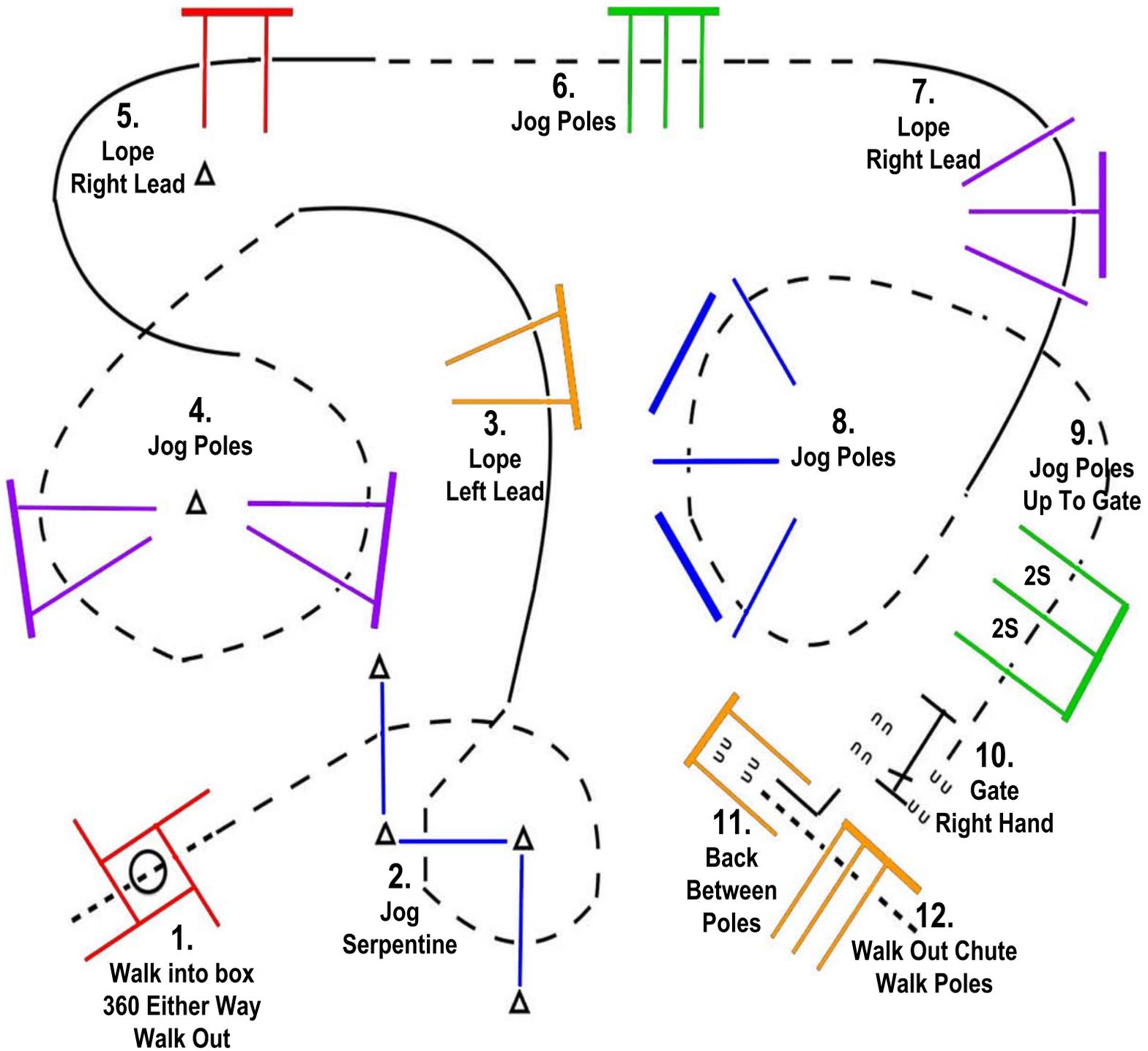




# Trail

Level 1, Rookie, Junior, Senior, Amateur, Select, Youth  
 Small Fry, Walk Trot (Trot where Lope)  
 Wednesday



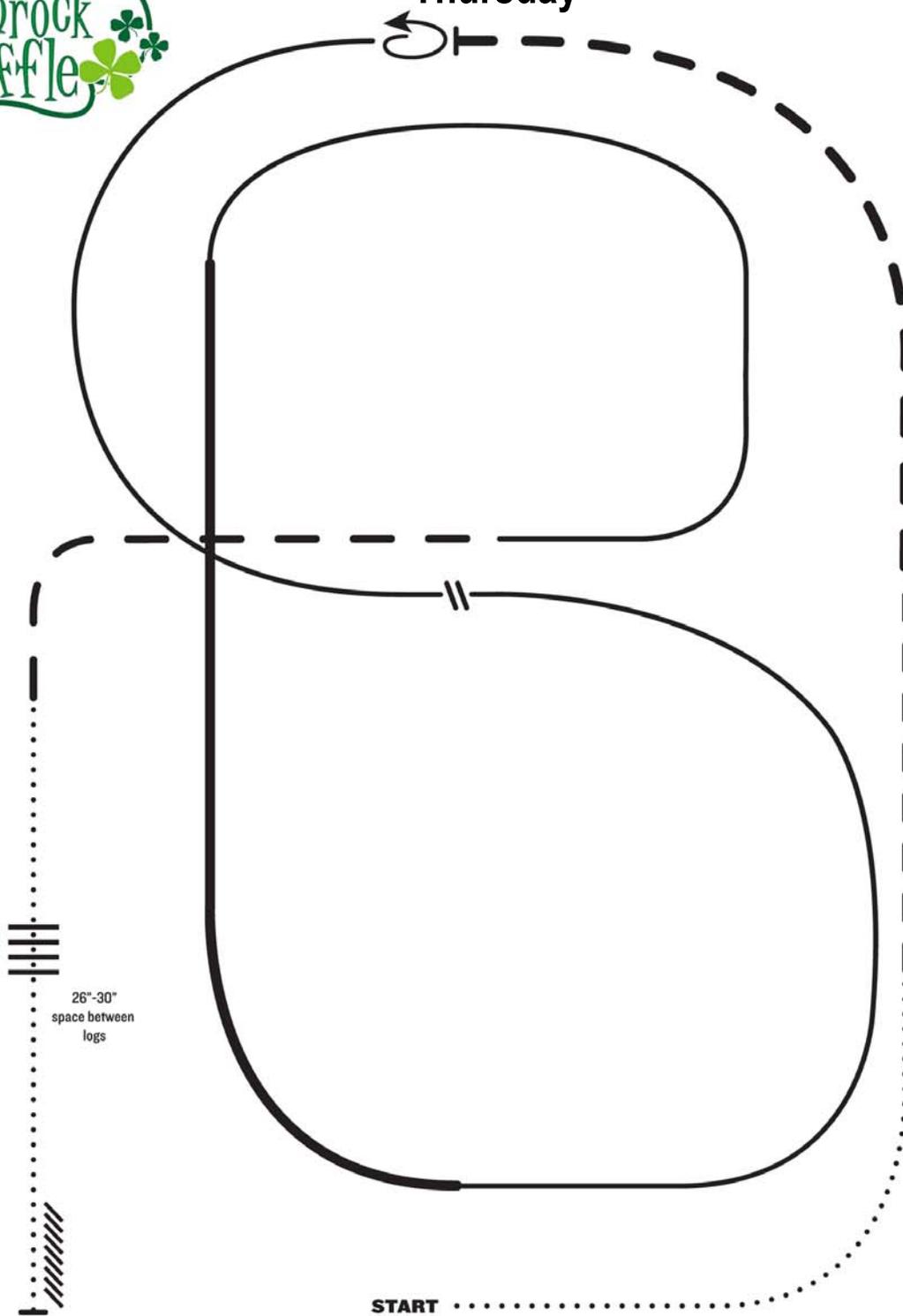


# Ranch Riding

Thursday

## LEGEND

.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
//////	Back
\\	Lead Change

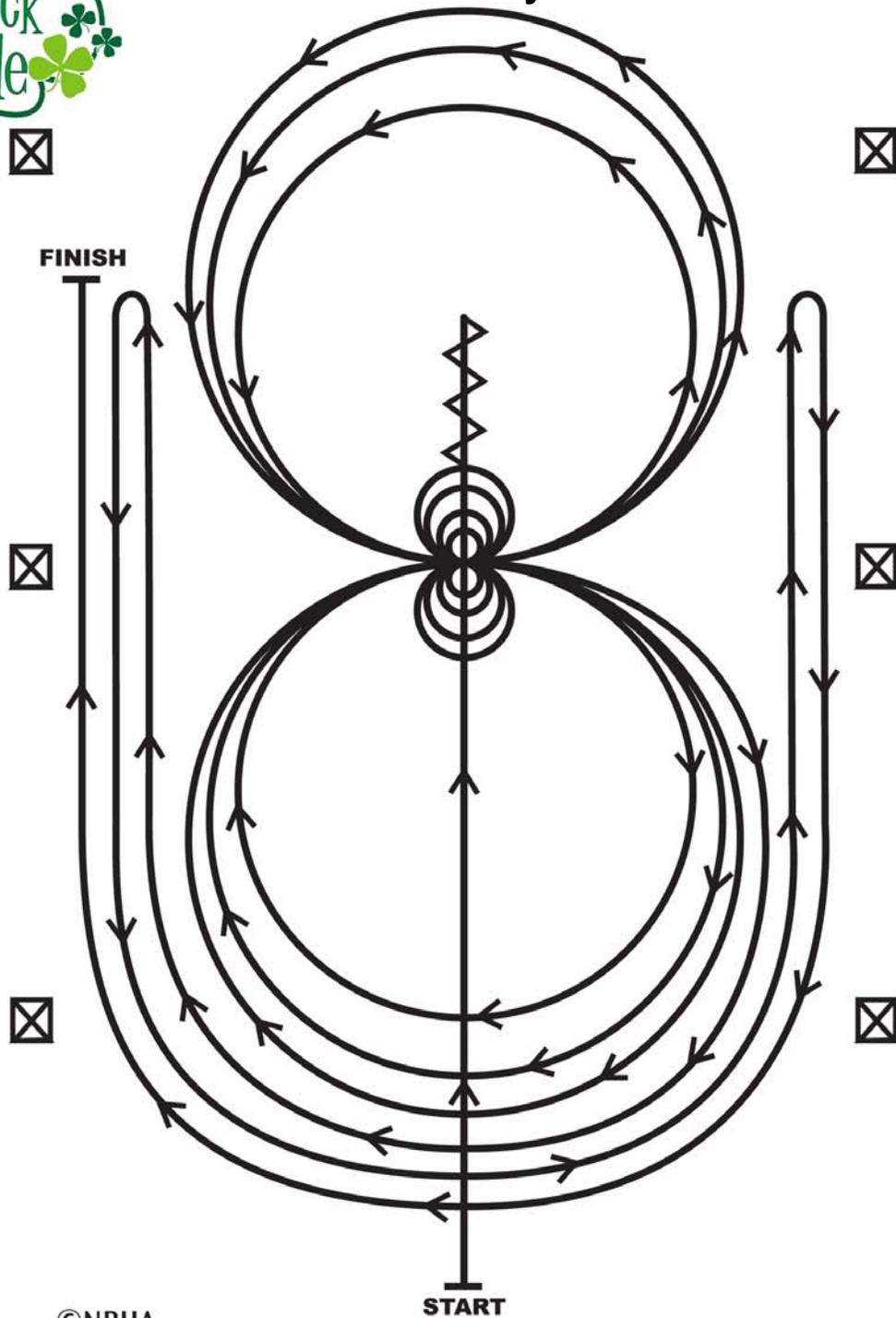


1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

**PATTERN 1**



# Reining Thursday



©NRHA

## PATTERN 16

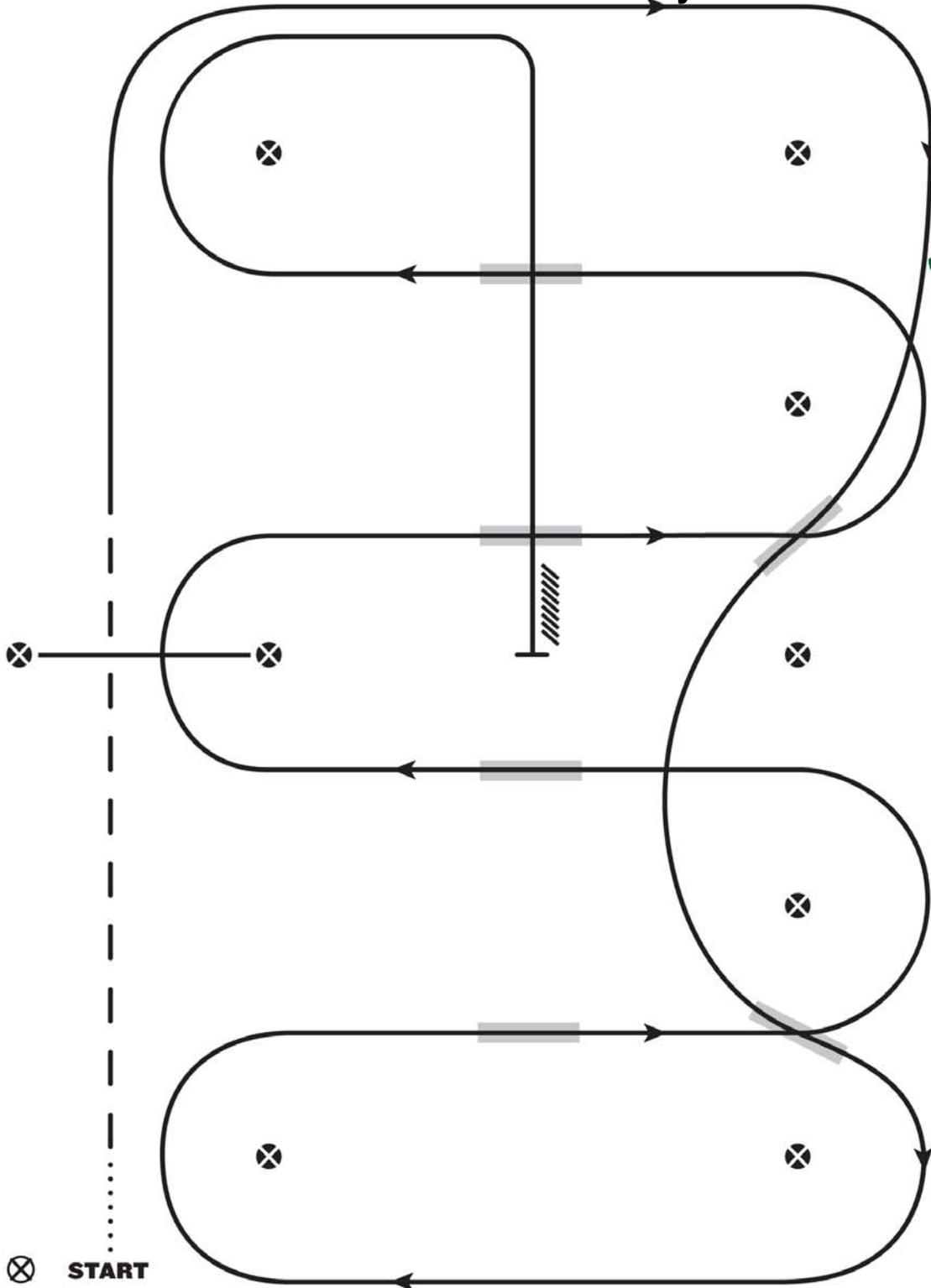
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the left. Hesitate.
3. Complete four and one-quarter spins to the right so that the horse is facing the right wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
6. Begin a large circle to the right but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena and past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

# Western Riding

## Level 1

### Thursday

LEGEND	
.....	Walk
- - -	Jog
— — —	Lope
//////	Back
■	Lead Changing Area



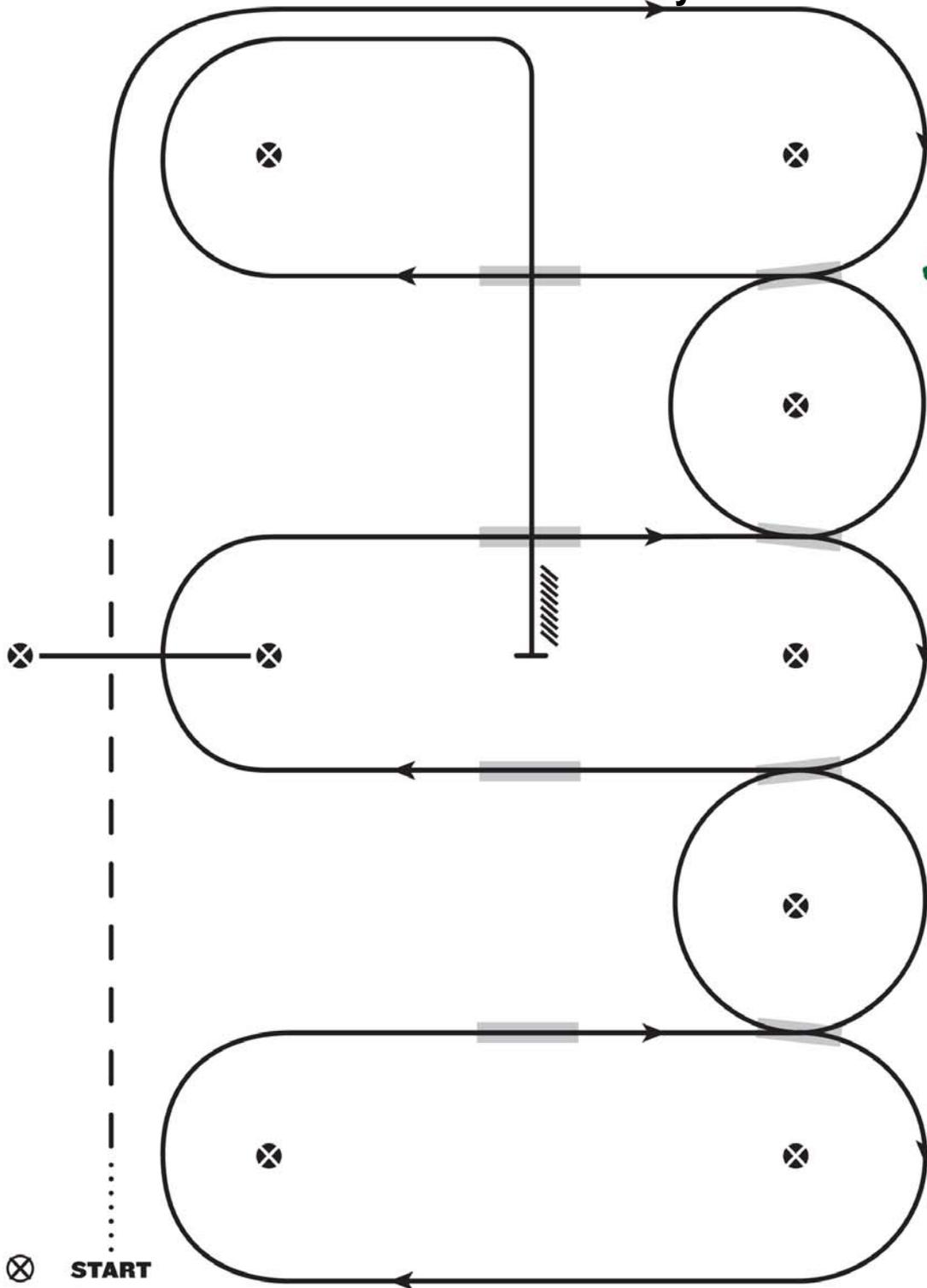
1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

**PATTERN 6**

# Western Riding Amateur, Youth, Open Thursday

## LEGEND

.....	Walk
- - -	Jog
— — —	Lope
//////	Back
▬	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

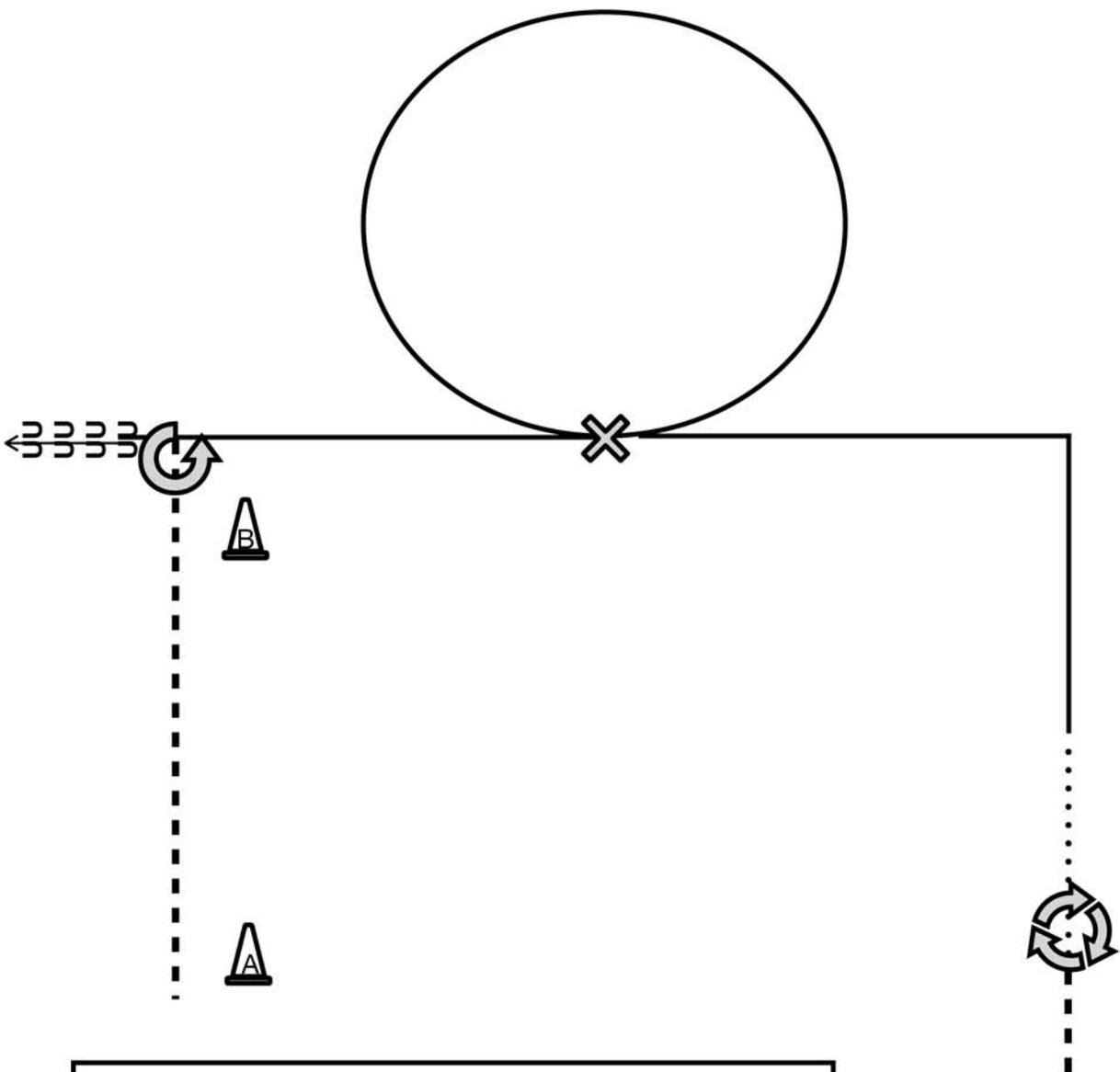
**PATTERN 6**



# Horsemanship

## Level 1, Rookie

### Thursday



1. Be Ready at Cone A. Jog past B.
2. Stop. Perform a 270° turn to the Left.
3. Back one horse length.
4. Lope Left Lead to center of arena.
5. Lope a Circle to the Left.
6. Close Circle. Perform a Simple Lead Change.
7. Lope Right Lead corner and halfway to A.
8. Break to Walk. Walk until even with A.
9. Stop. Perform a 360° turn to the Right.
10. Exit at a Jog.



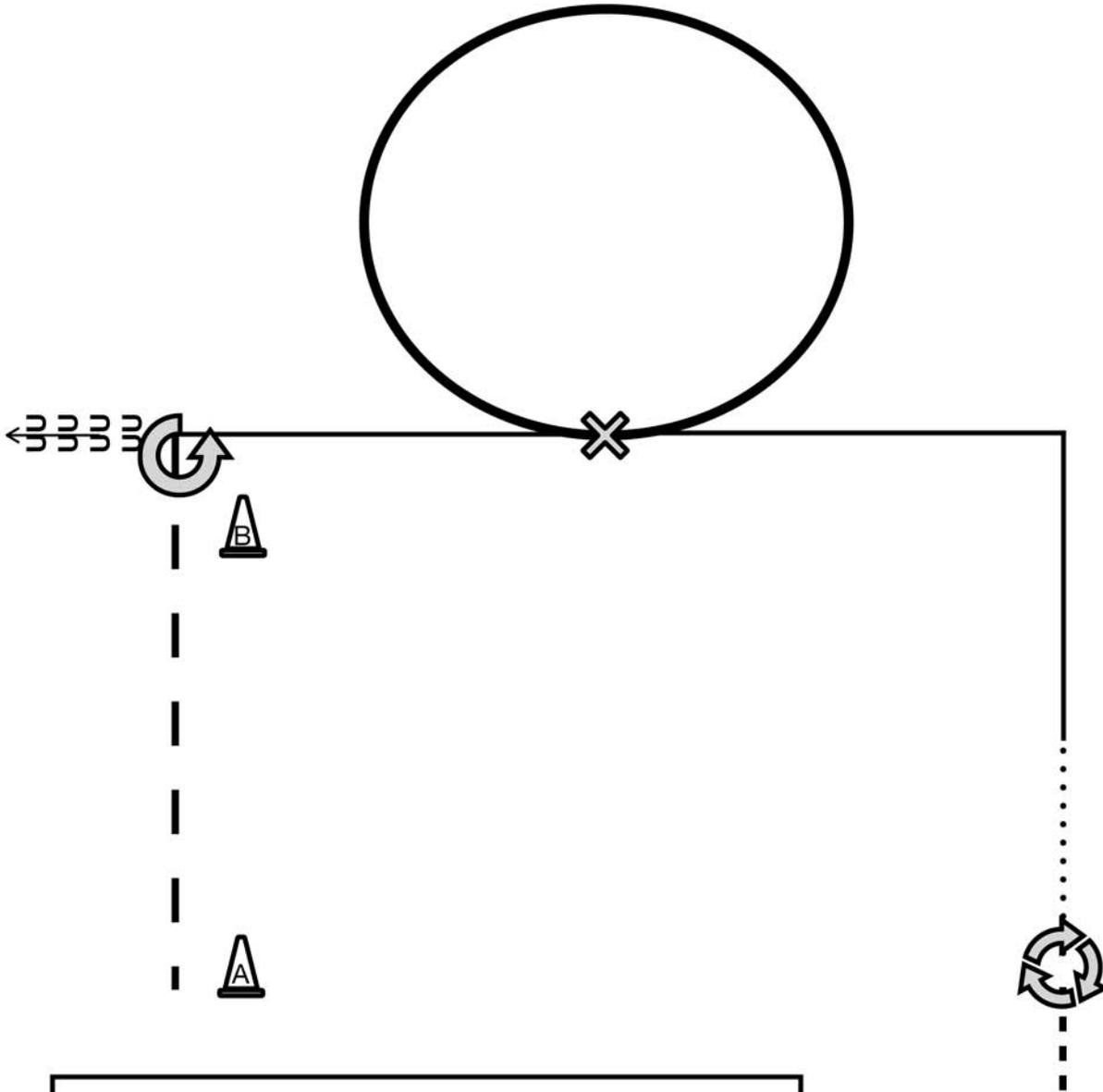
Walk	.....
Jog	-----
Extended Trot	- - - -
Lope	_____
Lope w/ Speed	=====
Back	←←←←←
Lead Change	✕



# Horsemanship

## Amateur, Select, Youth

### Thursday



1. Be Ready at Cone A. Extend Jog past B.
2. Stop. Perform a 270° turn to the Left.
3. Back one horse length.
4. Lope Left Lead to center of arena.
5. Lope a Circle to the Left with Speed.
6. Collect Lope and Change Leads.
7. Lope Right Lead corner and halfway to A.
8. Break to Walk. Walk until even with A.
9. Perform a 360° turn to the Right.
10. Exit at a Jog.



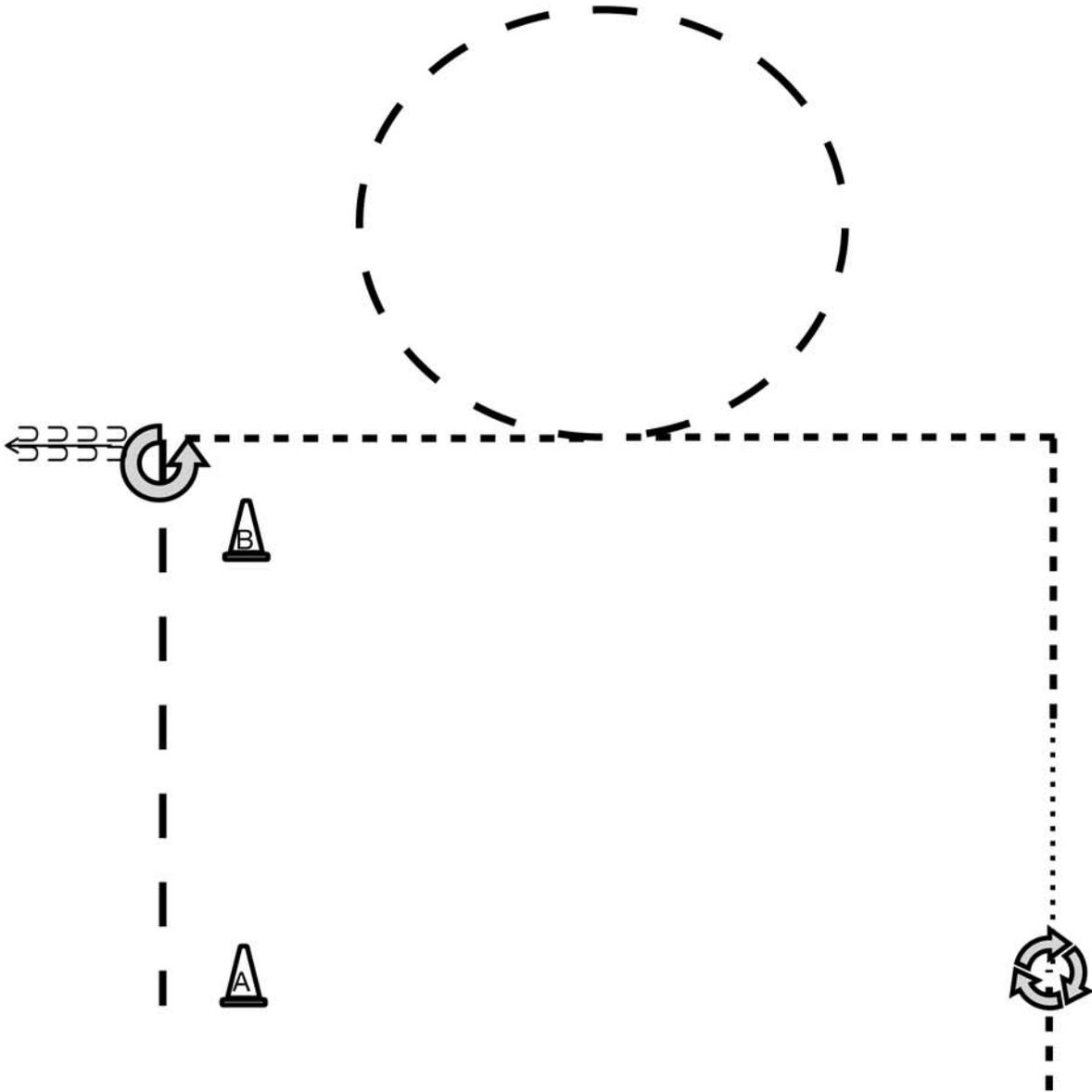
Walk	.....
Jog	-----
Extended Trot	- - - -
Lope	_____
Lope w/ Speed	=====
Back	←←←←←
Change Leads	✕



# Horsemanship

## Small Fry, Walk Trot

### Thursday



1. Be Ready at Cone A. Extend Jog past B.
2. Stop. Perform a 270° turn to the Left.
3. Back one horse length.
4. Jog to center of arena.
5. Extend Jog a Circle to the Left.
6. Close Circle. Jog a corner and halfway to A.
7. Break to Walk. Walk until even with A.
8. Perform a 360° turn to the Right.
9. Exit at a Jog.



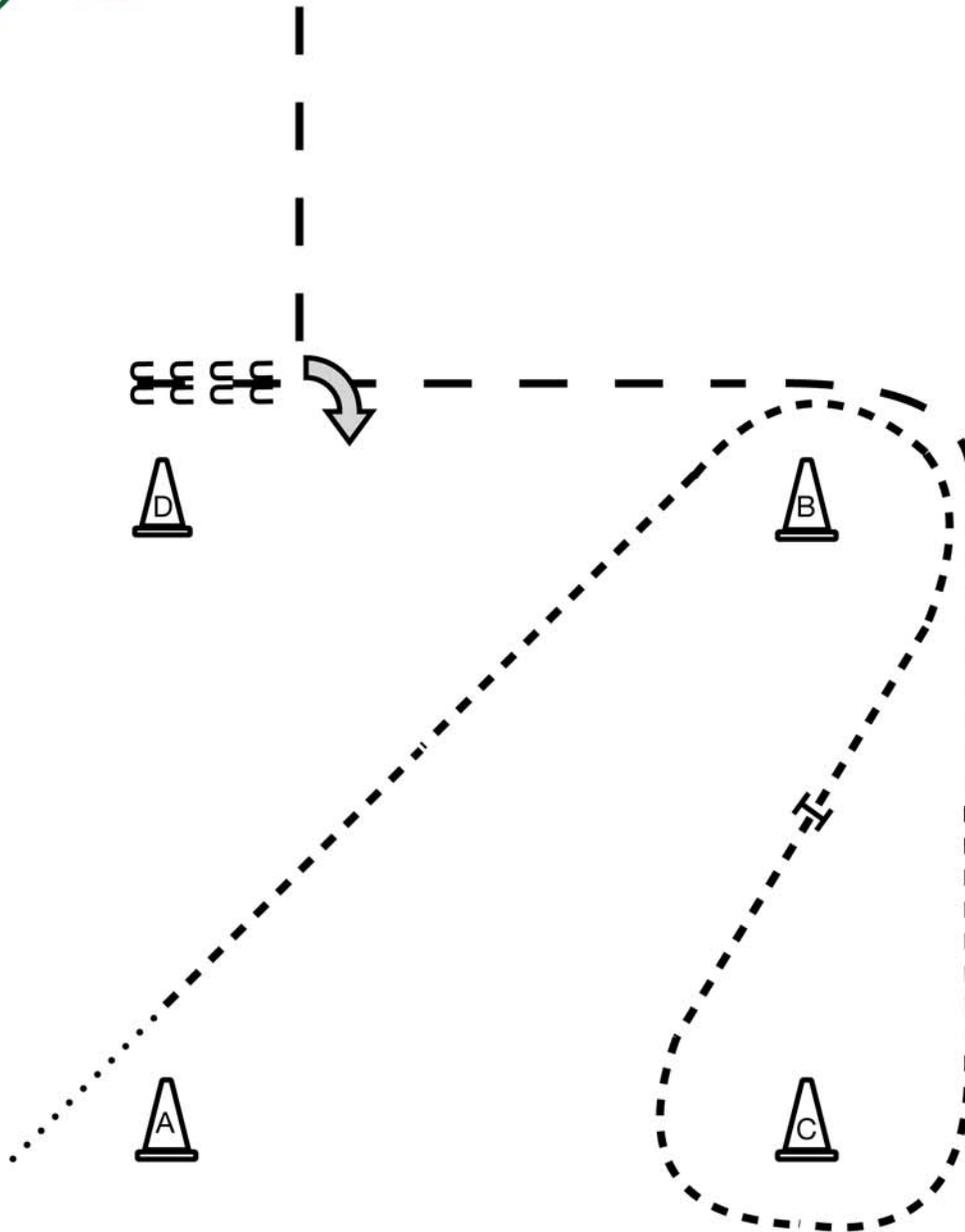
Walk	.....
Jog	-----
Extended Trot	- - - -
Lope	_____
Lope w/ Speed	=====
Back	← 3333
Lead Change	✕



# Equitation

## Small Fry, Walk Trot

### Friday



1. Be Ready before Cone A. Walk to A.
2. Trot Left Diagonal halfway to & around B.
3. Change Diagonals between B & C.
4. Trot Right Diagonal around C & to B.
5. Sitting Trot around B to D.
6. At D, Stop. Back one horse length.
7. Perform a 90° Forehand turn to the Right.
8. Sitting Trot away to End Pattern.



Walk	.....
Sitting Trot	— —
Posting Trot	- - - -
Canter	————
Back	← 3 3 3 3
Change Leads/ Diagonals	<b>I</b>

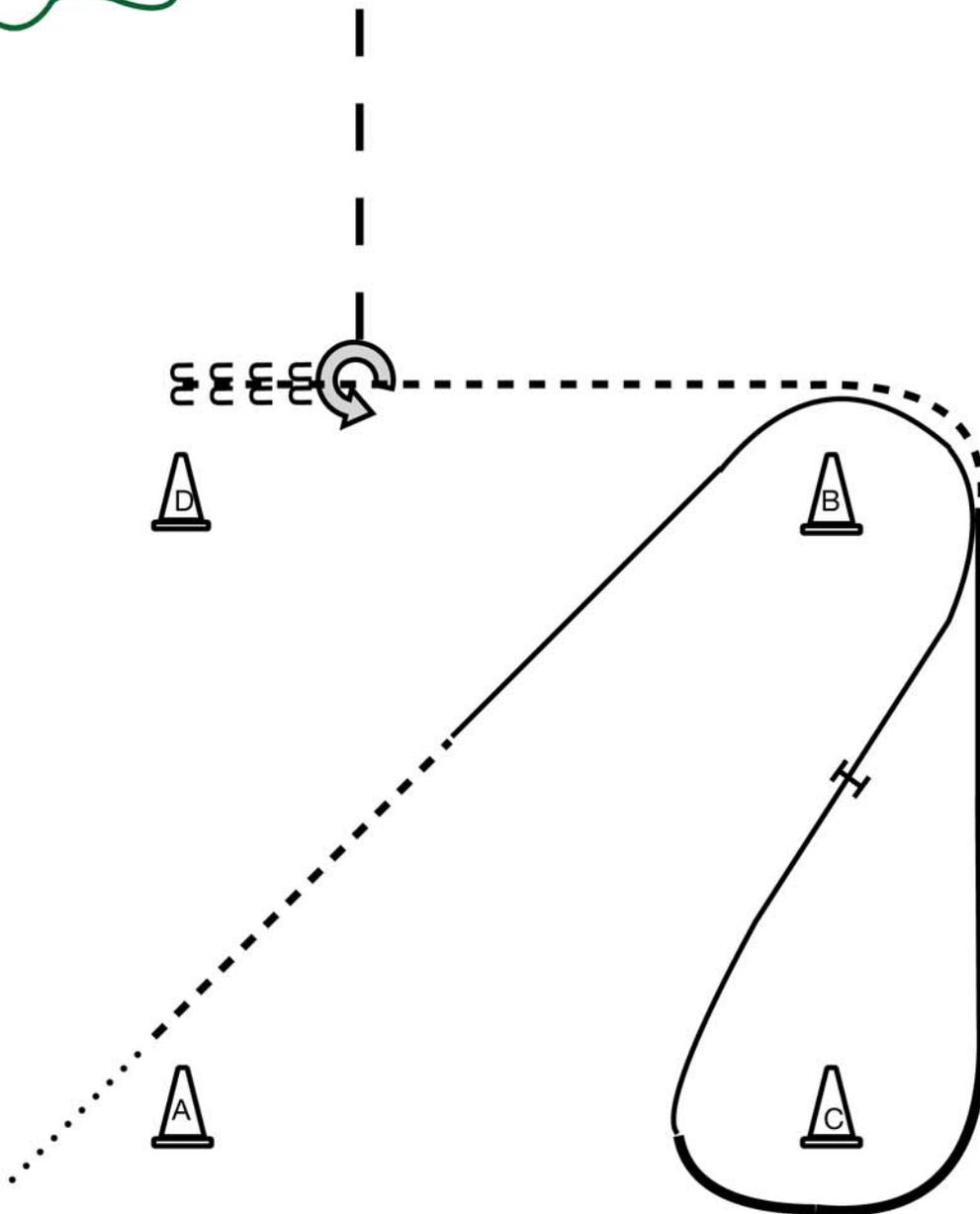




# Equitation

## Amateur, Select, Youth

### Friday



1. Be ready before Cone A. Walk to A.
2. Trot Left Diagonal halfway to B.
3. Canter Right Lead to & around B.
4. Change Leads between B & C.
5. Canter Left Lead to C.
6. At C, Hand Gallop around C & to B.
7. Break to Trot Right Diagonal around B to D.
8. At D, Stop. Back one horse length.
9. Perform a 270° Forehand turn to the Left.
10. Sitting Trot away to End Pattern.



Walk	.....
Sitting Trot	— —
Posting Trot	- - - -
Canter	————
Back	← 3 3 3 3
Change Leads/ Diagonals	<b>I</b>



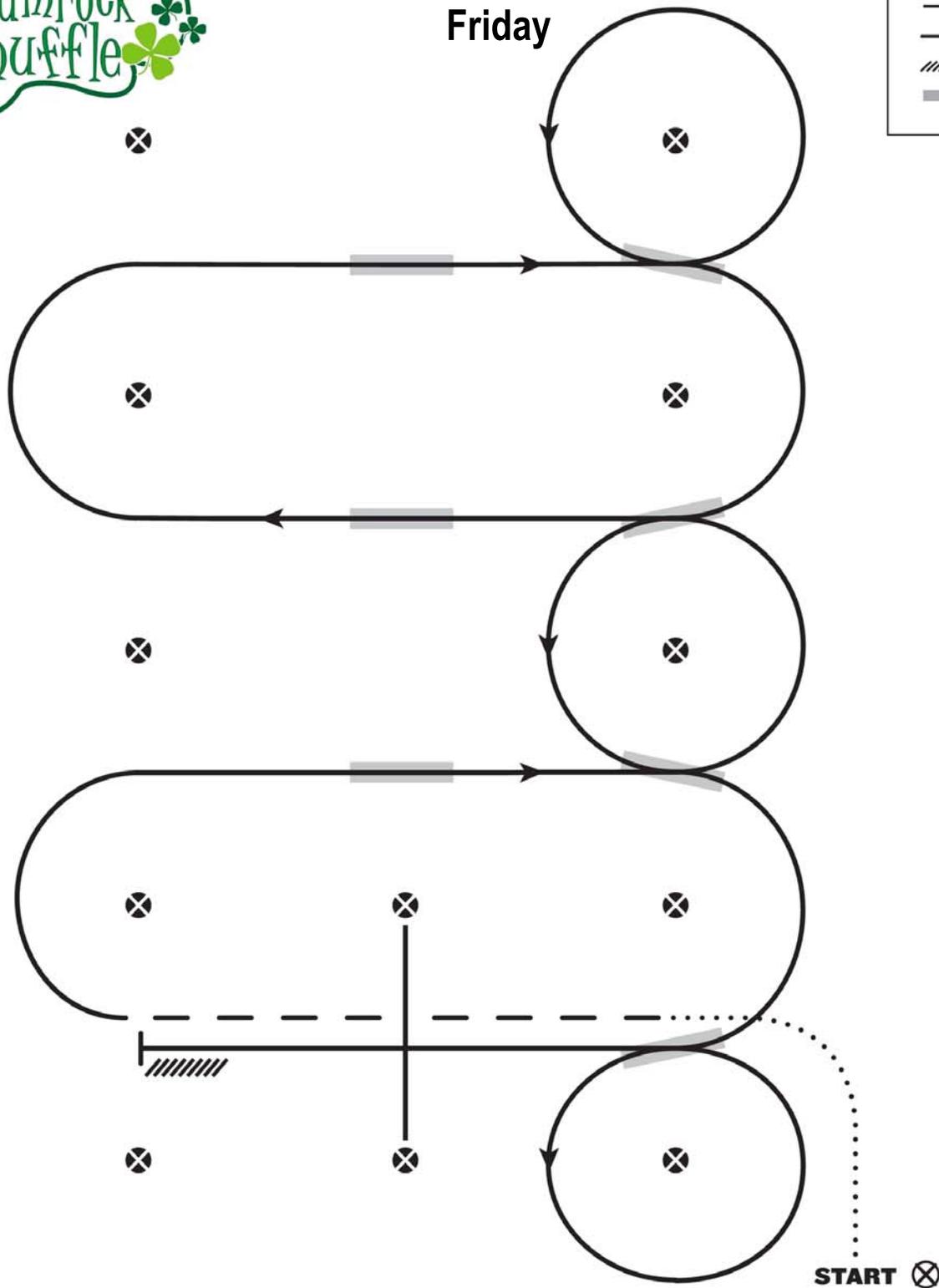


# Western Riding

## Amateur, Youth, Open

### Friday

LEGEND	
.....	Walk
- - -	Jog
————	Lope
///////	Back
————	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change
8. Third line change
9. Fourth line change & circle
10. Lope over log
11. Lope, stop & back

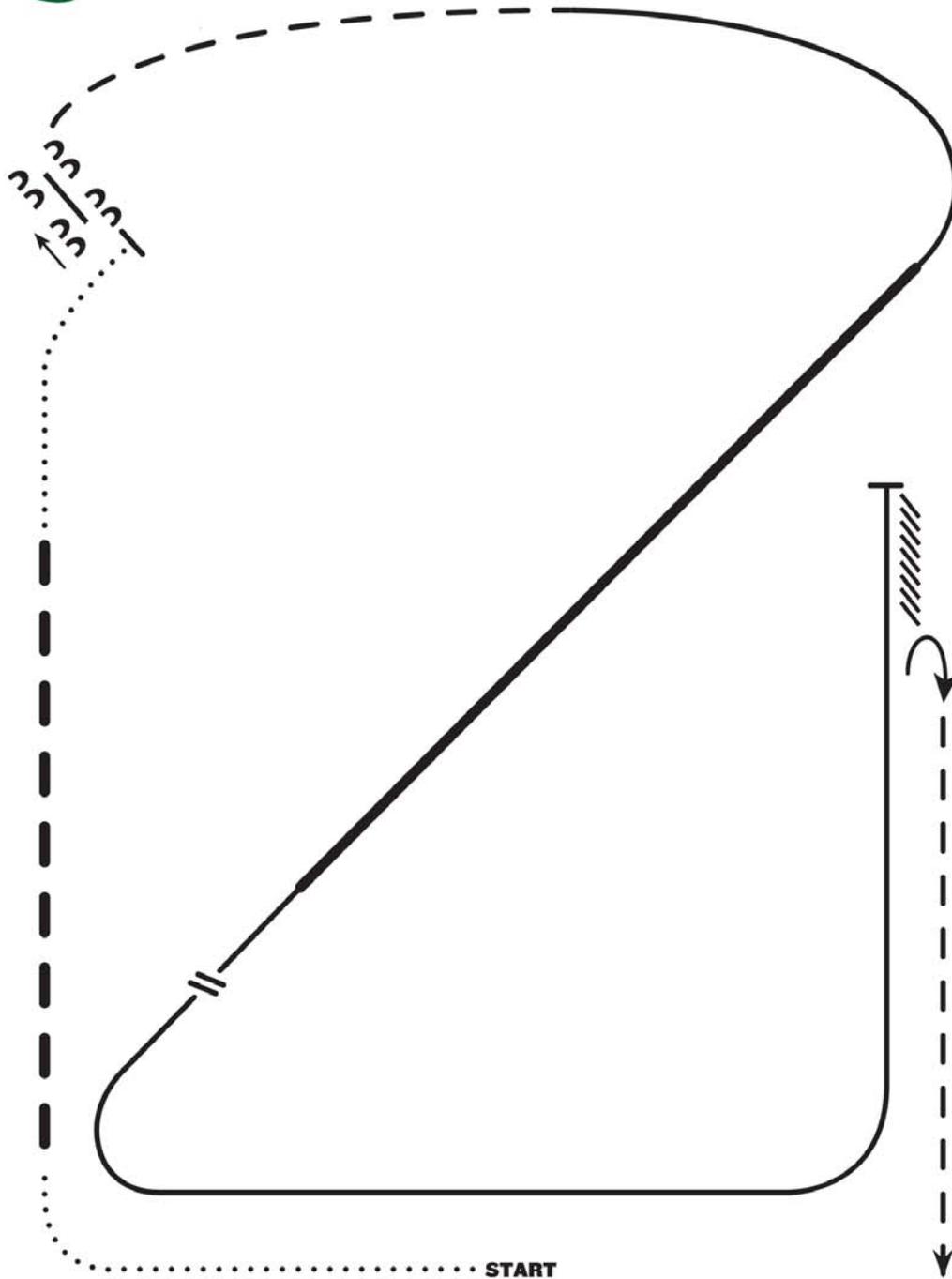
**PATTERN 7**



# Ranch Riding Friday

## LEGEND

- ..... Walk
- ..... Extended Walk
- - - Trot
- - - Extended Trot
- Lope
- Extended Lope
- ////// Back
- \\ Lead Change

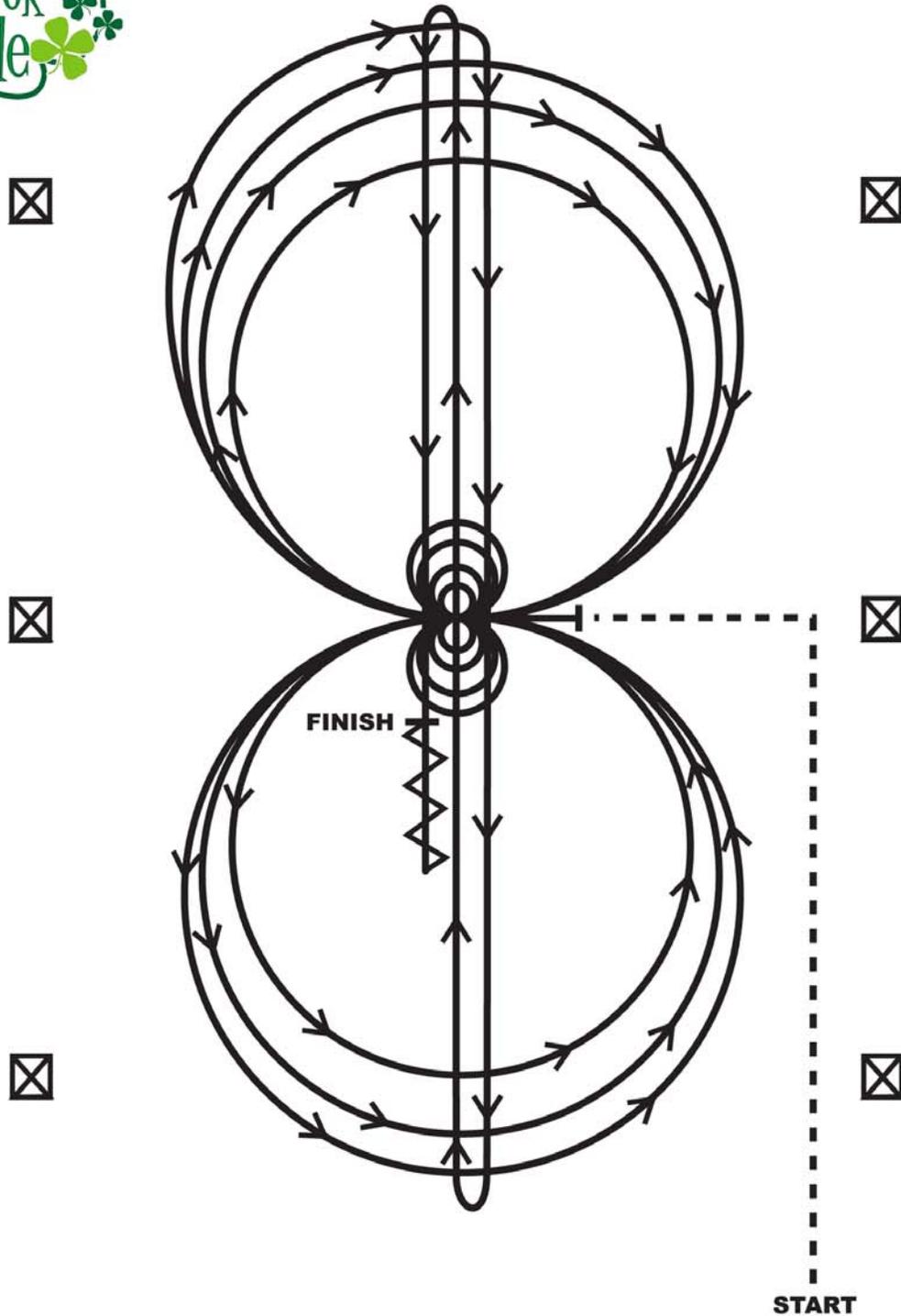


1. Walk
2. Extended trot
3. Walk
4. Stop, side pass left over log
5. Trot
6. Lope right lead
7. Extended lope right lead
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 1/2 turn right
12. Trot

**PATTERN 10**



# Reining Friday



Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

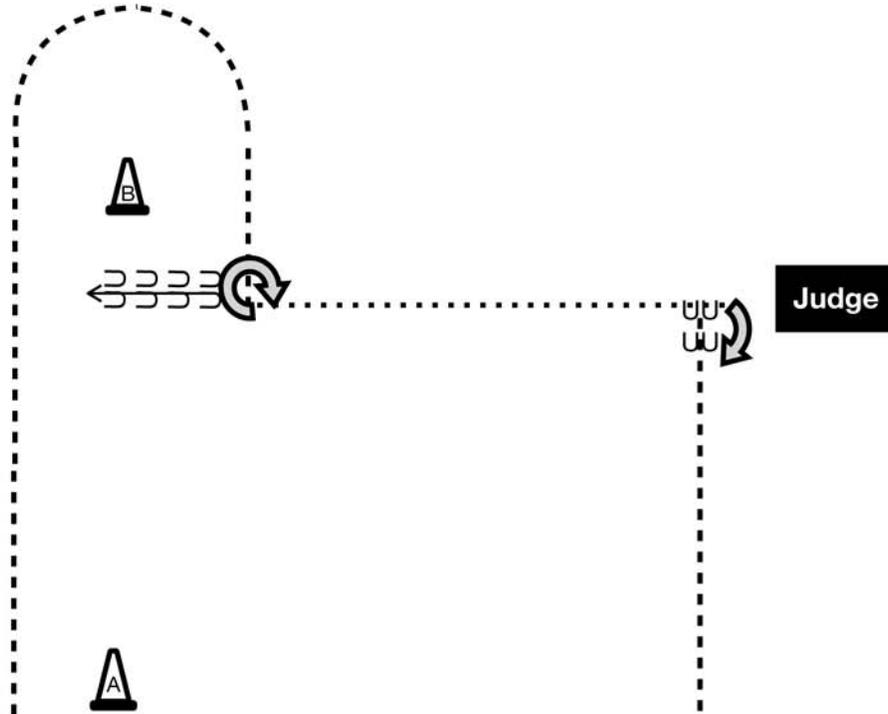
**PATTERN 11**



# Showmanship

## Level 1, Rookie

### Saturday



1. Be Ready at Cone A. Trot to & around B.
2. Stop. Perform a 270° turn.
3. Back one horse length.
4. Walk to the judge.
5. Stop. Perform a 90° turn.
6. Set up.
7. Inspection.
8. When excused, Trot away.



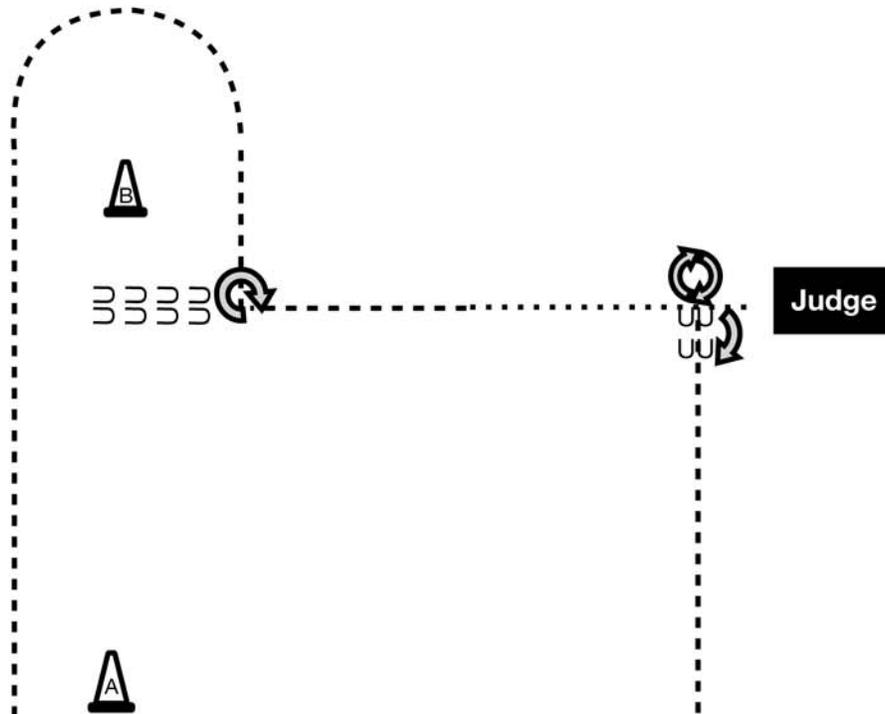
Walk	.....
Trot	-----
Back	← 3333



# Showmanship

## Amateur, Select, Youth

### Saturday



1. Be Ready at Cone A. Trot to & around B.
2. Stop. Perform a 270° turn.
3. Back one horse length.
4. Trot halfway to the judge.
5. Walk to the judge.
6. Stop. Perform a 90° turn.
7. Set up.
8. Inspection.
9. When excused, perform a 360° turn.
10. Trot away.



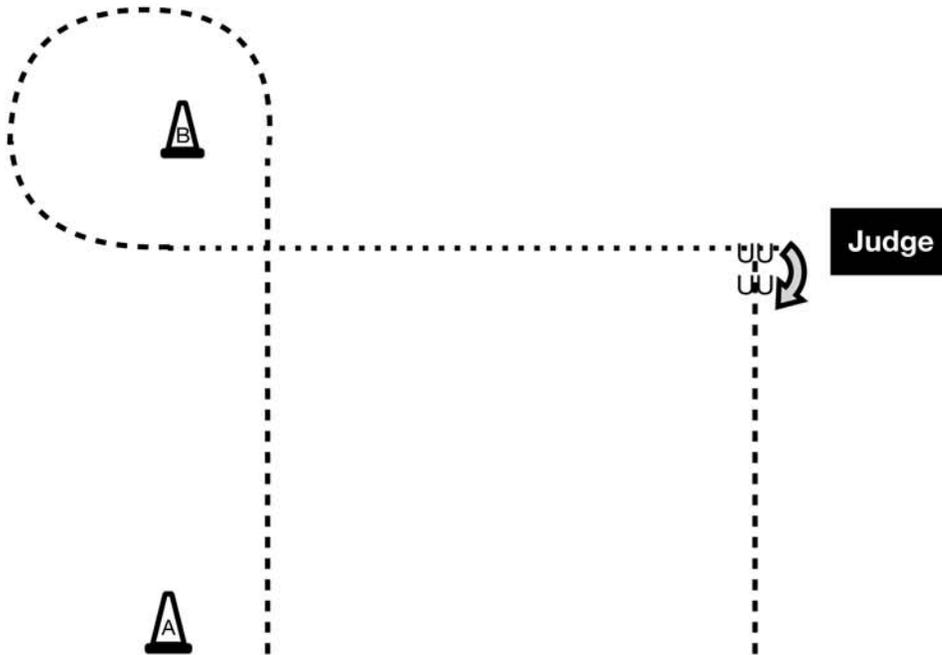
Walk	.....
Trot	-----
Back	← 3333



# Showmanship

## Small Fry

### Saturday



1. Be Ready at Cone A. Trot to and around B.
2. At B, Walk to the Judge.
3. Stop. Perform a 90° turn.
4. Set up.
5. Inspection.
6. When excused, Trot away.



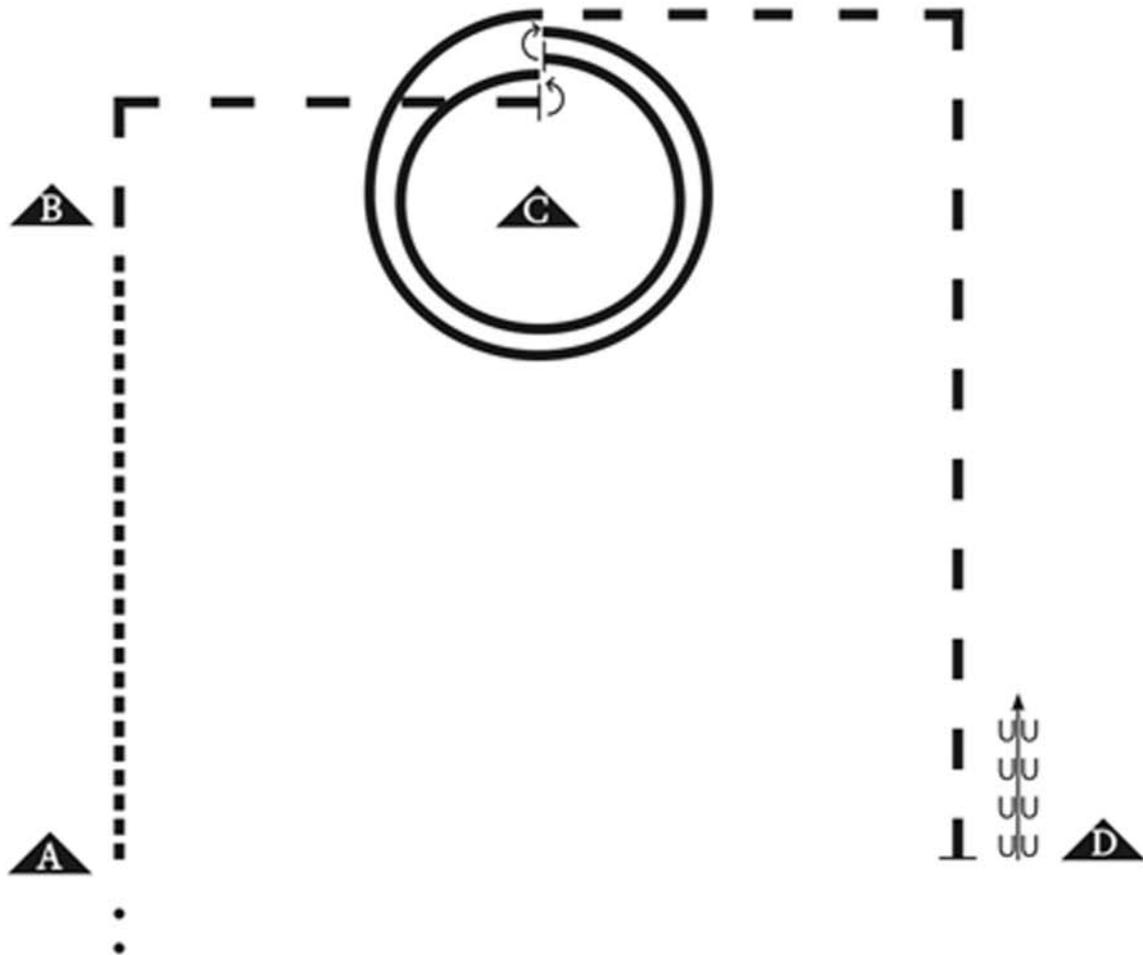
Walk	.....
Trot	-----
Back	← 3 3 3 3



# Horsemanship

## Level 1, Rookie

### Saturday



1. Walk to A.
2. Jog A to B.
3. Extended jog to C.
4. Stop. Perform a 180° turn to the left.
5. Lope left lead circle.
6. Stop. Perform a 180° turn to the right.
7. Lope right lead circle.
8. Break down to the extended jog at C to D.
9. Stop at D. Back one horse length.

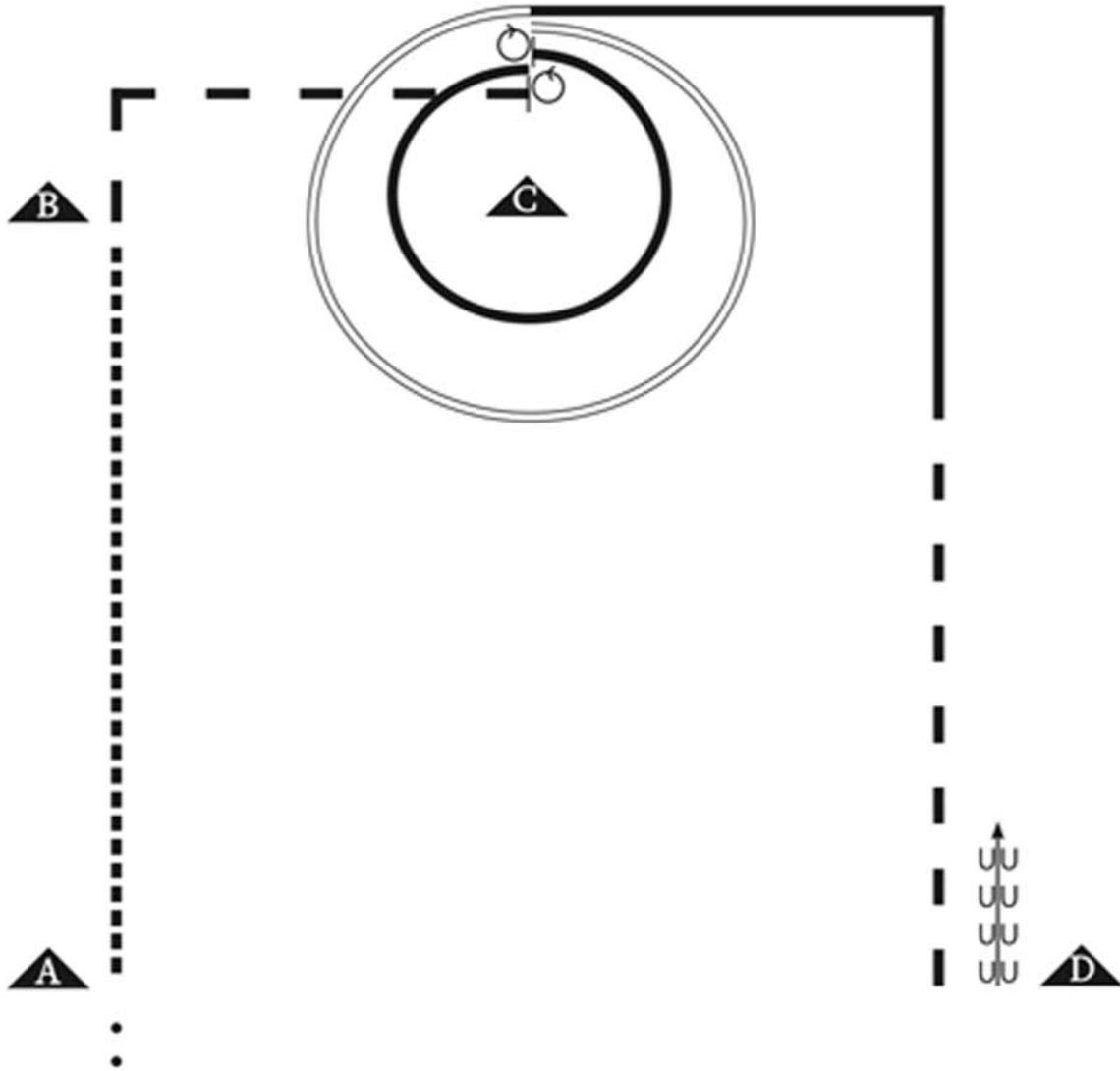
.....	Walk
-----	Jog
- - - -	Extended Jog
————	Lope
=====	Extended Lope
////	Lead Change
←←←←	Back
▲	Cone



# Horsemanship

## Amateur, Select, Youth

### Saturday



1. Walk to A.
2. Jog A to B.
3. Extended jog to C.
4. Stop. Perform a 540° turn to the left.
5. Lope left lead small slow circle.
6. Stop. Perform a 540° turn to the right.
7. Lope right lead large fast circle.
8. Collect the lope.
9. Break to the extended jog halfway to D.
10. Stop. Back one horse length.

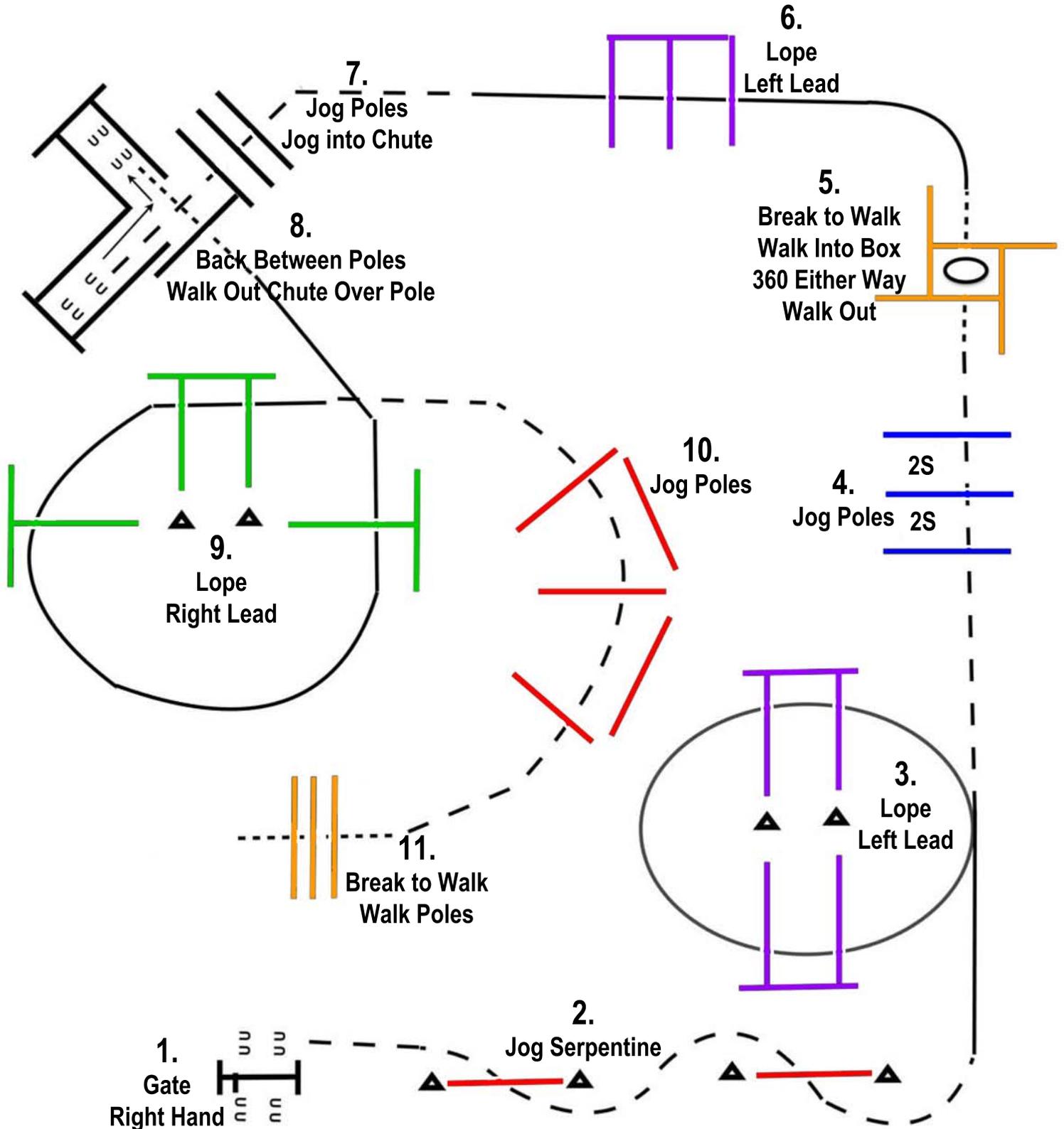
.....	Walk
-----	Jog
- - - -	Extended Jog
————	Lope
=====	Extended Lope
////	Lead Change
← 3 3 3 3	Back
▲ A	Cone



# Trail

Level 1, Rookie, Junior, Senior, Amateur, Select, Youth  
Small Fry, Walk Trot (Trot where Lope)

Saturday





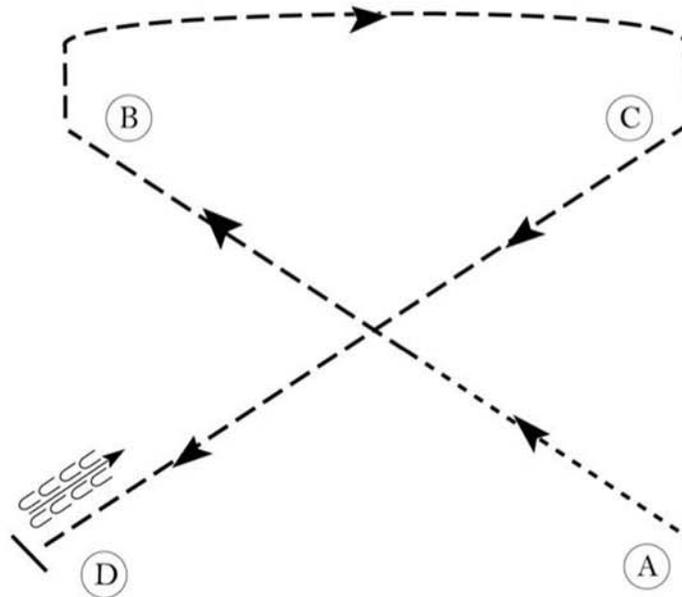
# Equitation

## Small Fry, Walk Trot

### Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙ B
Sidepass	← — — — — →
Hand Gallop	— — — — —



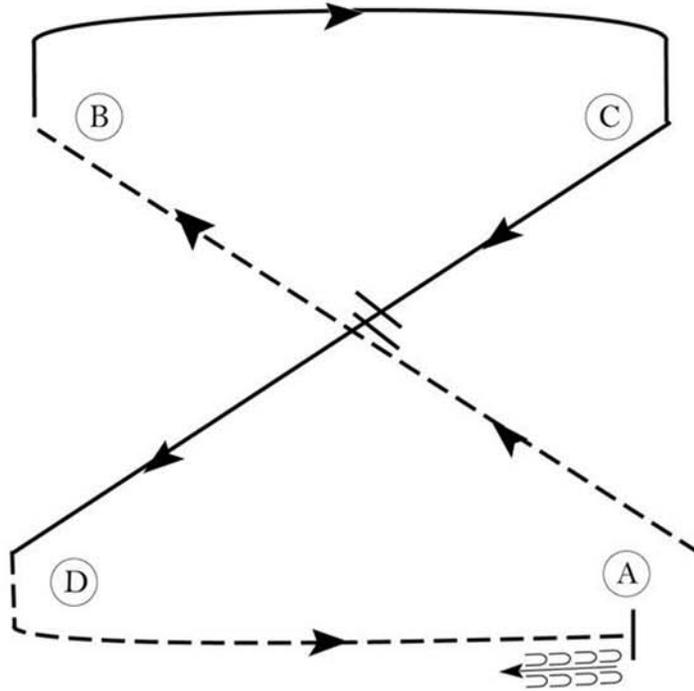
# Equitation

## Level 1, Rookie

### Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter on the right lead to and around C and 1/2 way to D.
3. Change leads and canter to D.
4. Posting trot on the right diagonal to A.
5. Halt at A and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	(B)
Sidepass	←---←
Hand Gallop	—————



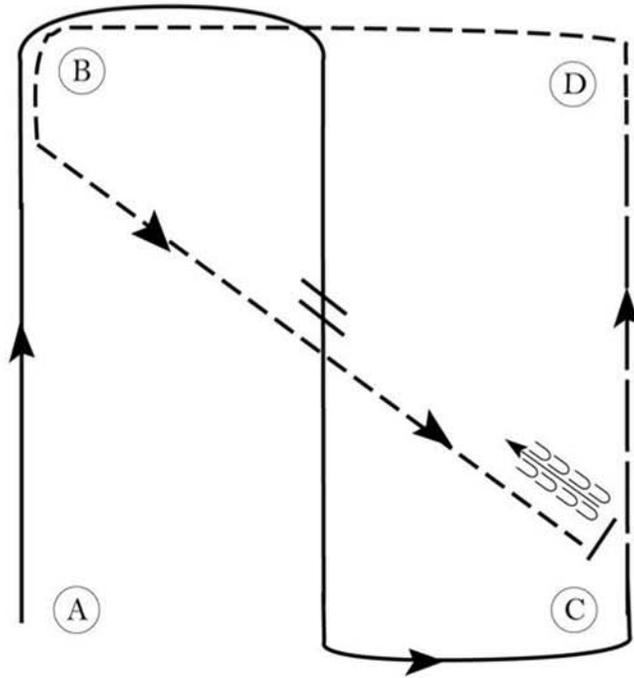
# Equitation

## Amateur, Select, Youth

### Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, change leads.
3. Canter on left lead to and around C.
4. Hand gallop from C to D.
5. At D, perform a posting trot on the right diagonal.
6. At B, two point at the trot until halfway to C.
7. Sitting trot to C.
8. Stop and back one horse length at C.

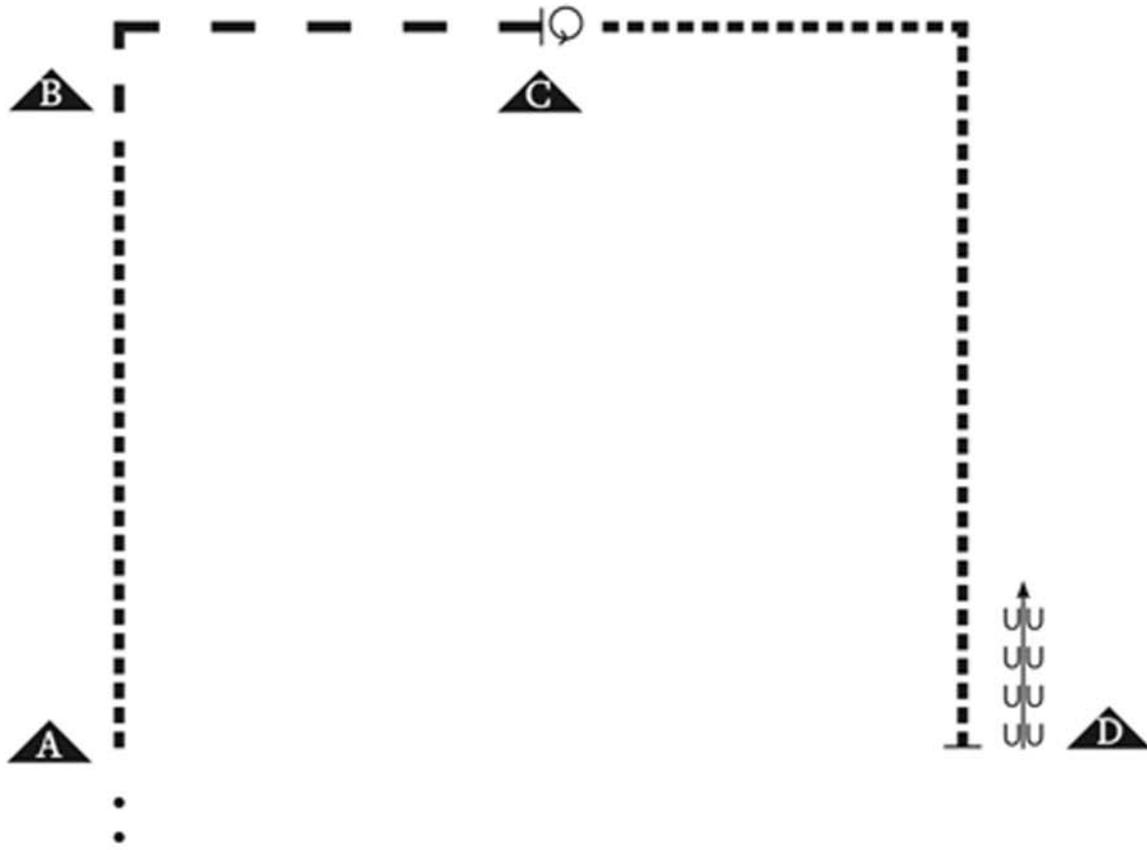
Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	⊙ B
Sidepass	←←←←←
Hand Gallop	— — — —



# Horsemanship

## Small Fry, Walk Trot

### Sunday



1. Walk to A.
2. Jog A to B.
3. Extended jog to C.
4. Stop. Perform a 360° turn to the left.
5. Jog to D.
6. Stop. Back one horse length.

.....	Walk
-----	Jog
- - - - -	Extended Jog
—————	Lope
=====	Extended Lope
////	Lead Change
← 3 3 3 3	Back
▲ A	Cone