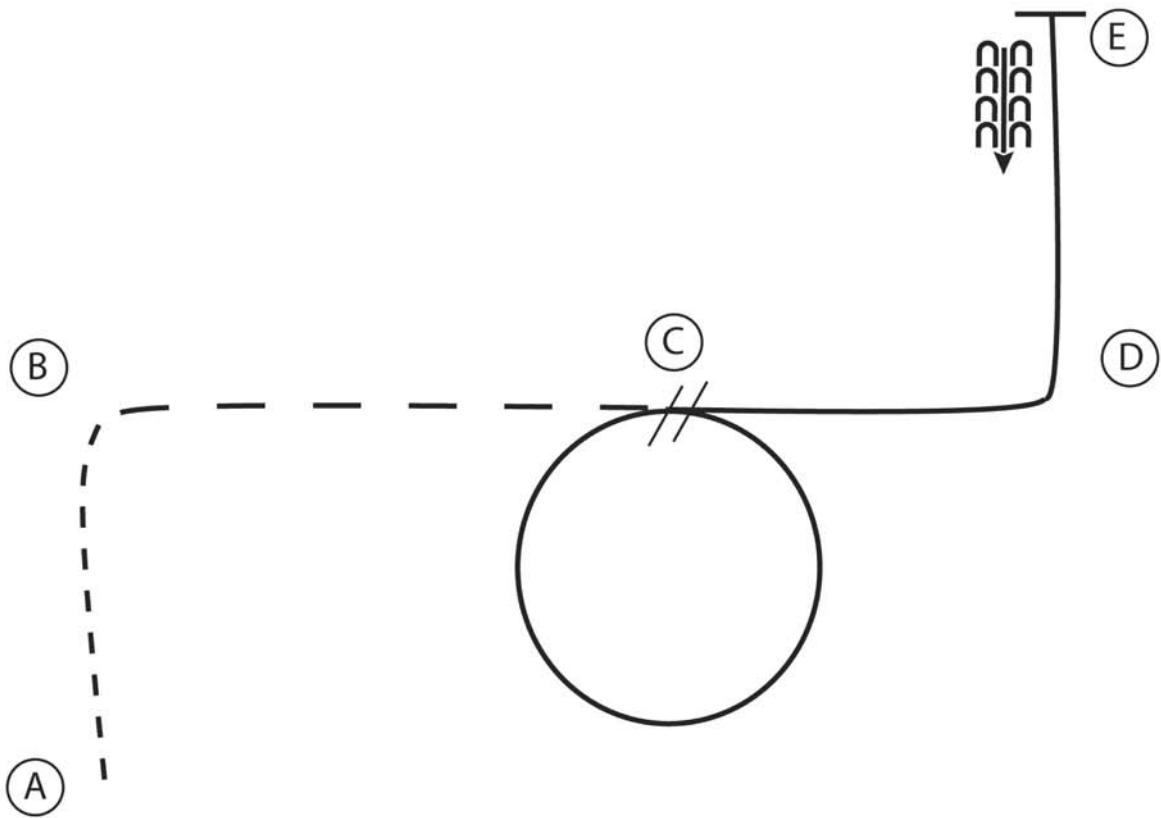
Western Horsemanship

All Breed, Amateur, Select, Youth

Thursday

www.HorseshowPatterns.com

W W W . H o r s e S h o w P a t t e r n s . c o m



1. Jog A to B
2. At B extend the jog to C
3. At C lope a circle on the right lead
4. At C perform a lead change and lope to D and E
5. At E stop and back

Walk	-----
Jog	-----
Extended Jog	-----
Lope	_____
Leg Yield	
Lead Change	XX
Back	CCCC
Marker	(B)
Sidepass	-----

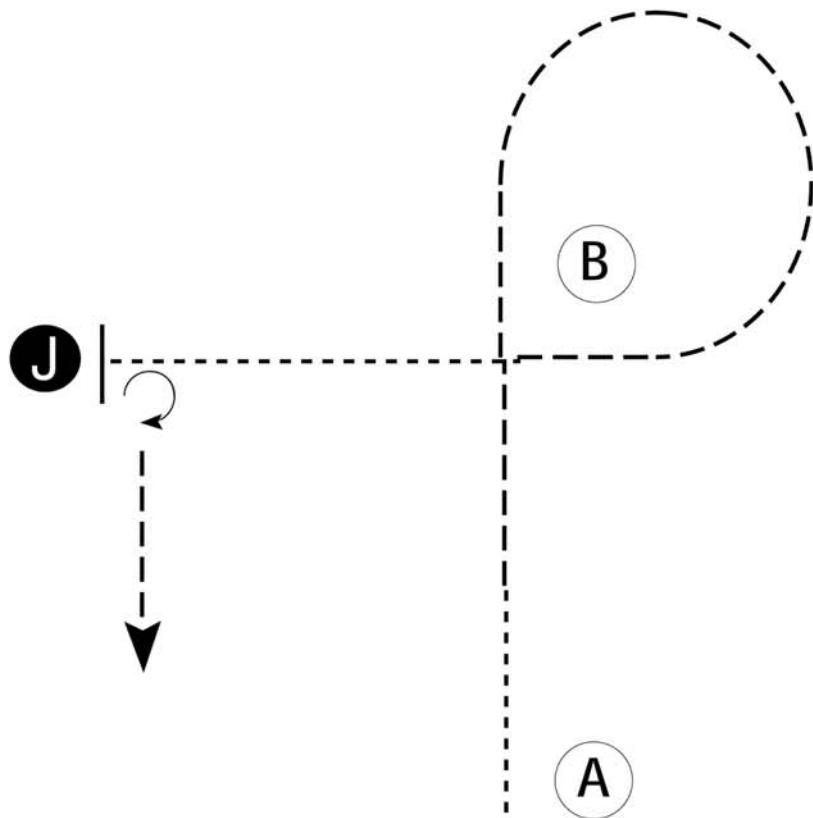
[WH/2-45]



Showmanship

Rookie, Level 1, Novice

Friday



Be ready at A.

1. Walk halfway to B.
2. Trot to and around B as shown.
3. When just past B, walk to judge and set up for inspection.
4. When dismissed, perform a 270 degree turn and trot away.

Follow the instructions of your ring steward.

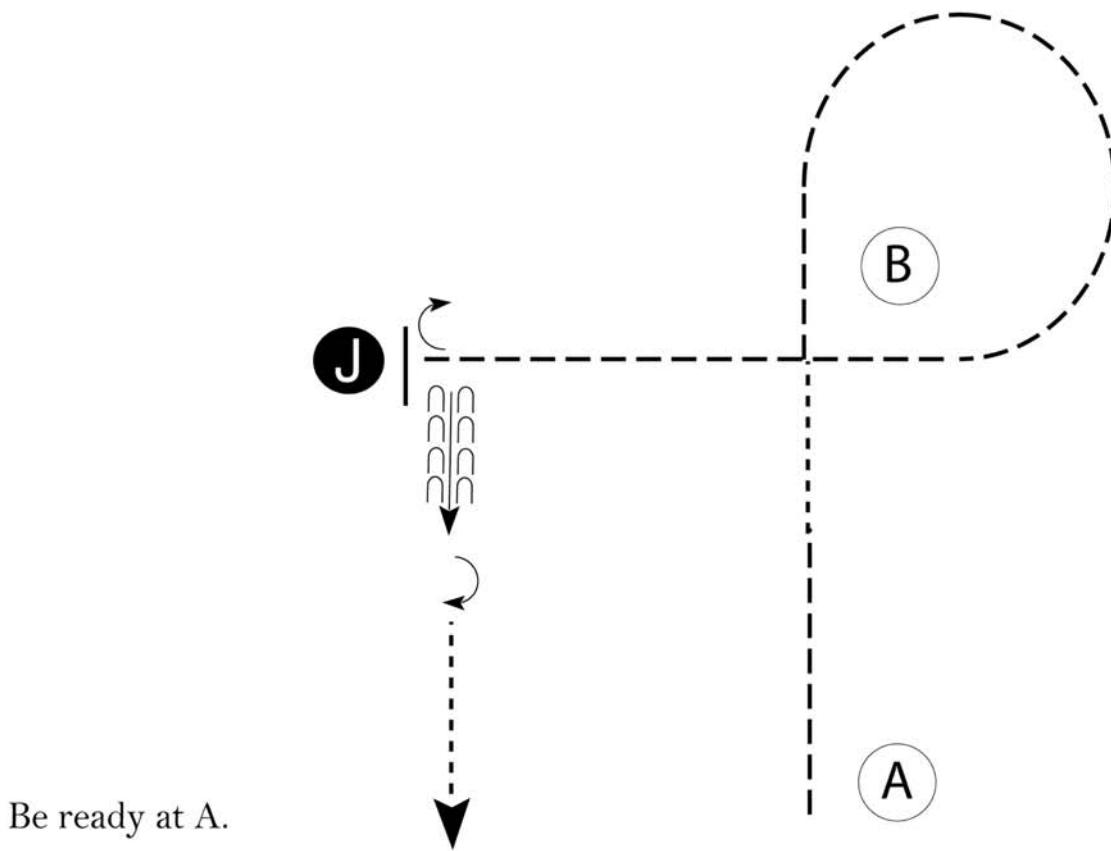
Walk	-----
Trot	- - - -
Back	← C C C C
Marker	(B)
Judge	(J)



Showmanship

All Breed, Amateur, Select, Youth

Friday



Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot to the judge. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn and back approximately 2 horse lengths.
6. Perform a 180 degree turn and walk straight away.

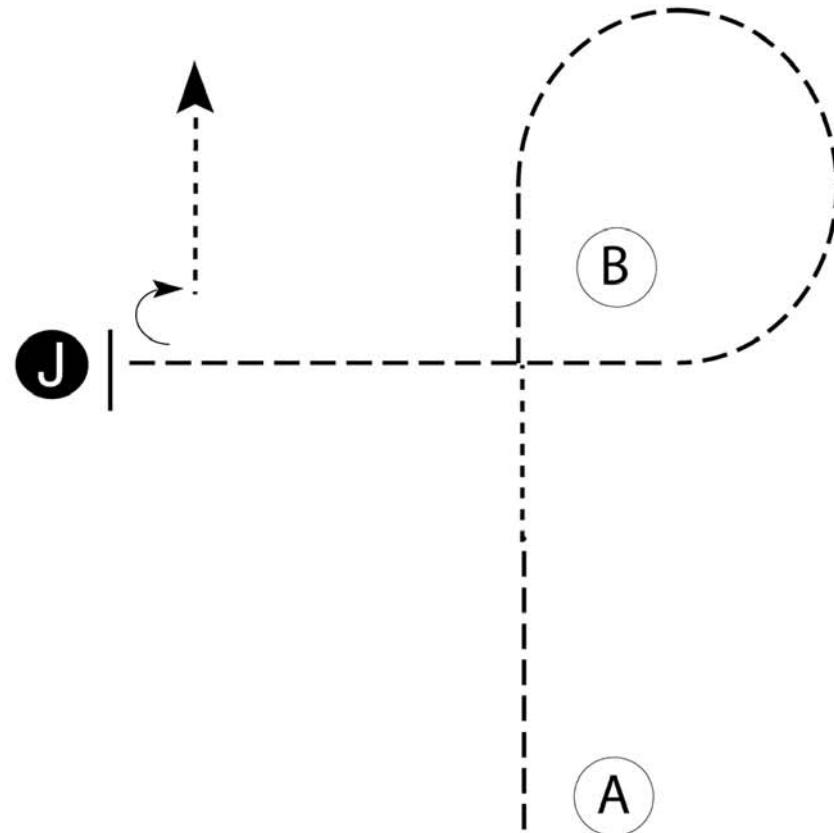
Follow the instructions of your ring steward.

Walk	-----
Trot	- - - -
Back	← DDDD
Marker	(B)
Judge	(J)



Showmanship

All Walk Trot (APHA Walk Trot - Walk where Trot)
Friday



Be ready at A.

1. Trot halfway to B.
2. Walk two horse lengths.
3. Trot to and around B as shown.
4. Trot to the judge. Stop and set up for inspection.
5. When dismissed, perform a 90 degree turn and walk straight away.

Follow the instructions of your ring steward.

Walk -----
Trot -----
Back ←CCCCC
Marker (B)
Judge (J)

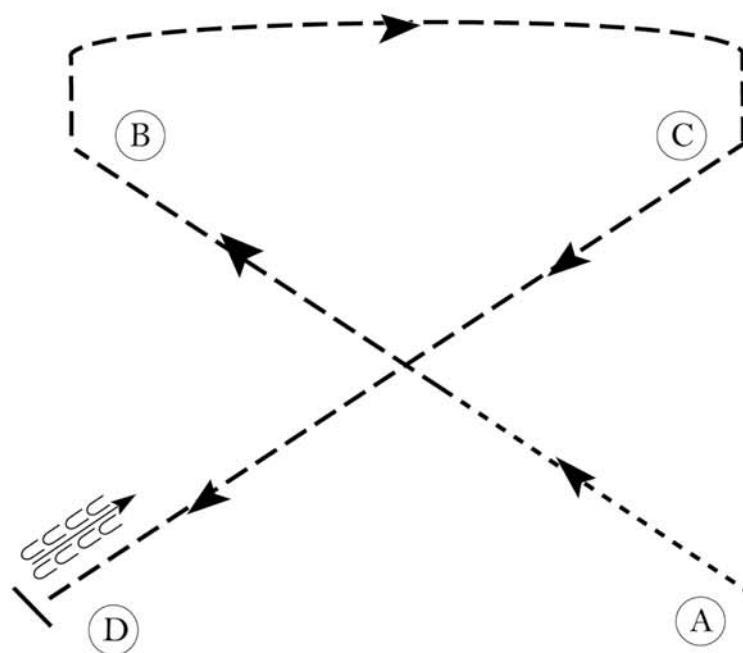
[S/WT-78]



Hunt Seat Equitation

All Walk Trot

Friday



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	- - - - -
Trot	- - - - -
Extended Trot	- - - - -
Canter	— — —
Leg Yield	
Lead Change	—
Back	— — — —
Marker	○
Sidepass	— — — —
Hand Gallop	— — — —



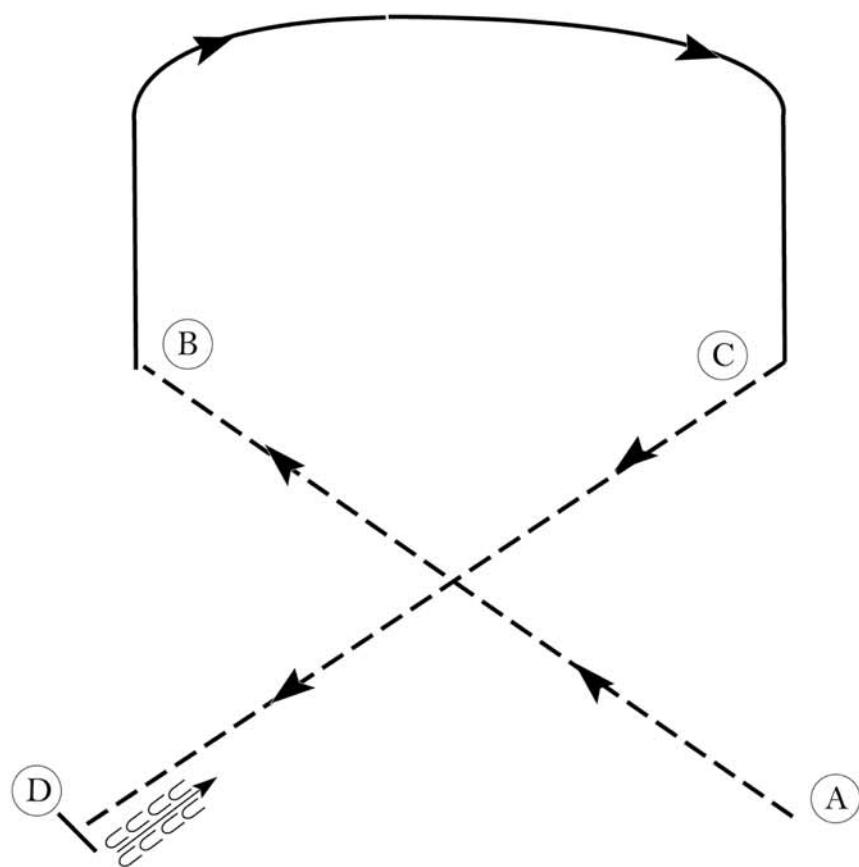
Hunt Seat Equitation

Rookie, Level 1, Novice

Friday

www.HorseshowPatterns.com

W W W . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	
Trot	
Extended Trot	
Canter	
Leg Yield	
Lead Change	
Back	
Marker	
Sidepass	
Hand Gallop	

[HSE/1-23]



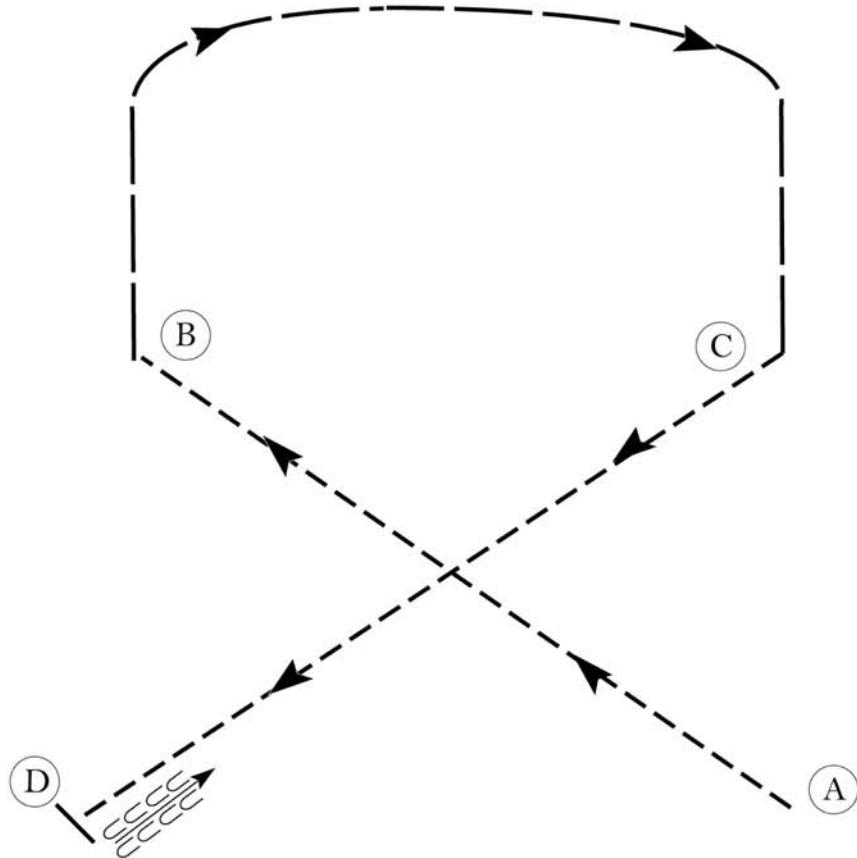
Hunt Seat Equitation

All Breed, Amateur, Select, Youth

Friday

www.HorseShowPatterns.com

W W W . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Sitting trot 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Hand gallop right lead to C.
4. Posting trot on the right diagonal 1/2 way to D.
5. Sitting trot to D.
6. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	
Trot	
Extended Trot	
Canter	
Leg Yield	
Lead Change	
Back	
Marker	
Sidepass	
Hand Gallop	

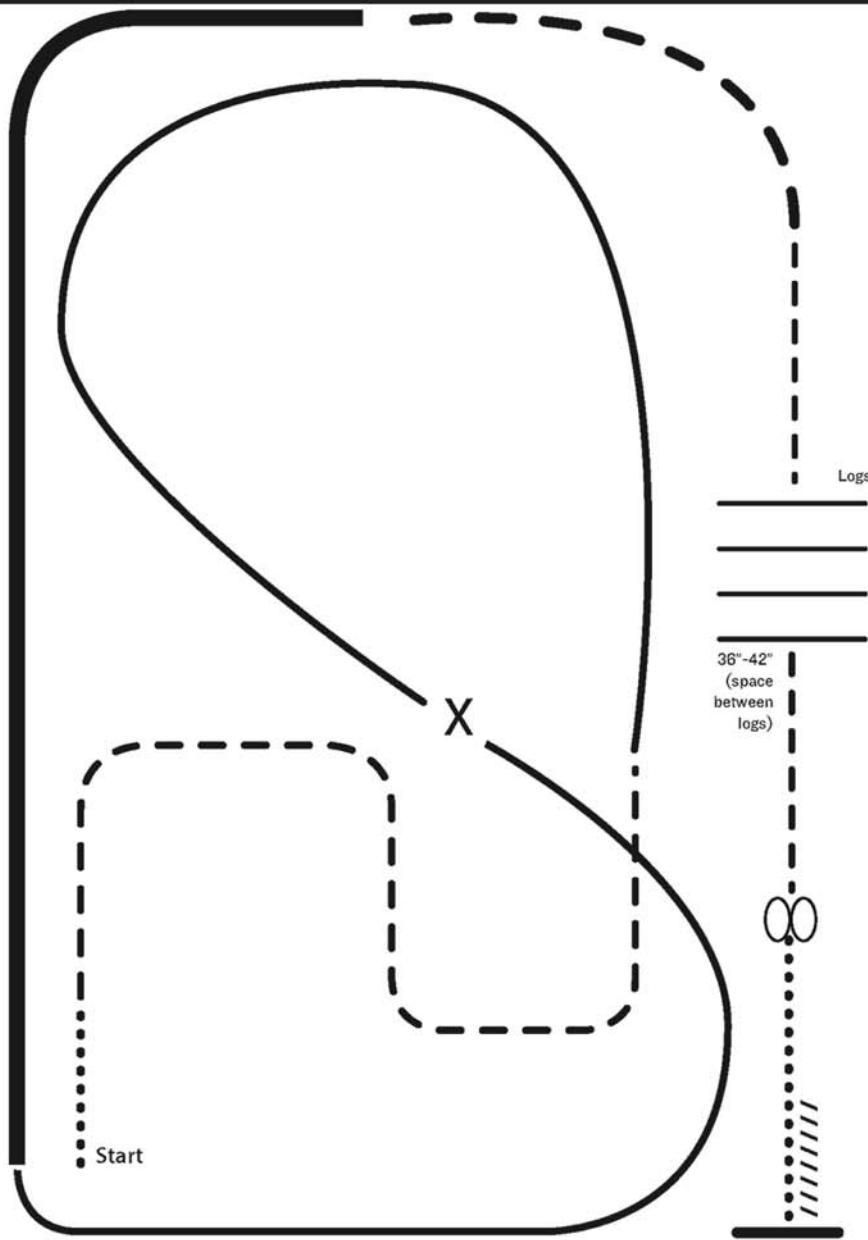
[HSE/2-23]



Ranch Riding

All Breed, Amateur, Open, Youth

Friday



X Lead Change
- Walk
- - Trot
- - - Ext trot
- - - - Lope
- - - - - Ext Lope
/ / / / / Back

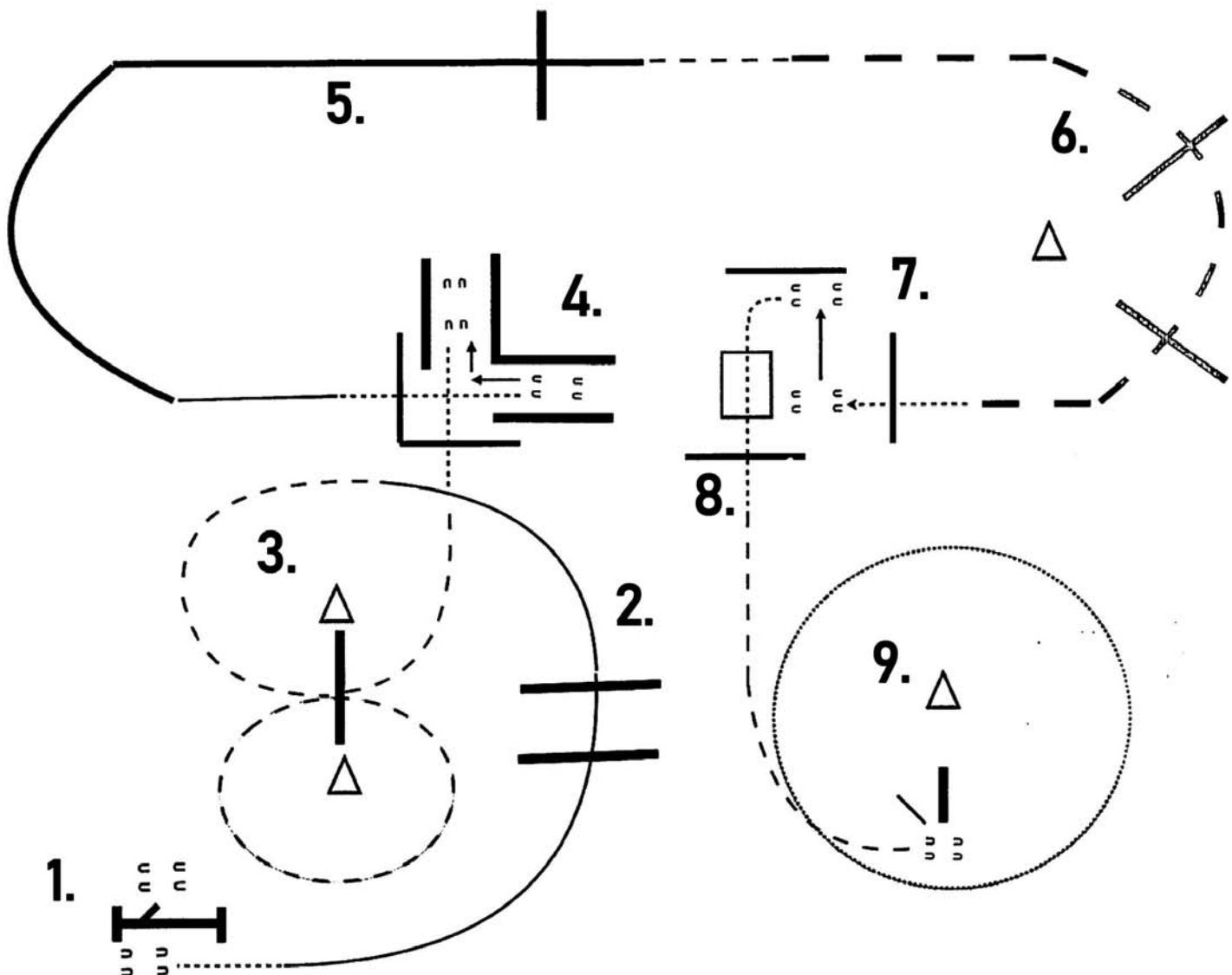
- I. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

[RR/AQHA-3]



Ranch Trail

Friday



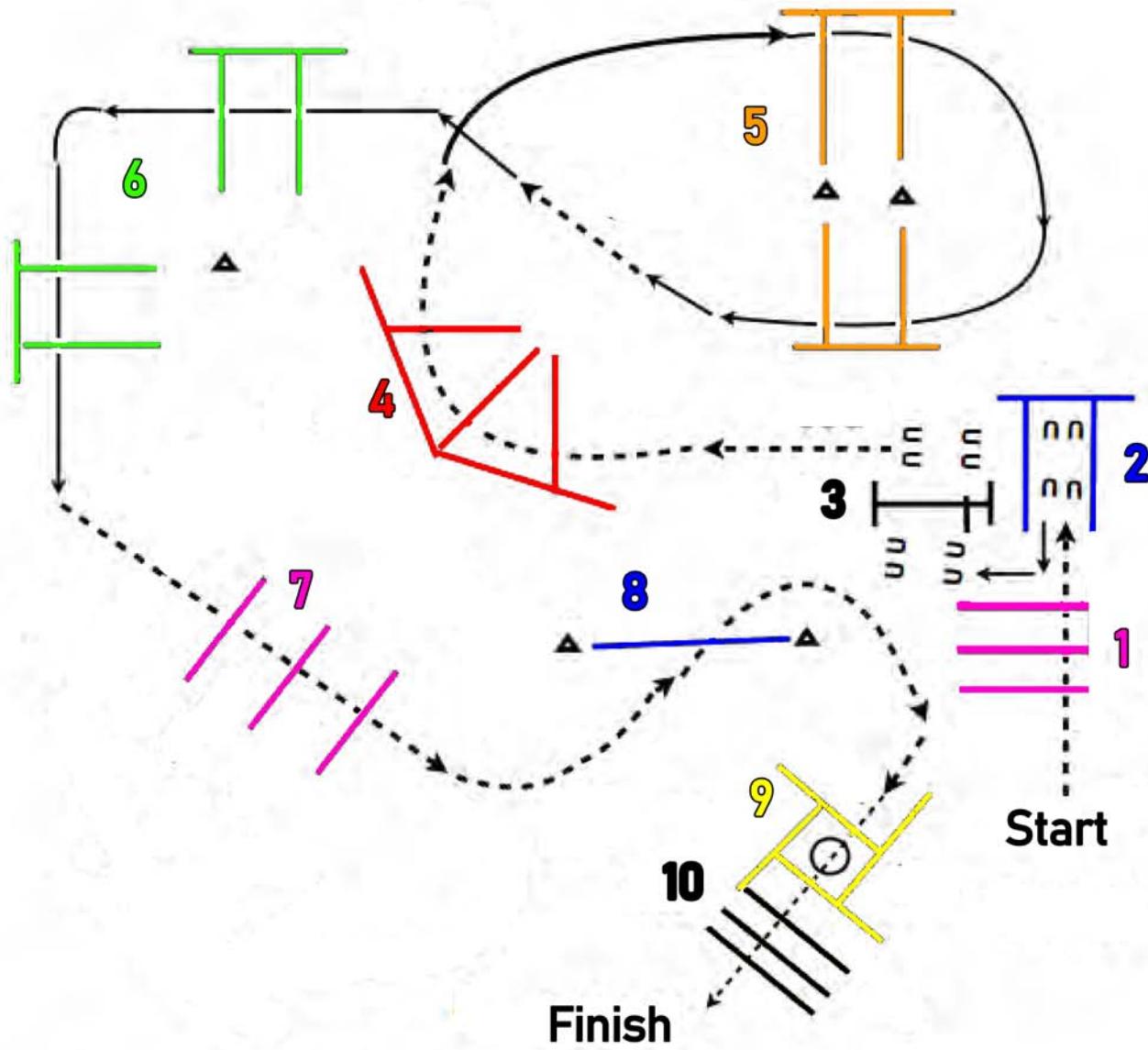
1. Gate Left Hand
2. Walk Away from Gate, Lope Left Lead Over Logs
3. Break to Trot, Trot Around Markers and Trot Over Log
4. Break to Walk, Walk Over Log and Walk Into Chute, Stop, Back Around Corner, Walk Out
5. Lope Right Lead Over Log
6. Break to Trot, Trot a Few Strides then Extend Trot Over Logs
7. Break to Walk, Walk Over Log, Side Pass Right
8. Walk Over Bridge and Log
9. Trot to Log Drag, Work Drag at Walk or Trot
(Youth Do Not Log Drag, Trot Around Cone)



Trail

Walk Trot (Jog where Lope)

Amateur, Select, Level 2, Level 3, APHA All Age Open (Raised Obstacles 4, 7, 8, 10)
Saturday

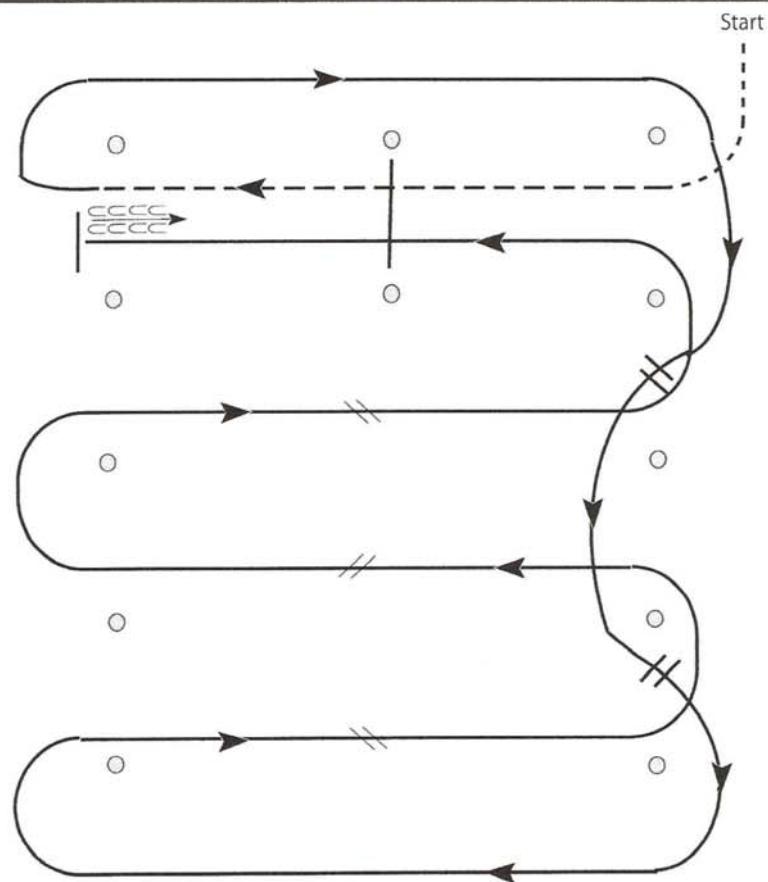


1. Jog Poles into Chute
2. Back thru Poles to Gate
3. Gate Left Hand
4. Jog Poles
5. Lope Right Lead Poles
6. Break to Jog then Left Lead Lope

7. Jog Poles
8. Jog Pole
9. Break to Walk into Box, 360 Either Way, Walk Out
10. Walk Poles



Western Riding Level 1, Green, Novice Saturday



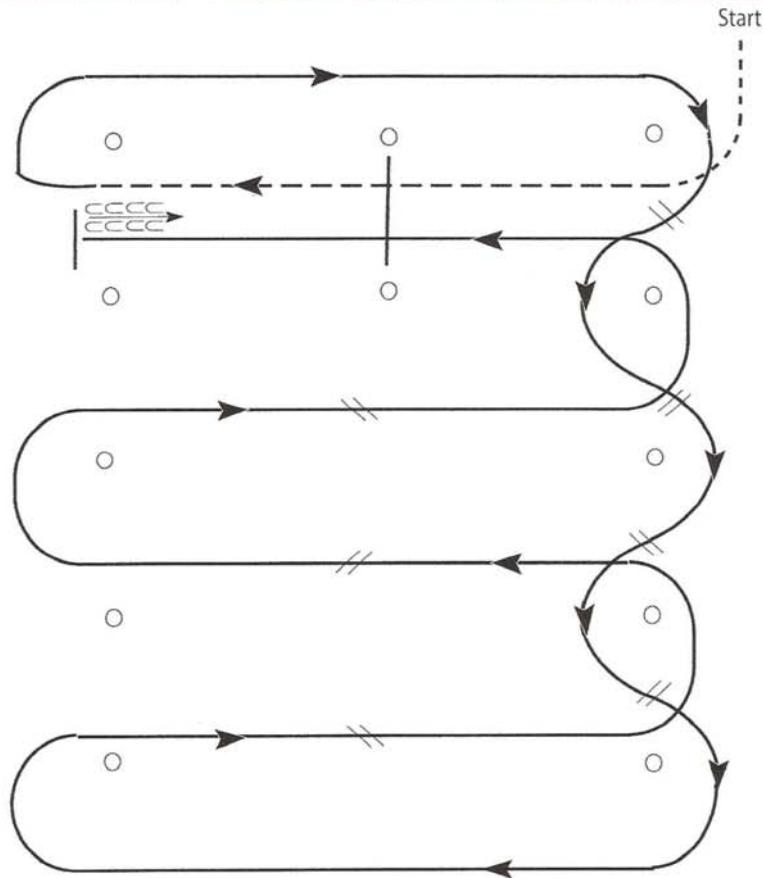
1. Walk, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.



Western Riding

All Breed, Amateur, Open, Select, Youth

Saturday



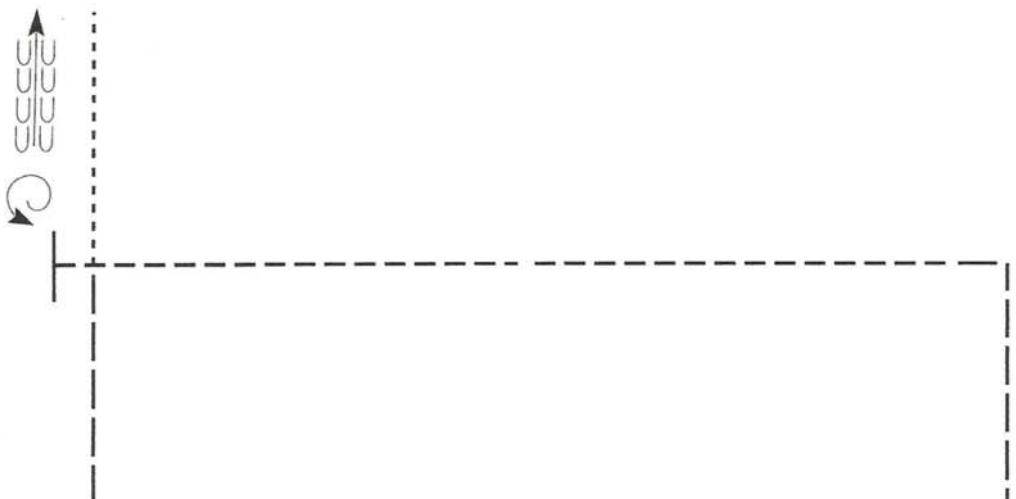
1. Walk, transition to jog, jog over log.
2. Transition to right.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.



Western Horsemanship

All Walk Trot

Saturday



Be ready at A.

1. Perform an extended jog from A and a square corner at center of pattern.
2. Slow to a jog and continue in a straight line.
3. Stop and perform a 1 1/4 turn left.
4. Back.
5. Walk until you cross your line.
6. Exit arena at an extended jog.

Walk	-----
Jog	- - - -
Extended Jog	- - - - -
Lope	— — — —
Lead Change	— — — — —
Back	← 3333
Marker	○

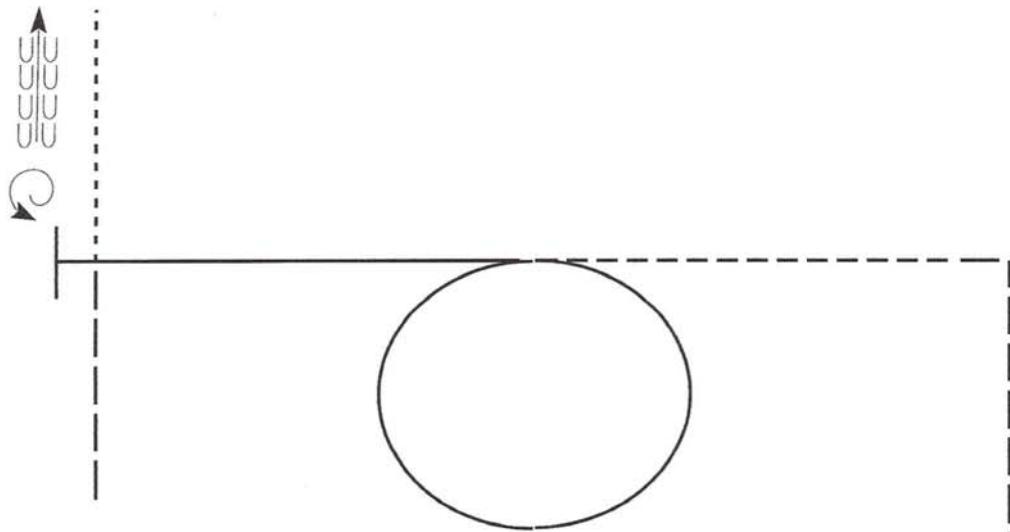
[WH/wt_104]



Western Horsemanship

Rookie, Level 1, Novice

Saturday



Be ready at A.

1. Perform an extended jog from A and a square corner at center of pattern, then slow to a jog.
2. Lope a left lead circle.
3. Close the circle and continue loping on the left lead in a straight line.
4. Stop and perform a 1 1/4 turn left.
5. Back.
6. Walk until you cross your line.
7. Exit arena at an extended jog.

Walk	-----
Jog	- - - -
Extended Jog	- - - - -
Lope	— — —
Lead Change	— — — —
Back	← — — — —
Marker	○

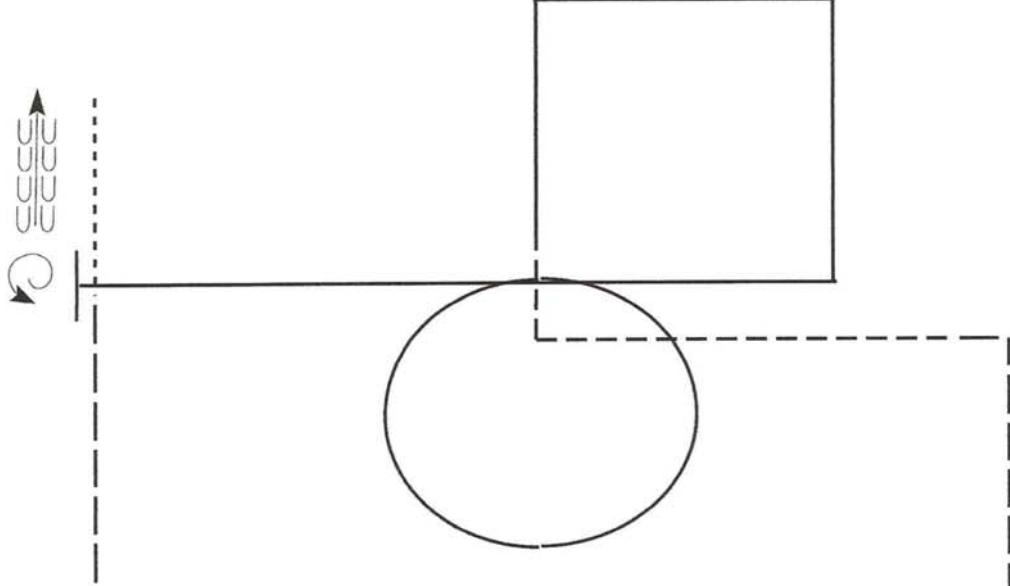
[WH/1_104]



Western Horsemanship

All Breed, Amateur, Select, Youth

Saturday



Be ready at A.

1. Perform an extended jog from A and a square corner at center of pattern.
2. Slow to a jog and make a square corner at center.
3. Lope a right lead square.
4. Change leads at center and lope a left lead circle.
5. Close the circle and continue loping on the left lead in a straight line.
6. Stop and perform a 1 1/4 turn left.
7. Back.
8. Walk until you cross your line.
9. Exit arena at an extended jog.

A

Walk	-----
Jog	- - - -
Extended Jog	- - - - -
Lope	— — —
Lead Change	— — — — —
Back	← — — — —
Marker	○

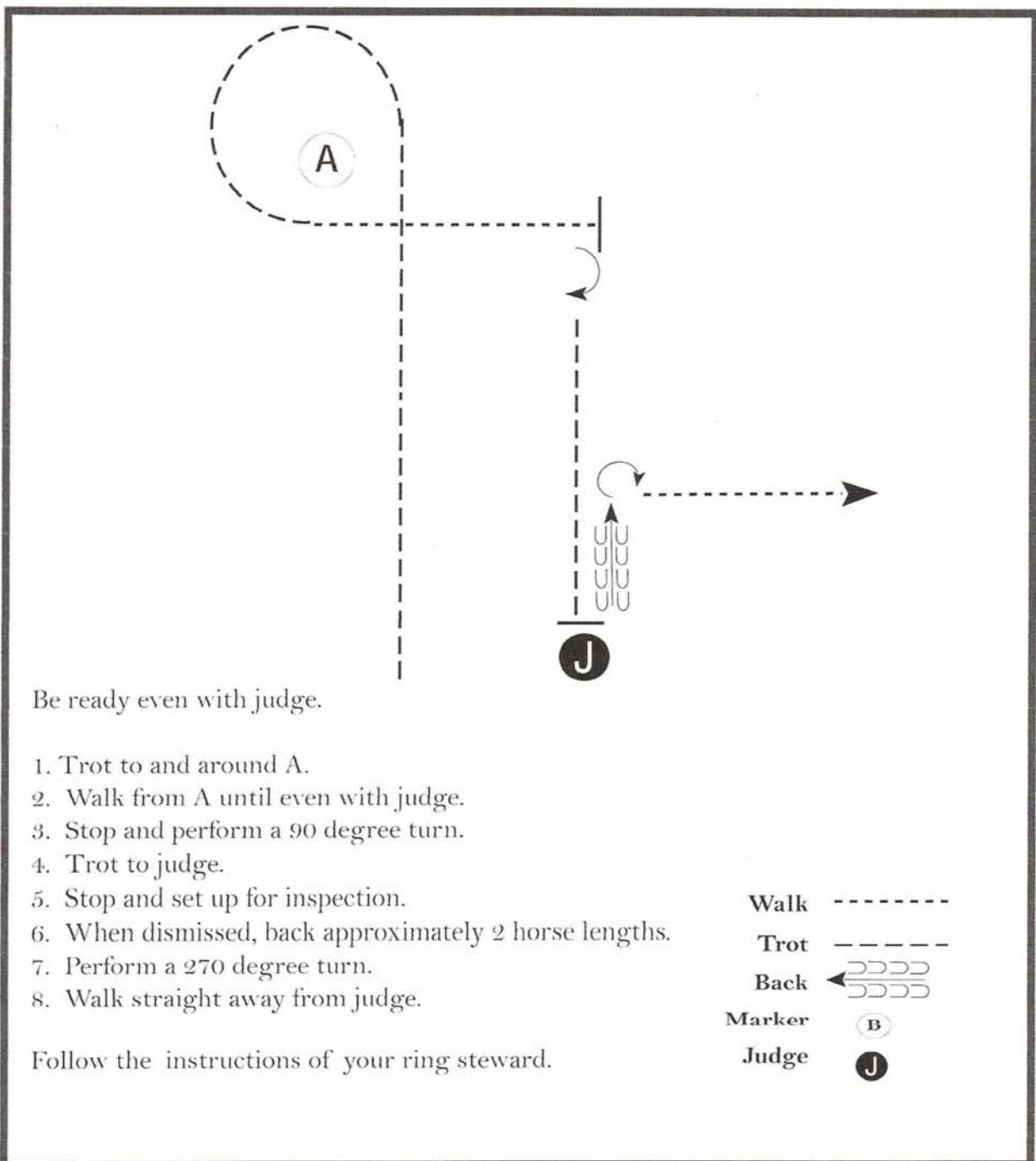
[WH/2_104]



Showmanship

Rookie, Level 1, Novice

Sunday

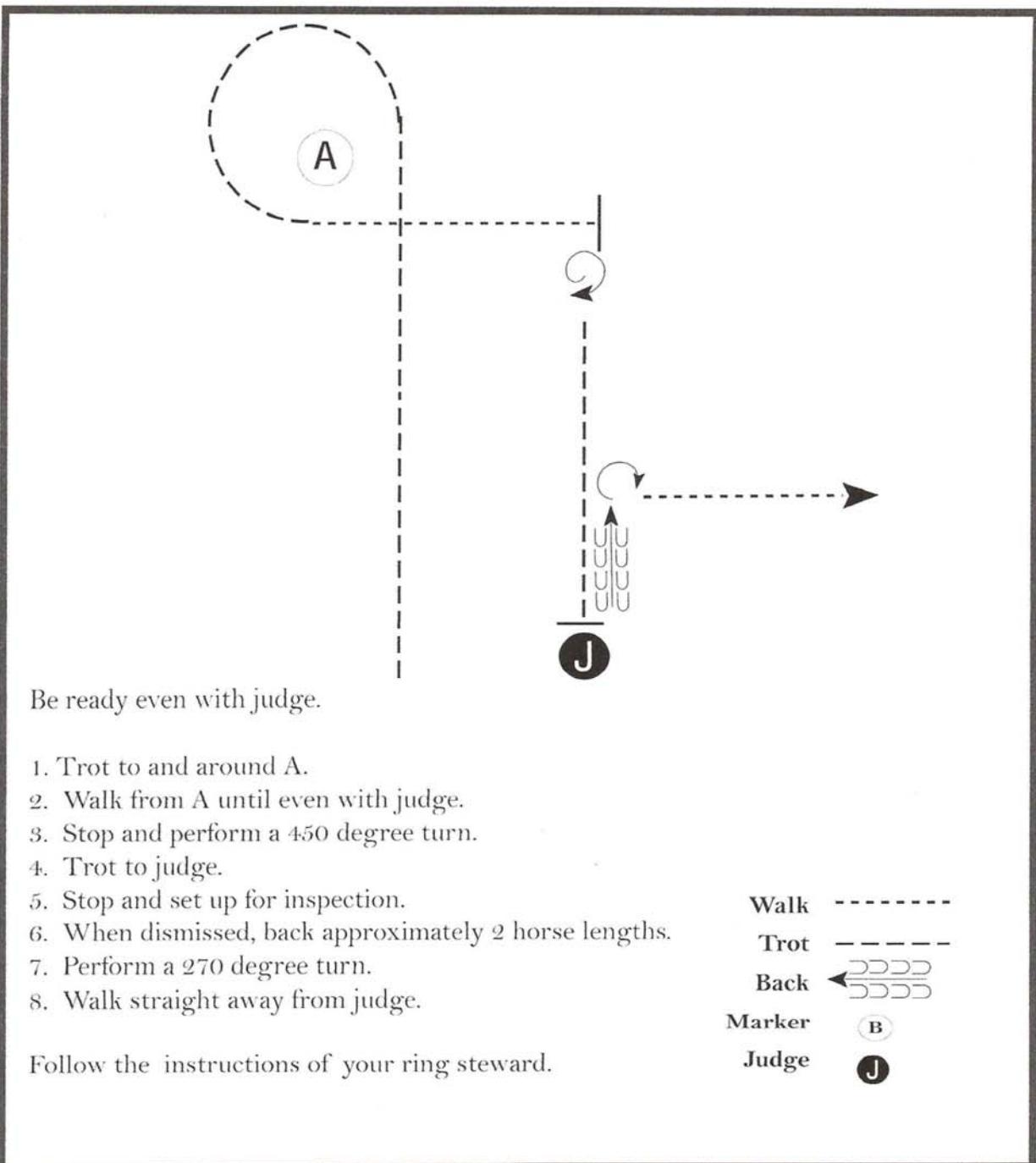




Showmanship

All Breed, Amateur, Select, Youth

Sunday



Be ready even with judge.

1. Trot to and around A.
2. Walk from A until even with judge.
3. Stop and perform a 450 degree turn.
4. Trot to judge.
5. Stop and set up for inspection.
6. When dismissed, back approximately 2 horse lengths.
7. Perform a 270 degree turn.
8. Walk straight away from judge.

Follow the instructions of your ring steward.

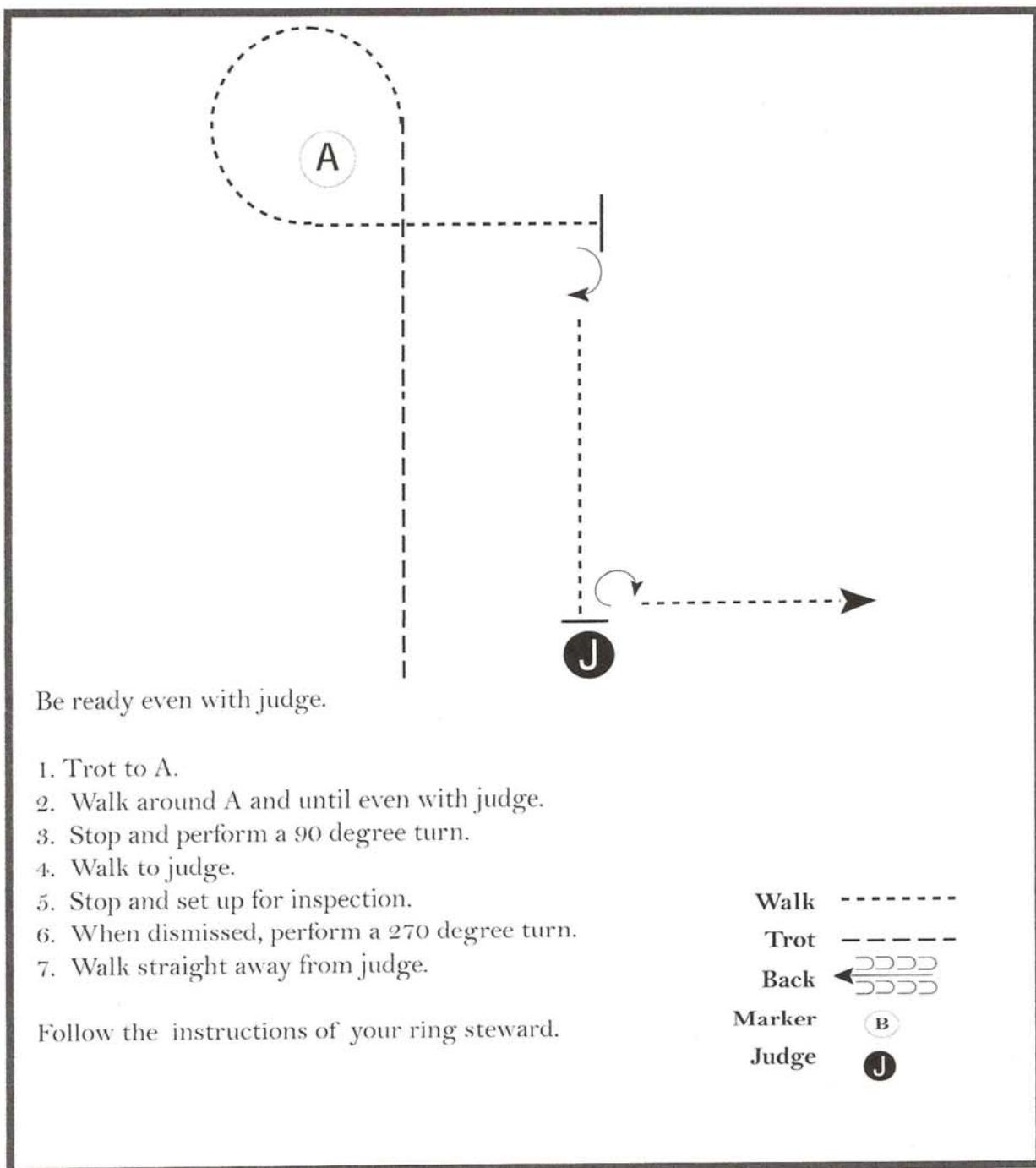
Walk	-----
Trot	- - - -
Back	← - - - -
Marker	(B)
Judge	(J)



Showmanship

All Walk Trot (APHA Walk Trot - Walk where Trot)

Sunday



Be ready even with judge.

1. Trot to A.
2. Walk around A and until even with judge.
3. Stop and perform a 90 degree turn.
4. Walk to judge.
5. Stop and set up for inspection.
6. When dismissed, perform a 270 degree turn.
7. Walk straight away from judge.

Follow the instructions of your ring steward.

Walk -----
Trot -----
Back ←█████
Marker (B)
Judge (J)

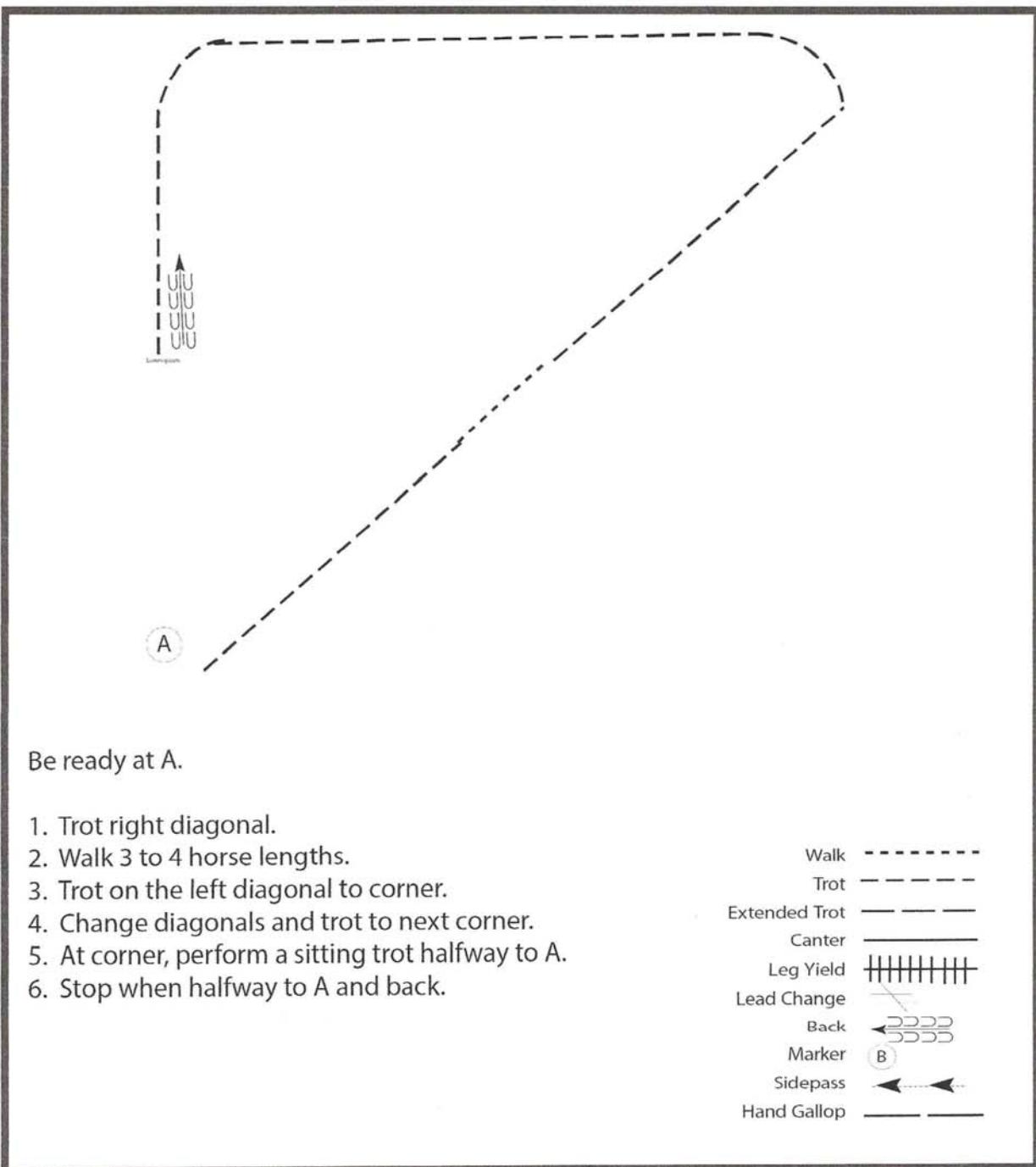
[S/WT-76]



Hunt Seat Equitation

All Walk Trot

Sunday



Be ready at A.

1. Trot right diagonal.
2. Walk 3 to 4 horse lengths.
3. Trot on the left diagonal to corner.
4. Change diagonals and trot to next corner.
5. At corner, perform a sitting trot halfway to A.
6. Stop when halfway to A and back.

Walk	- - - - -
Trot	- - - - -
Extended Trot	- - - - -
Canter	- - - - -
Leg Yield	
Lead Change	X
Back	← - - - -
Marker	○ B
Sidepass	← - - - -
Hand Gallop	- - - - -

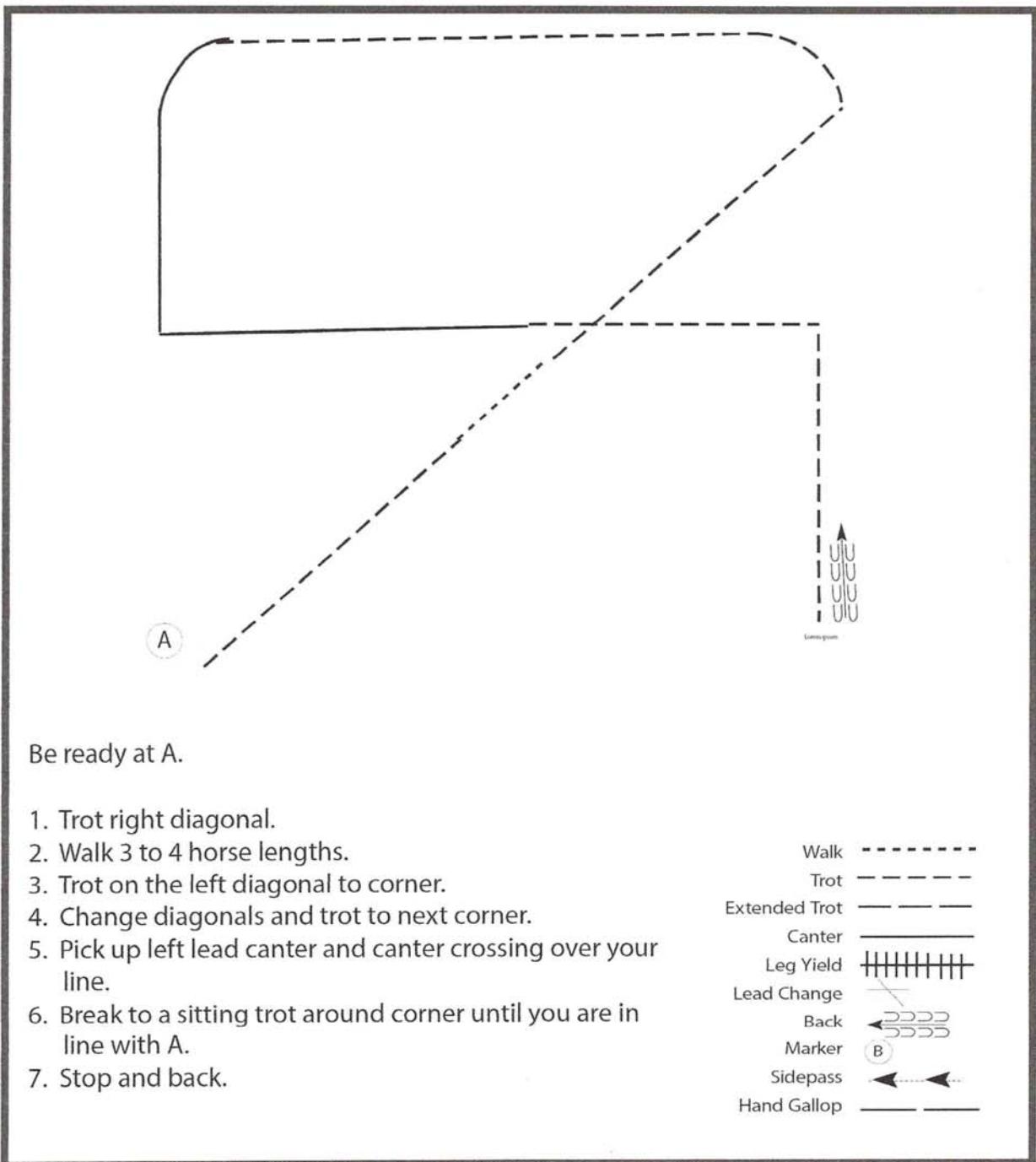
[HSE/wt_106]



Hunt Seat Equitation

Rookie, Level 1, Novice

Sunday



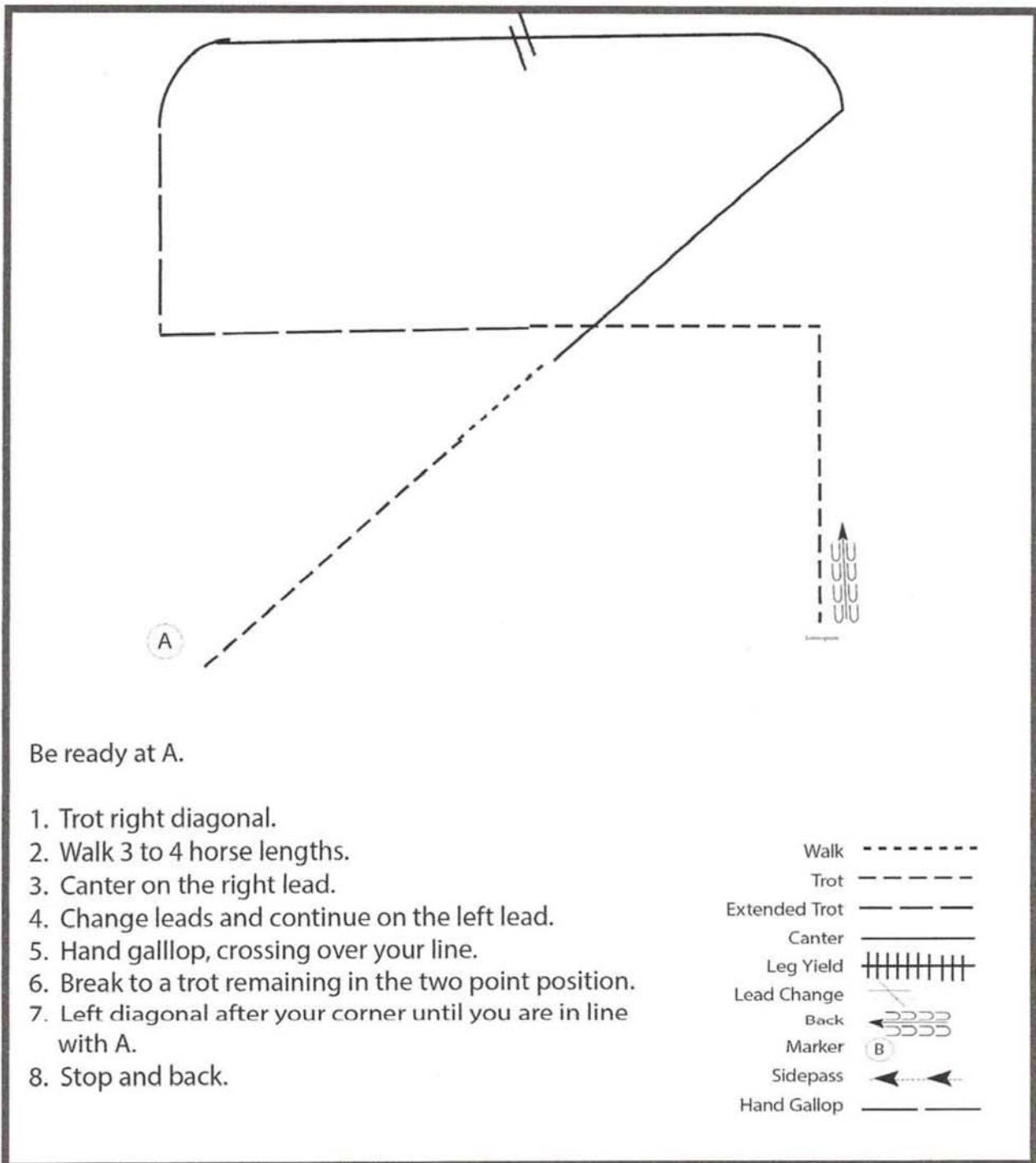
1. Trot right diagonal.
2. Walk 3 to 4 horse lengths.
3. Trot on the left diagonal to corner.
4. Change diagonals and trot to next corner.
5. Pick up left lead canter and canter crossing over your line.
6. Break to a sitting trot around corner until you are in line with A.
7. Stop and back.



Hunt Seat Equitation

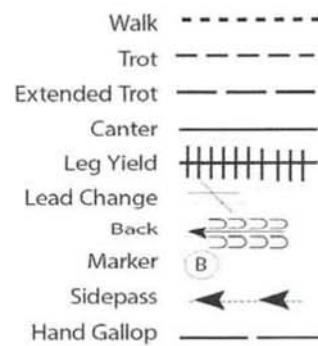
All Breed, Amateur, Select, Youth

Sunday



Be ready at A.

1. Trot right diagonal.
2. Walk 3 to 4 horse lengths.
3. Canter on the right lead.
4. Change leads and continue on the left lead.
5. Hand gallop, crossing over your line.
6. Break to a trot remaining in the two point position.
7. Left diagonal after your corner until you are in line with A.
8. Stop and back.



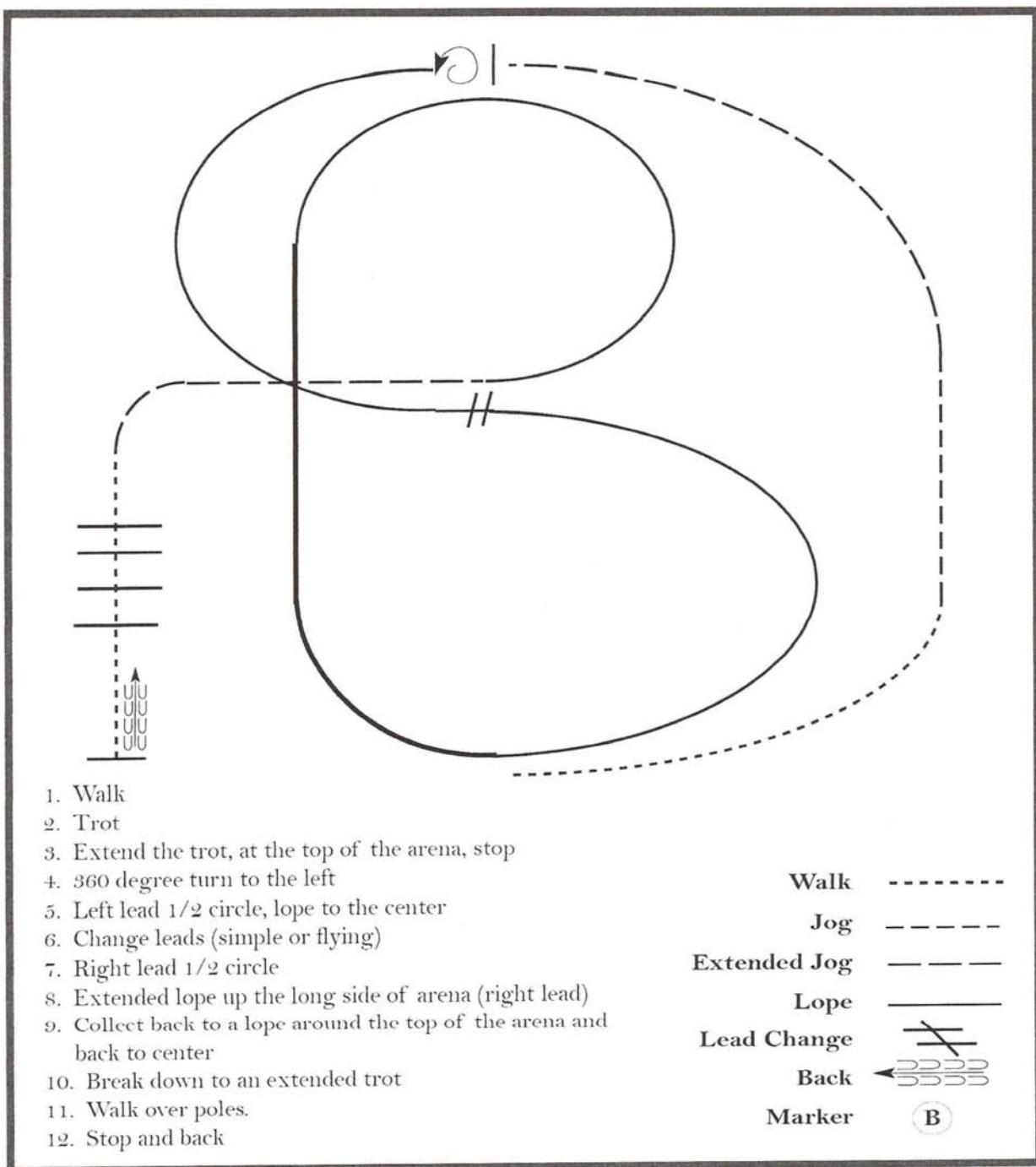
[HSE/2_106]



Ranch Riding

All Breed, Amateur, Open, Youth

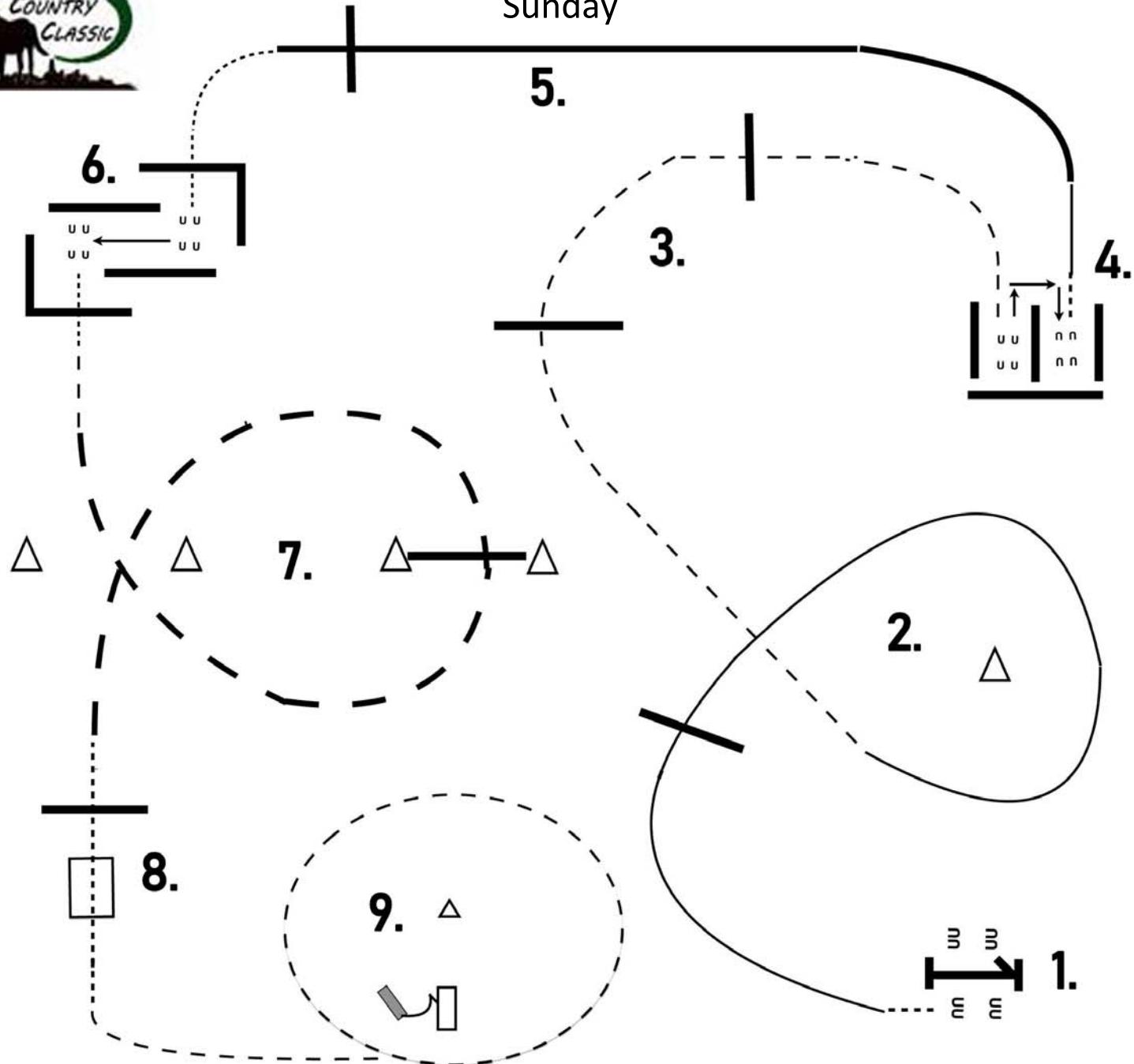
Sunday





Ranch Trail

Sunday



1. Gate Right Hand

2. Walk Away from Gate, Lope Right Lead Over Log and Lope Around Marker

3. Break to Trot, Trot Over Logs

4. Trot Into Chute, Stop and Back U Turn Between Logs and Walk Out

5. Lope Left Lead Over Log

6. Break to Walk, Walk Over Log, Side Pass Right, Walk Over Log

7. Trot then Extend Trot Between Markers and Over Log

8. Break to Walk, Walk Over Log and Bridge

9. Trot to Log Drag, Work Drag at Walk or Trot

(Youth Do Not Log Drag, Trot Around Cone)