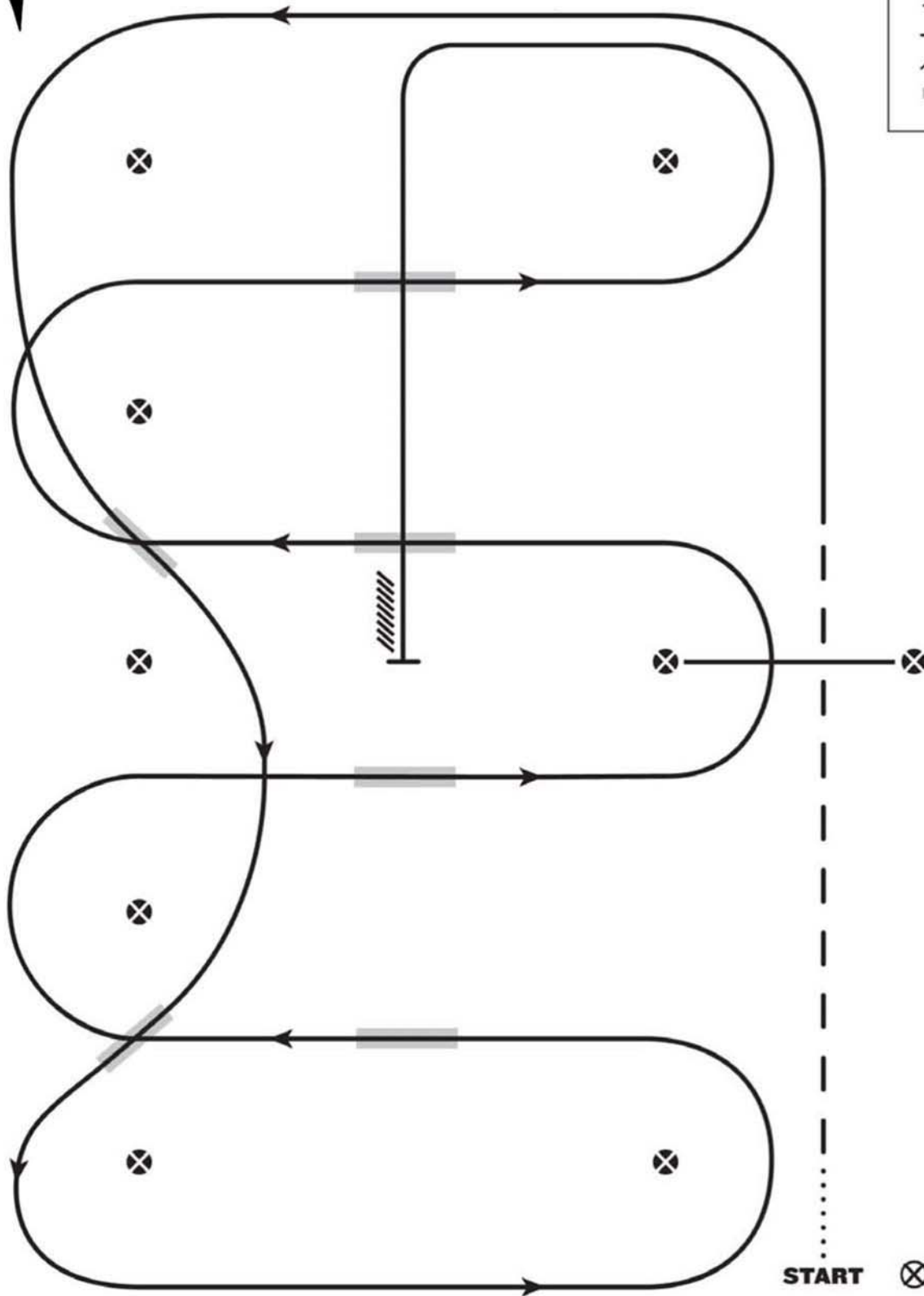




Western Riding

All Breed, Level 1, Green, Novice
Thursday

LEGEND	
.....	Walk
- - -	Jog
————	Lope
////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

Level 1 Pattern 1

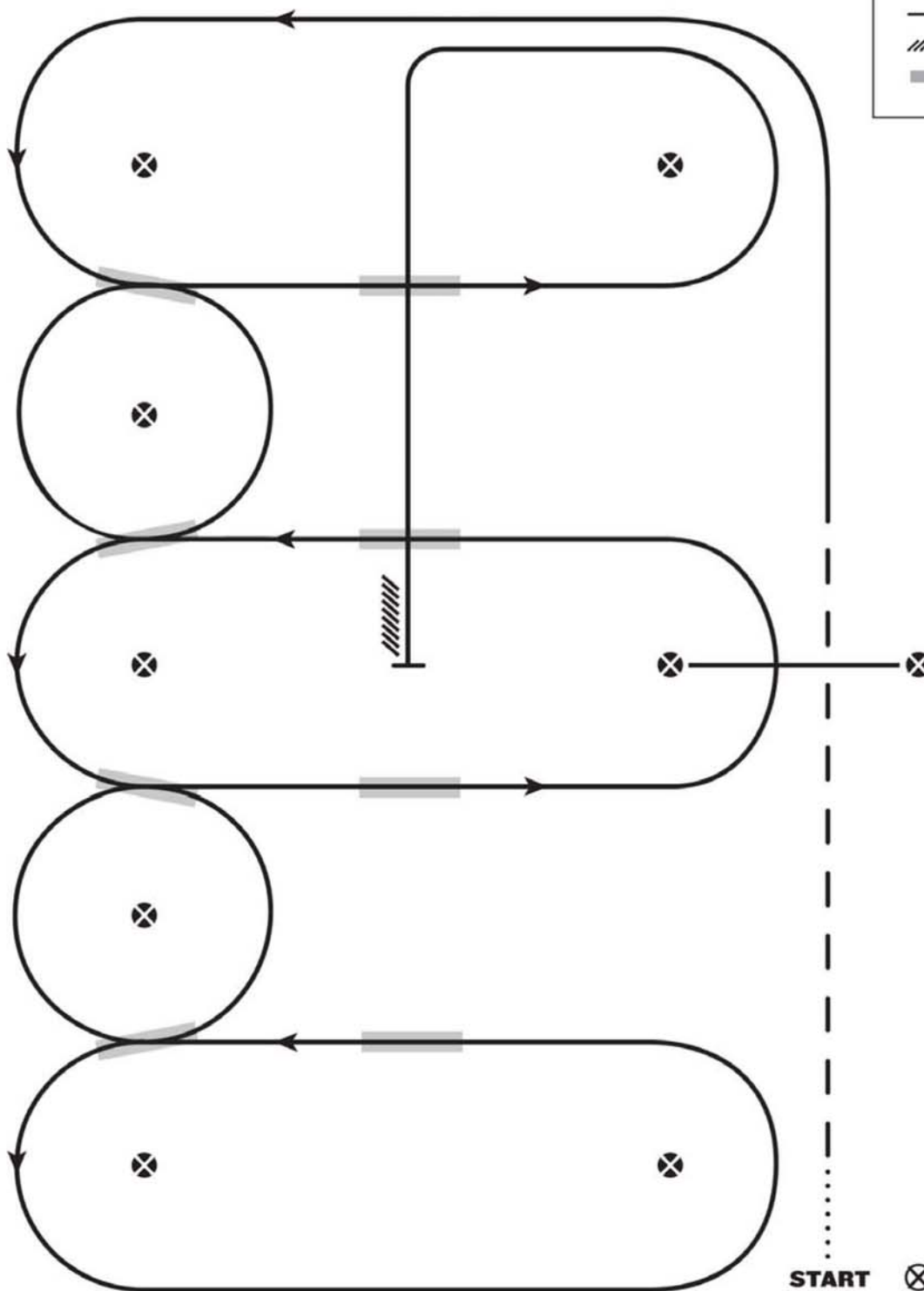


Western Riding

Amateur, Select, Youth, Level 2, Level 3, Open
Thursday

LEGEND

.....	Walk
- - -	Jog
— — —	Lope
////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

Pattern 1

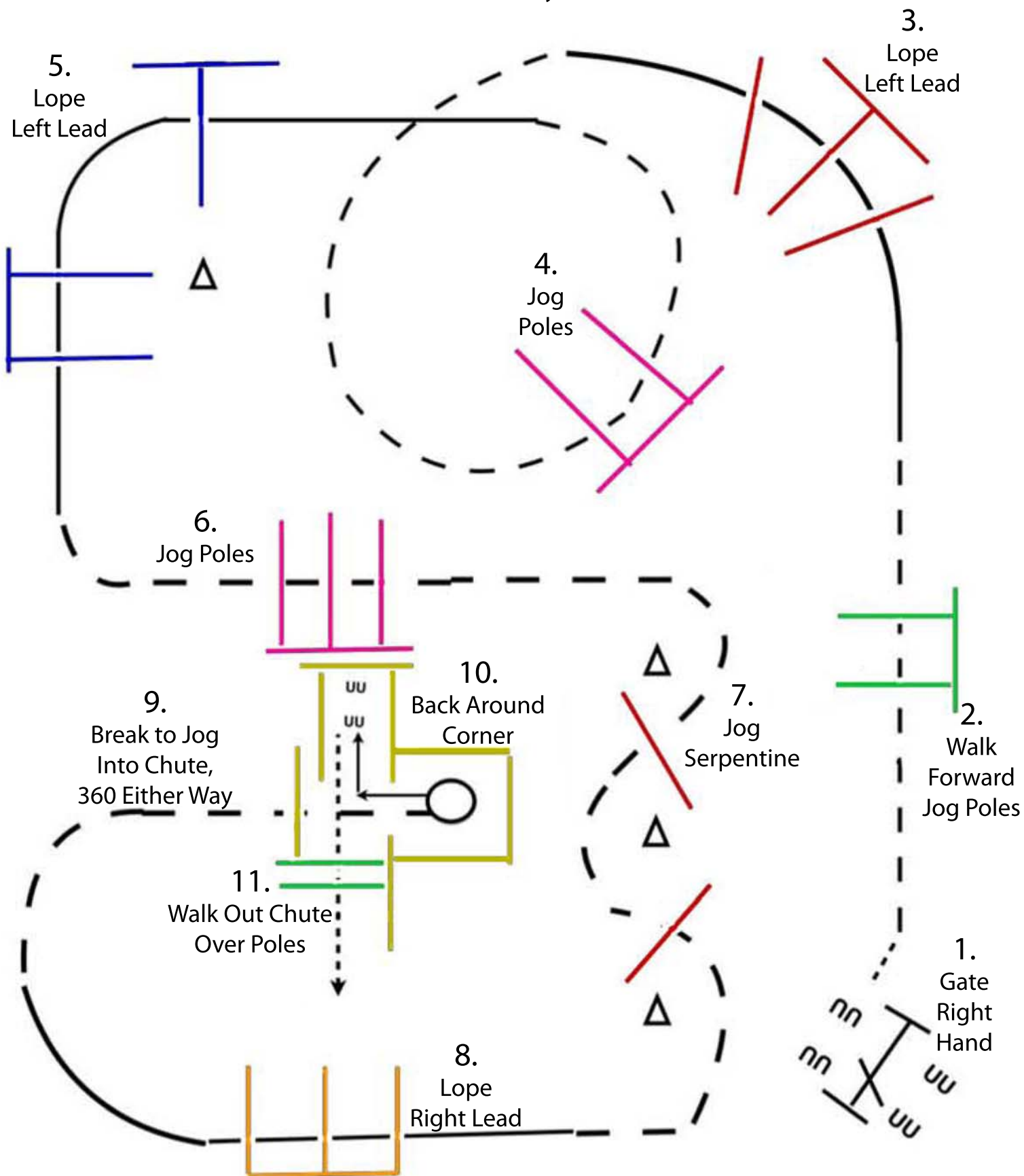


Trail

Small Fry, Walk Trot (Jog where Lope)

All Breed, Level 1, Green, Rookie, Novice, Amateur, Select,
Masters, Youth, Level 2, Level 3, Open

Thursday



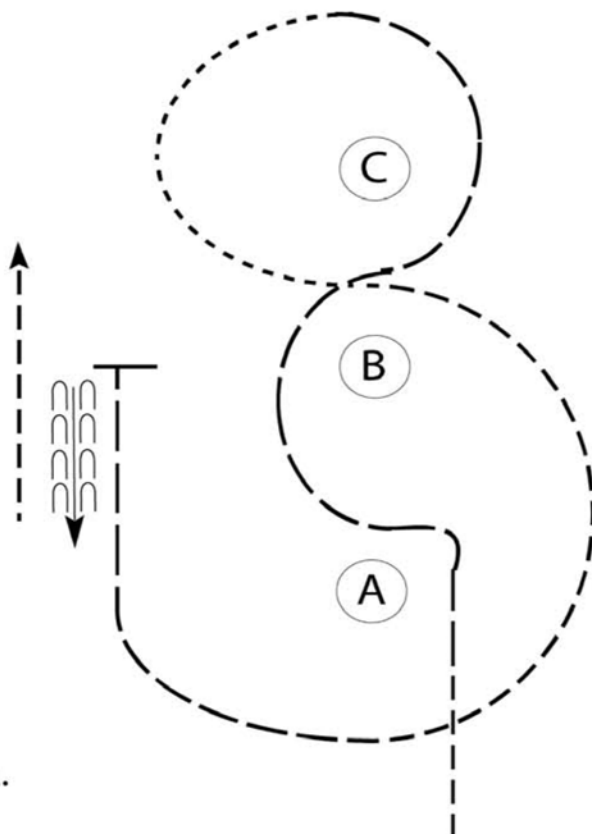


HorsemanSHIP

Small Fry, Walk Trot
Thursday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready before A.

1. Begin at a jog and build to and extended jog by the time you reach A. Extend the jog through A, B and C as shown.
2. At the top of C, walk in a half circle.
3. Pick up the jog between B and C and jog in a half circle.
4. When below A, extend the jog around the corner and until even with B.
5. Stop and back approximately one horse length.
6. Jog to exit.

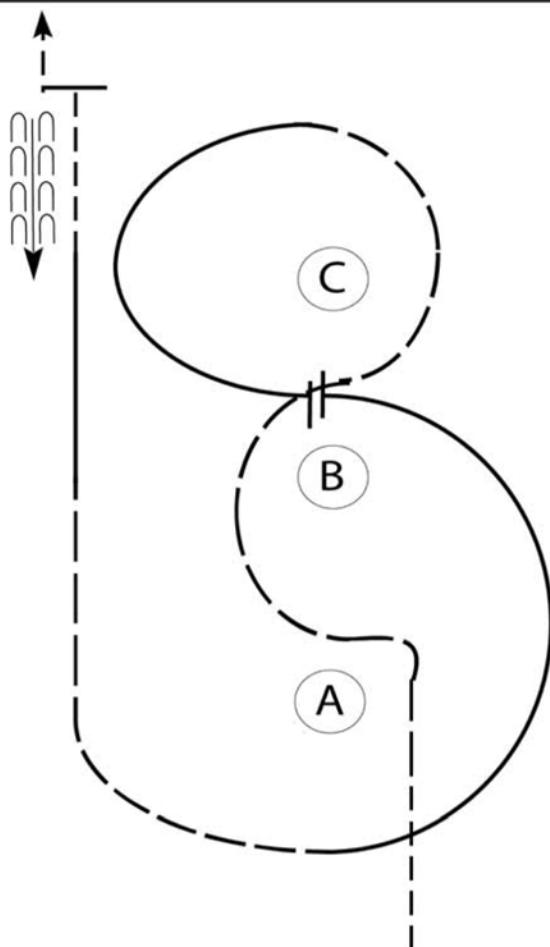
Walk	-----
Jog	- - - - -
Extended Jog	— — —
Lope	
Lead Change	
Back	
Marker	(B)



Horsemanship
All Breed, Level 1, Rookie, Novice
Thursday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready before A.

1. Begin at a jog and build to and extended jog by the time you reach A. Extend the jog through A, B and C as shown.
2. At the top of C, pick up a left lead lope in a half circle.
3. Perform a simple lead change between B and C.
4. Lope right lead in a half circle.
5. When below A, extend the jog around the corner and until even with B.
5. Lope left lead until even with C. Then jog past C and stop.
6. Back approximately one horse length.
7. Jog to exit.

Walk	-----
Jog	- - - - -
Extended Jog	— — —
Lope	—————
Lead Change	
Back	
Marker	(B)

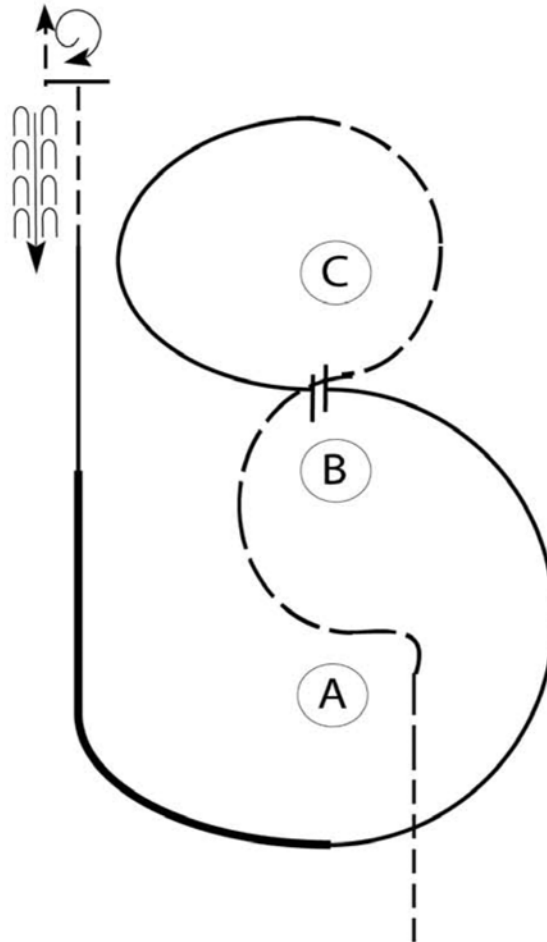


Horsemanship

Amateur, Select, Masters, Youth
Thursday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready before A.

1. Begin at a jog and build to and extended jog by the time you reach A. Extend the jog through A, B and C as shown.
2. At the top of C, pick up a left lead lope in a half circle.
3. Change leads between B and C.
4. Lope right lead in a half circle. When below A, extend the lope around the corner and until even with B.
5. Slow to a lope until even with C. Then jog past C and stop.
6. Perform a full turn to the right then back approximately one horse length.
7. Jog to exit.

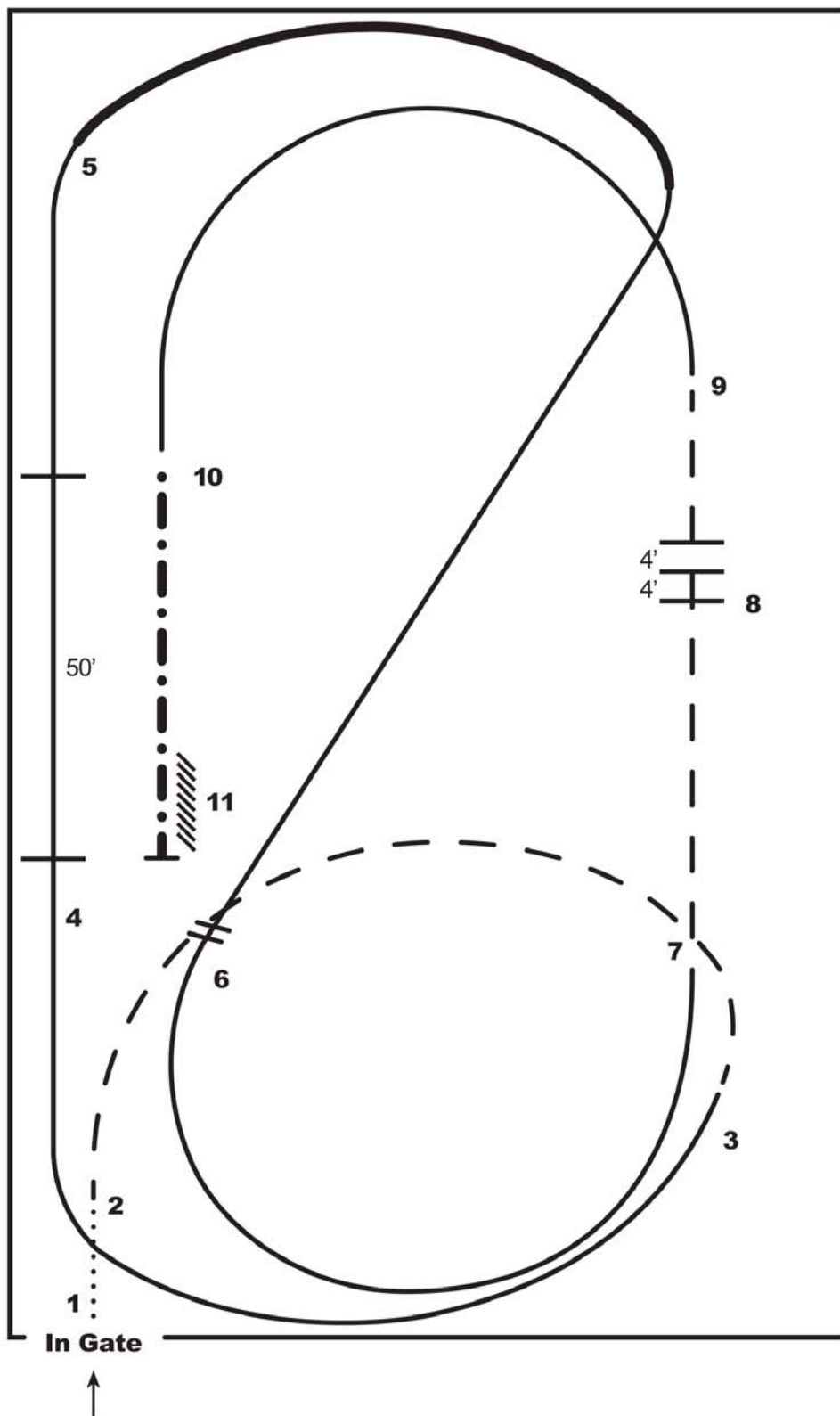
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)



English Versatility

Friday

PATTERN #4



1. Forward walk from gate
2. Trot left diagonal, circle
3. Canter right lead
4. Canter poles
5. Hand gallop through turn
6. Canter across the diagonal and change leads (simple or flying)
7. Trot right diagonal
8. Trot poles
9. Canter left lead
10. Extended sitting trot
11. Halt and back; exit ring on a loose rein



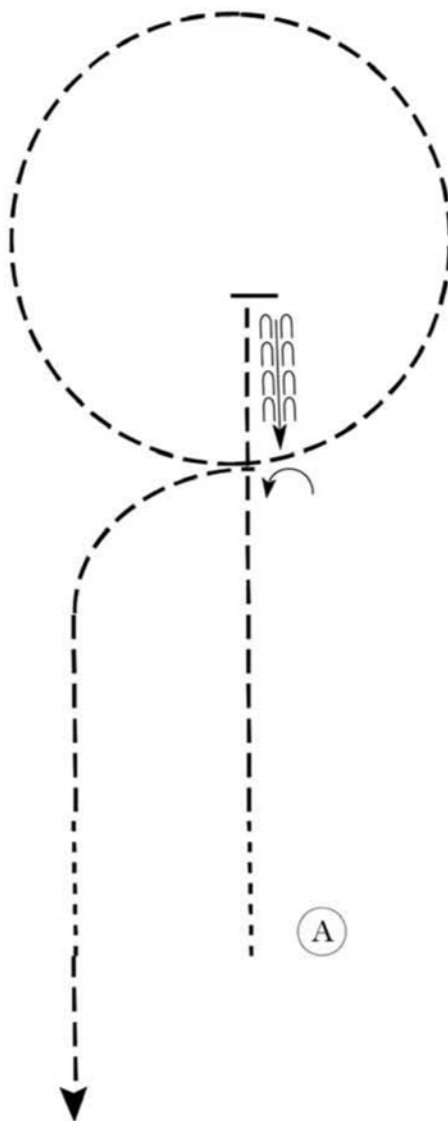
Equitation

Small Fry, Walk Trot

Friday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Trot a circle on the left diagonal.
5. Change diagonals then posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

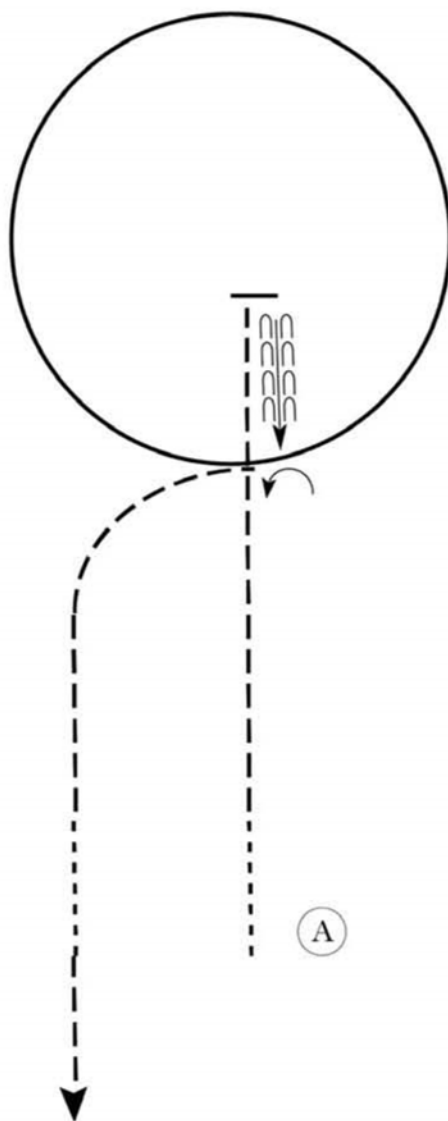


Equitation

All Breed, Level 1, Rookie, Novice
Friday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Canter a circle on the right lead.
5. Posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	— — — — —

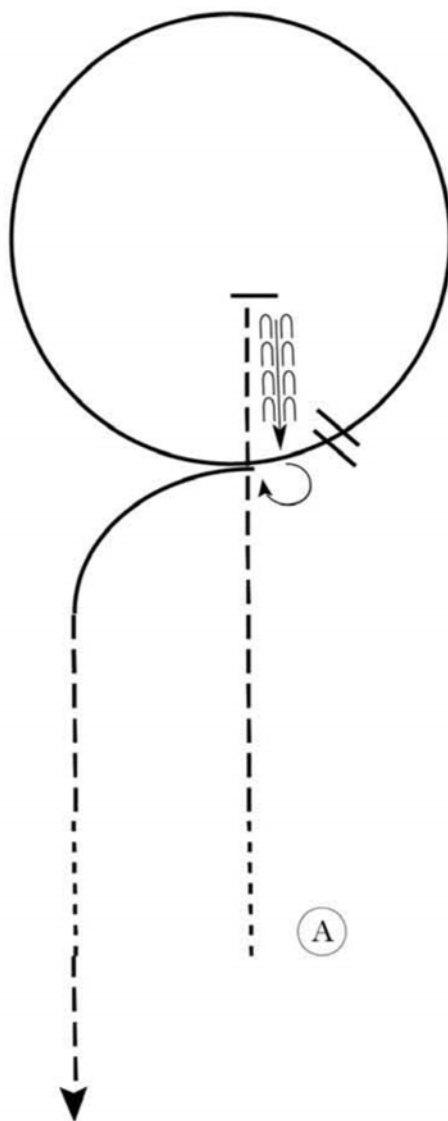


Equitation

Amateur, Select, Masters, Youth
Friday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

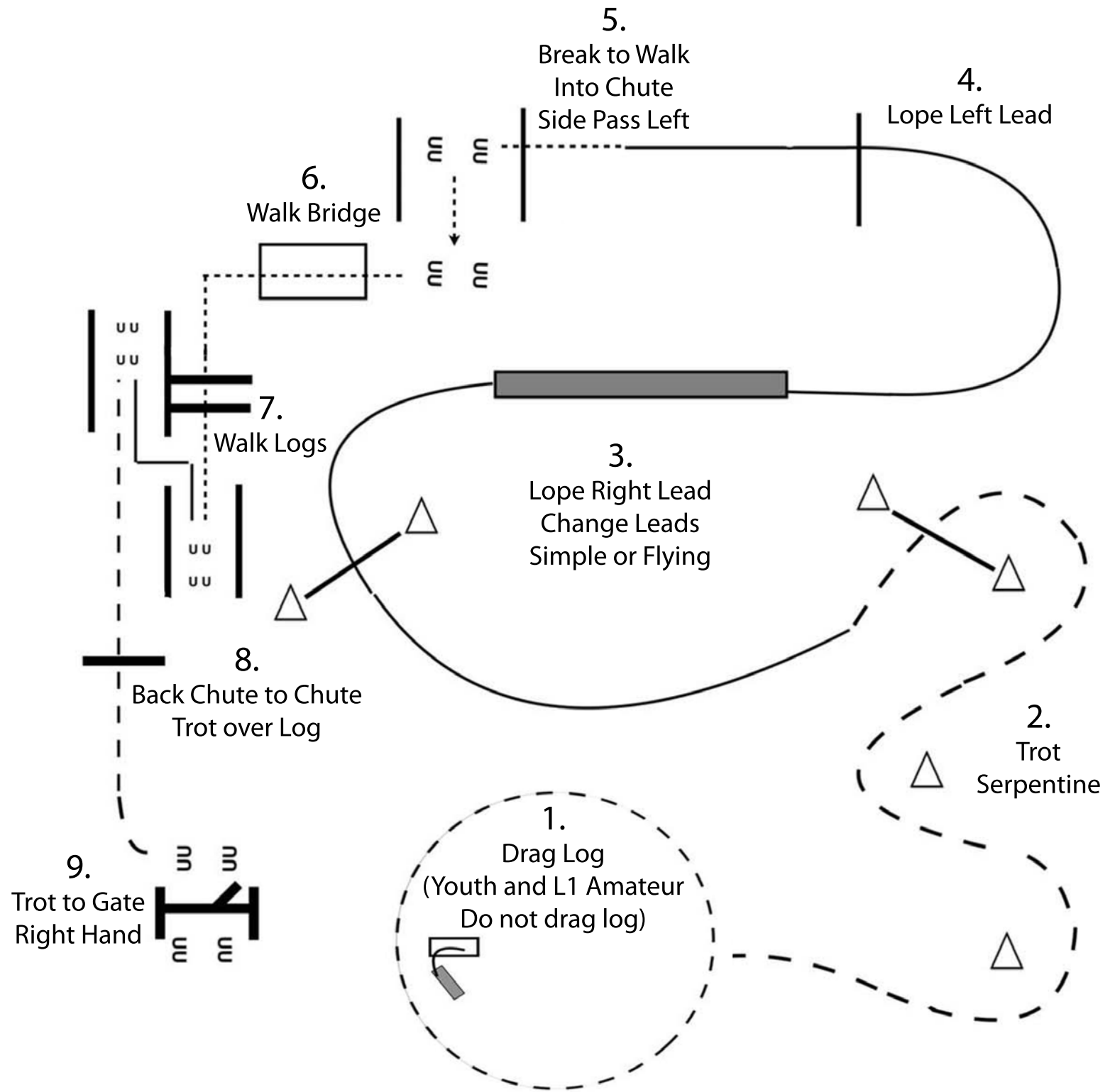
1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 270 degree turn on the forehand to the right.
4. Canter a circle on the right lead.
5. Perform a simple or flying lead change.
6. Canter on the left lead.
7. Posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	— — — —
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ←
Marker	(B)
Sidepass	← — — — →
Hand Gallop	— — — —



Ranch Trail

Friday

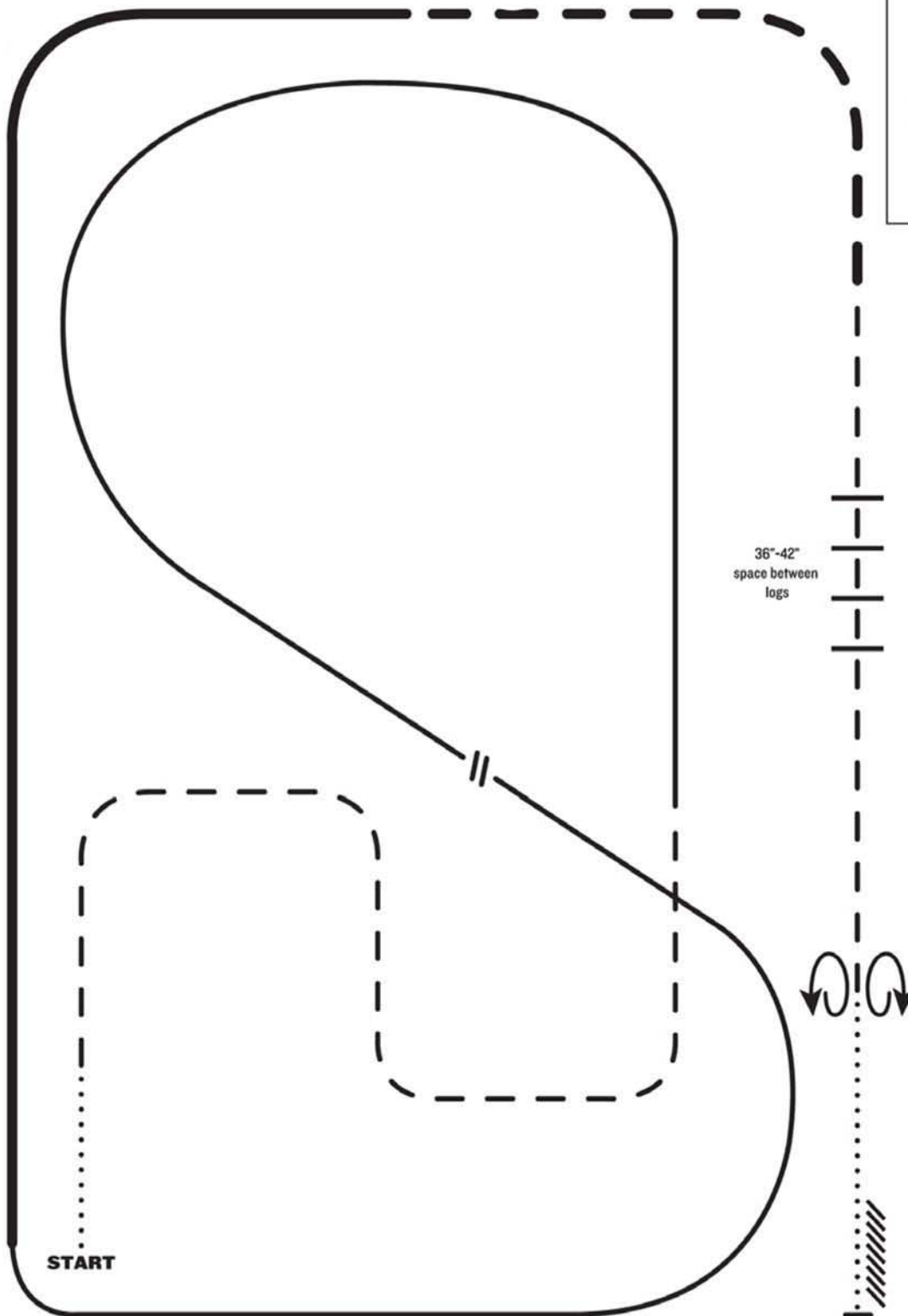




Ranch Riding Friday

LEGEND

.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
\\	Lead Change



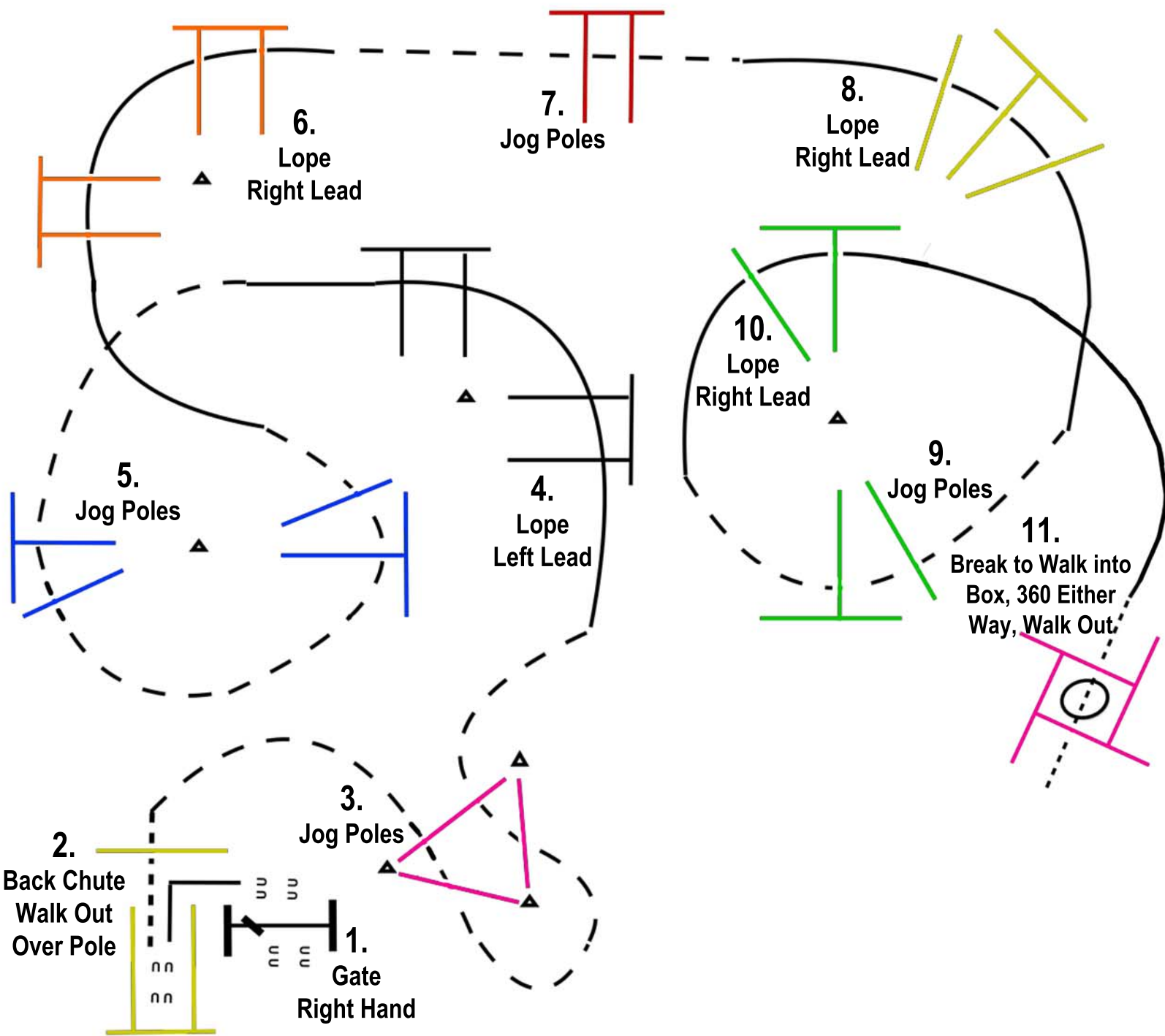
- I. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying)
5. Lope right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
- II. Walk, stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Pattern 3



Trail
Slots
Friday





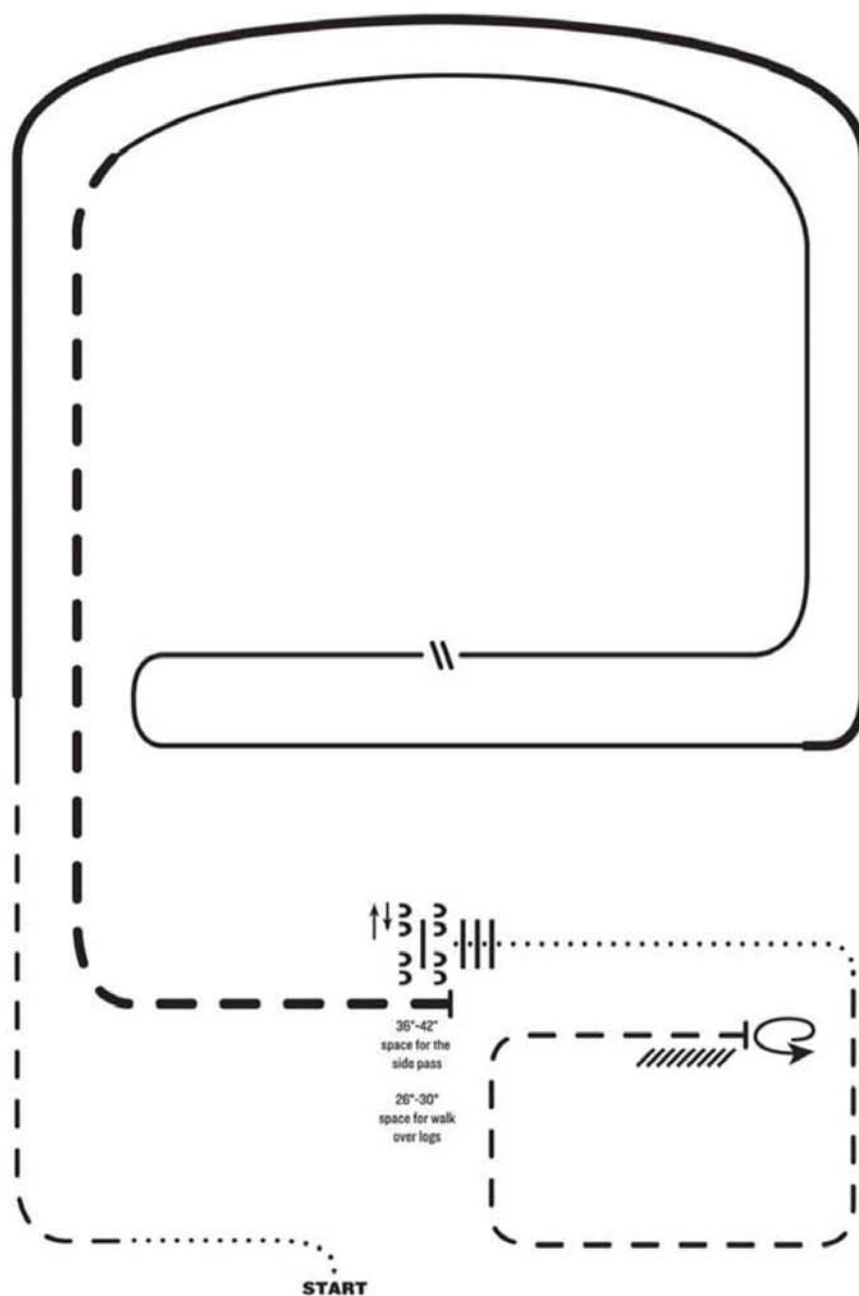
Ranch Riding

Slots

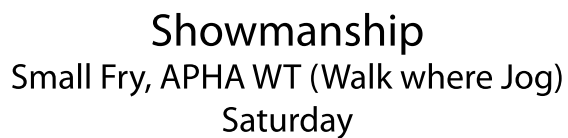
Friday

LEGEND

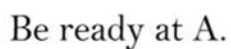
.....	Walk
....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change



- I. Walk
2. Trot
3. Extended lope right lead
4. Lope right lead
5. Change leads (simple or flying)
6. Lope left lead
7. Extended trot
8. Stop, side pass left, side pass right, 1/2 way
9. Walk over logs
10. Walk
- II. Trot square
12. Stop, 360° turn left, and back



www.HorseShowPatterns.com



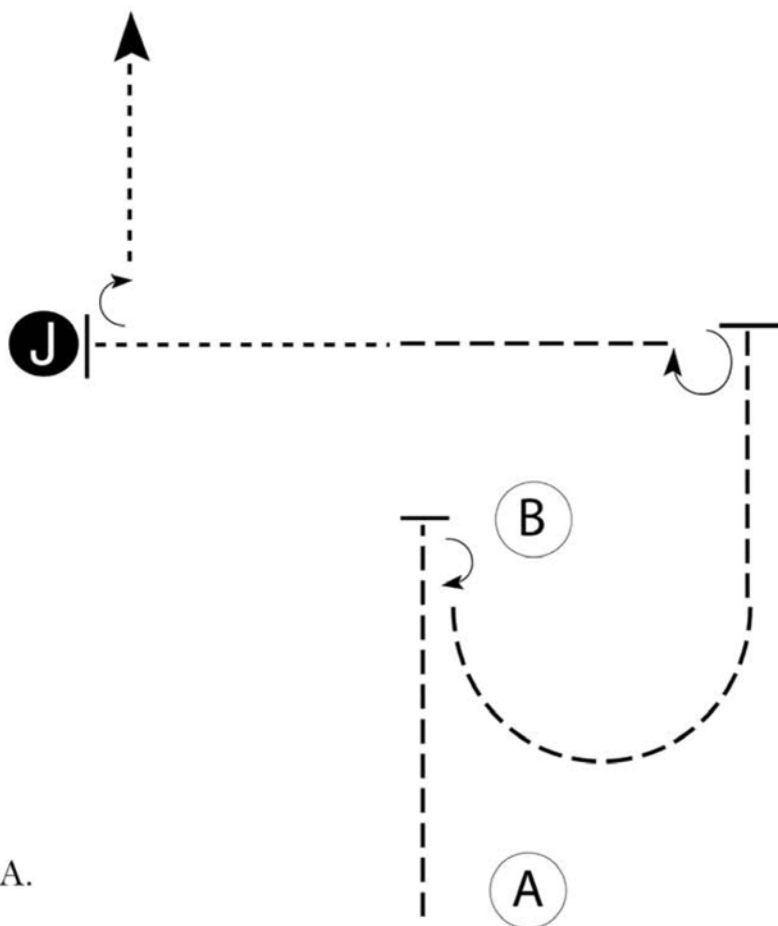
1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Walk a half circle and continue to walk straight until even Judge.
4. Perform a 270 degree turn.
5. Walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

Follow the instructions of your ring steward.

Judge 



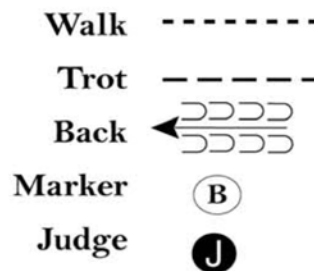
Showmanship
All Breed, Level 1, Rookie, Novice
Saturday



Be ready at A.

1. Trot to B.
2. Stop and perform a 180 degree turn.
3. Trot a half circle, then trot straight until even Judge.
4. Perform a 270 degree turn.
5. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
6. When dismissed, turn 90 degrees and walk straight away.

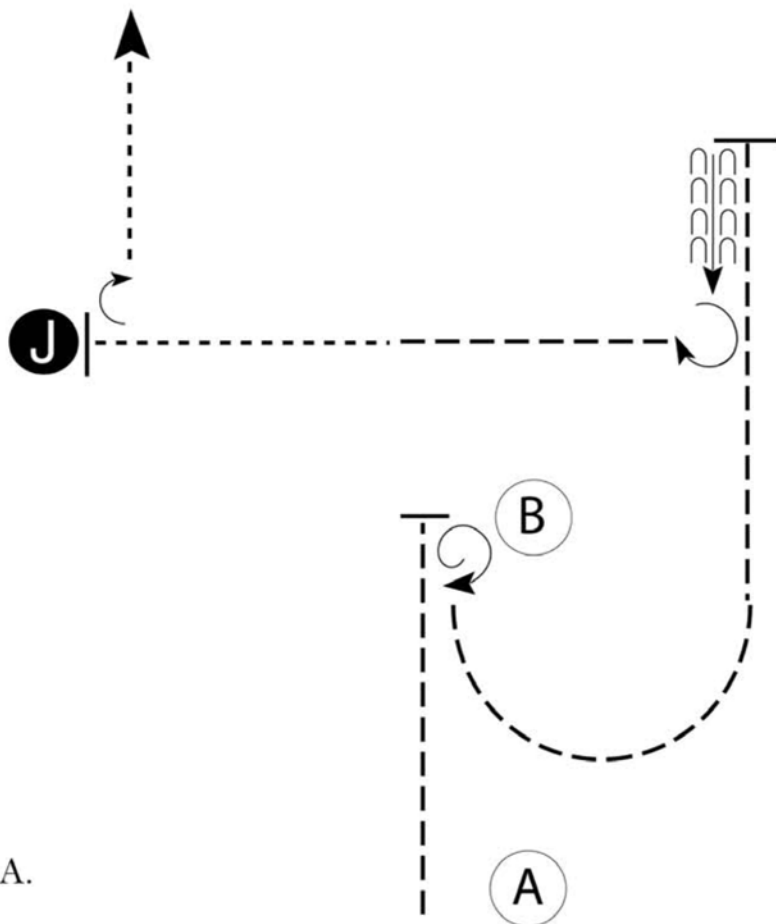
Follow the instructions of your ring steward.





Showmanship

Amateur, Select, Masters, Youth
Saturday



Be ready at A.

1. Trot to B.
2. Stop and perform a 540 degree turn.
3. Trot a half circle, then trot straight until past Judge.
4. Back until your horse's hip is even with Judge.
5. Perform a 270 degree turn.
6. Trot halfway to Judge then walk to Judge. Stop and set up for inspection.
7. When dismissed, turn 90 degrees and walk straight away.

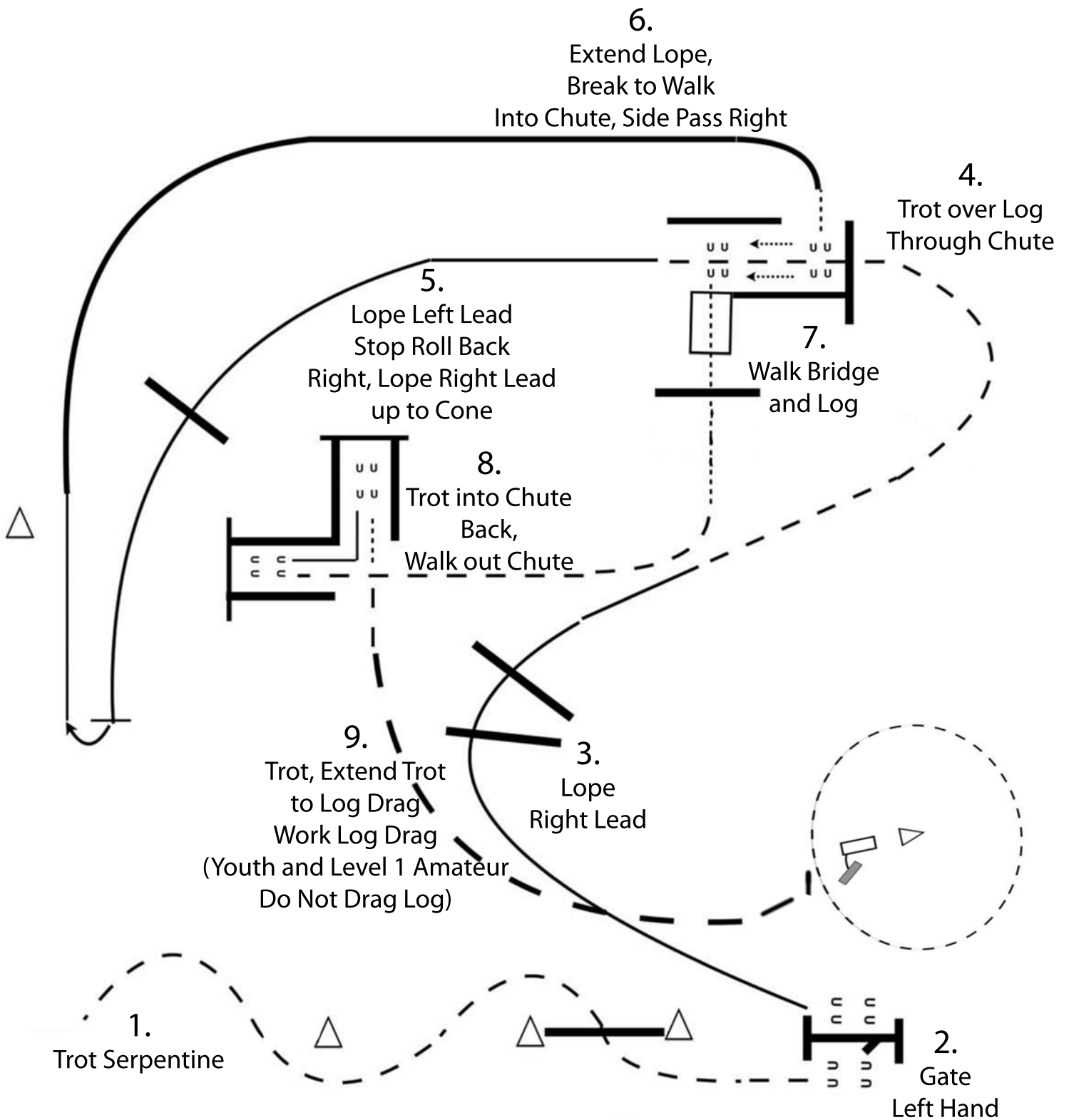
Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	(B)
Judge	(J)



Ranch Trail

Saturday

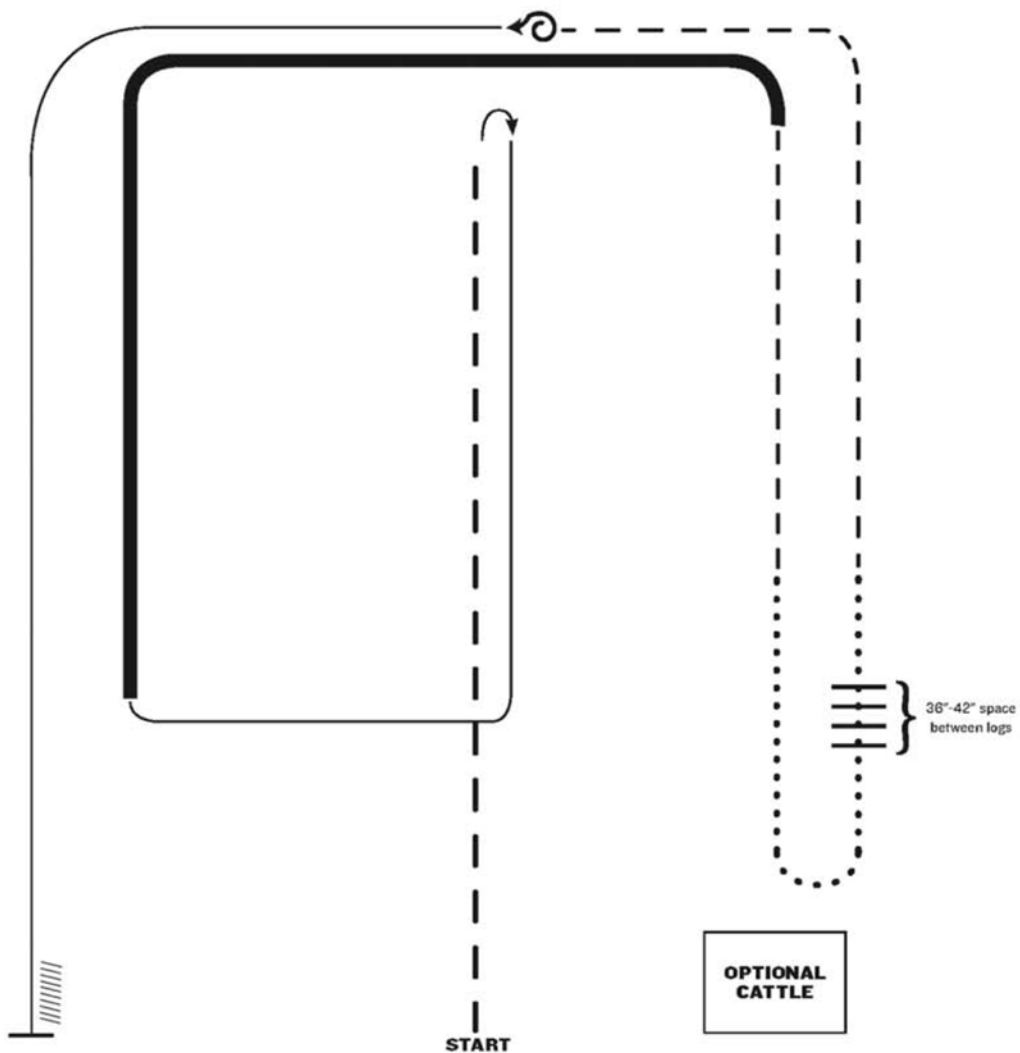




Ranch Riding Saturday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



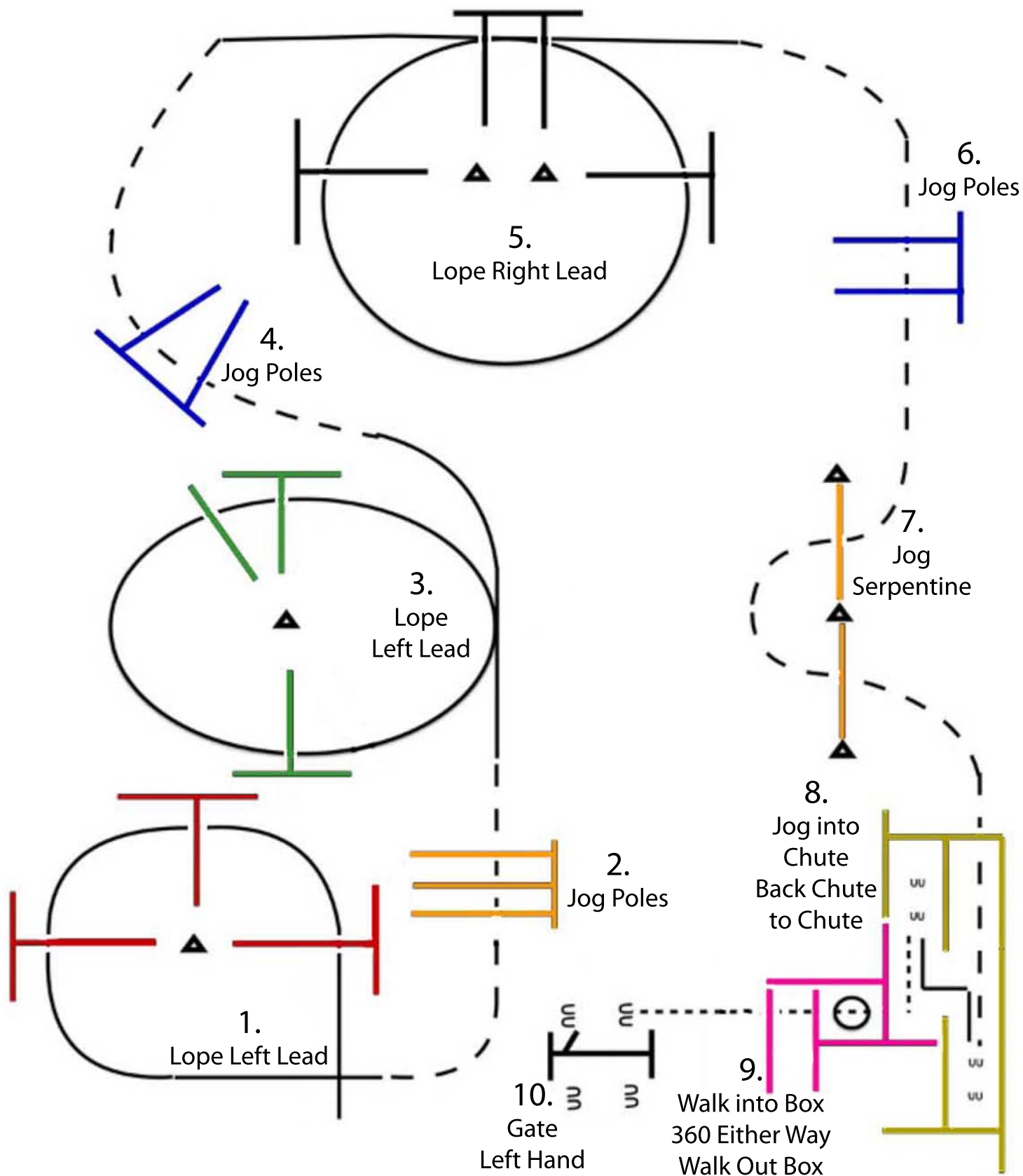
Trail

Small Fry, Walk Trot (Jog where Lope)

Level 1, Green, Rookie, Novice, Amateur, Select, Masters,

Youth, Level 2, Level 3, Open, All Breed

Sunday



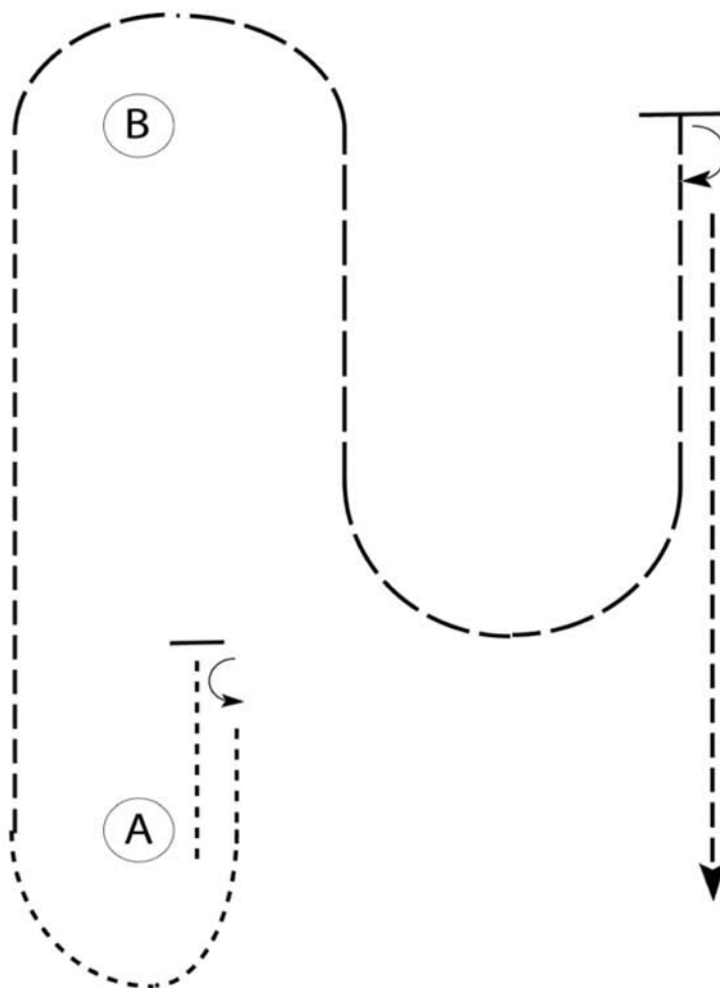


Horsemanship

Small Fry, Walk Trot, Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1/2 turn left.
2. Walk to and around A.
3. Jog to B.
4. Extend the jog as shown until even with B.
until even with B.
5. Stop and perform a 180 degree turn to the
right and jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	
Lead Change	
Back	
Marker	(B)

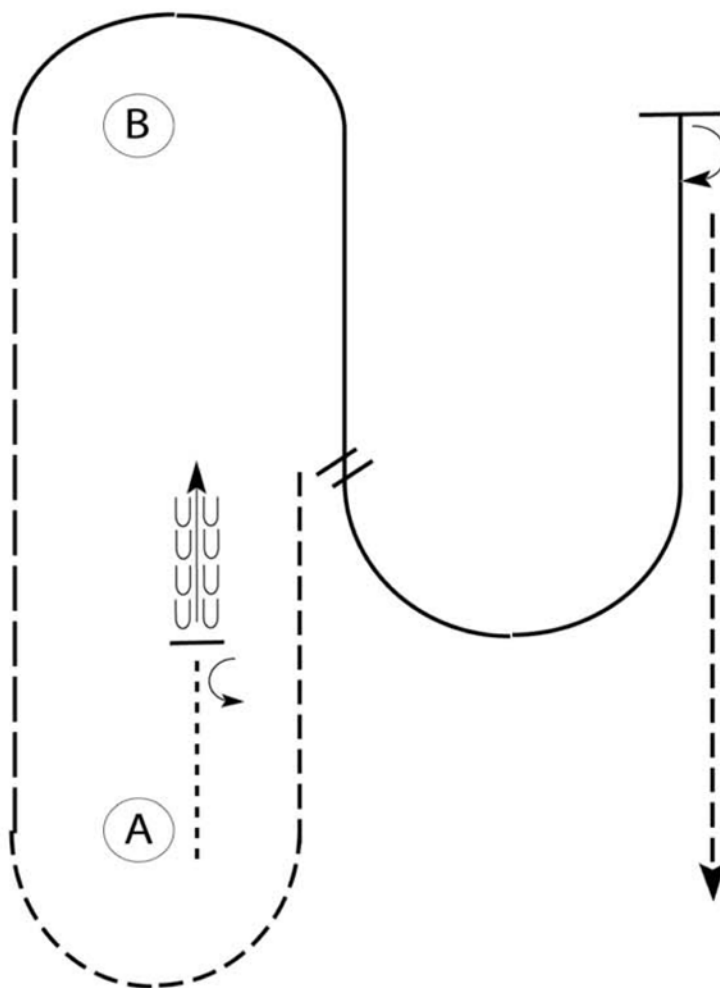


Horsemanship

Level 1, Rookie, Novice, All Breed
Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. Walk approximately two horse lengths forward.
Stop and perform a 1/2 turn left.
2. Back approximately two horse lengths then
jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Perform a simple lead change and lope a half circle
until even with B.
6. Stop and perform a 180 degree turn to the
right and jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Lead Change	
Back	
Marker	(B)

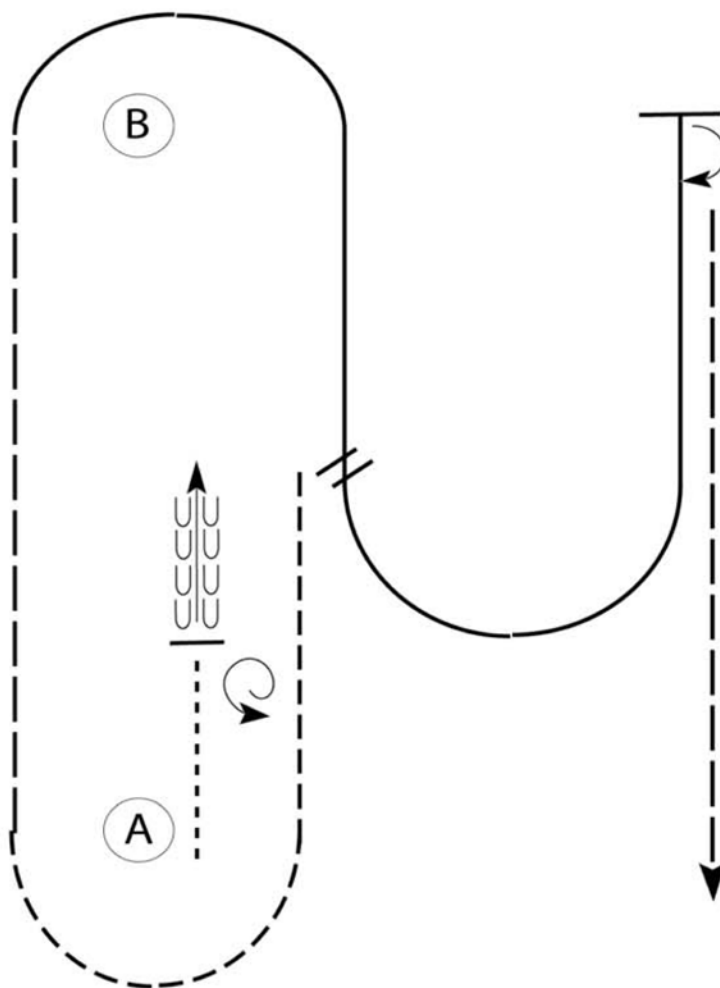


Horsemanship

Amateur, Select, Masters, Youth
Sunday

www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

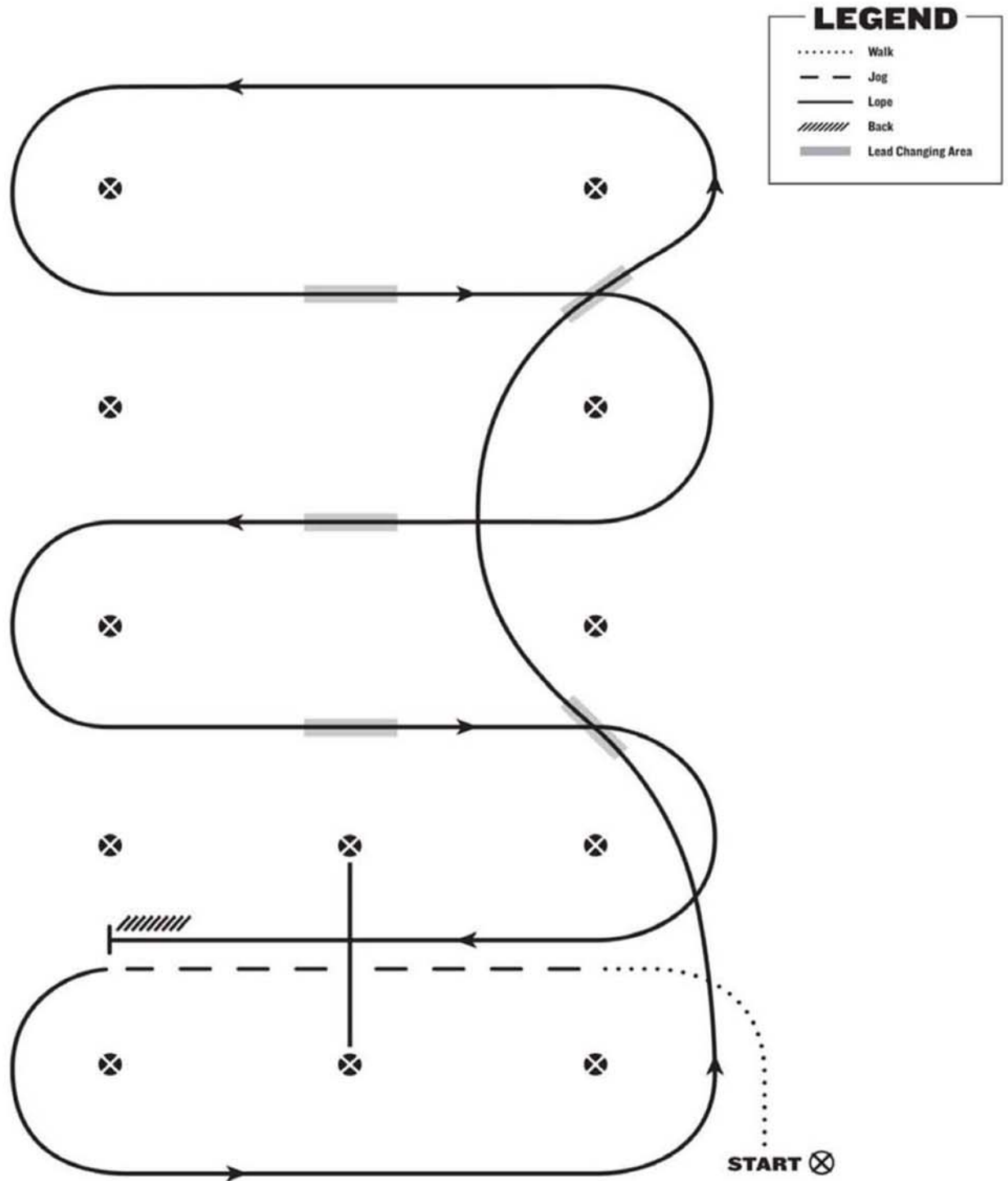
1. Walk approximately two horse lengths forward.
Stop and perform a 1 1/2 turn left.
2. Back approximately two horse lengths then jog to and around A.
3. Extend the jog to B.
4. Right lead lope around B and halfway to A.
5. Change leads and lope a half circle until even with B.
6. Stop and perform a 180 degree turn to the right and extend the jog to finish.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	=====
Lead Change	
Back	
Marker	(B)



Western Riding

Level 1, Green, Novice, All Breed
Monday



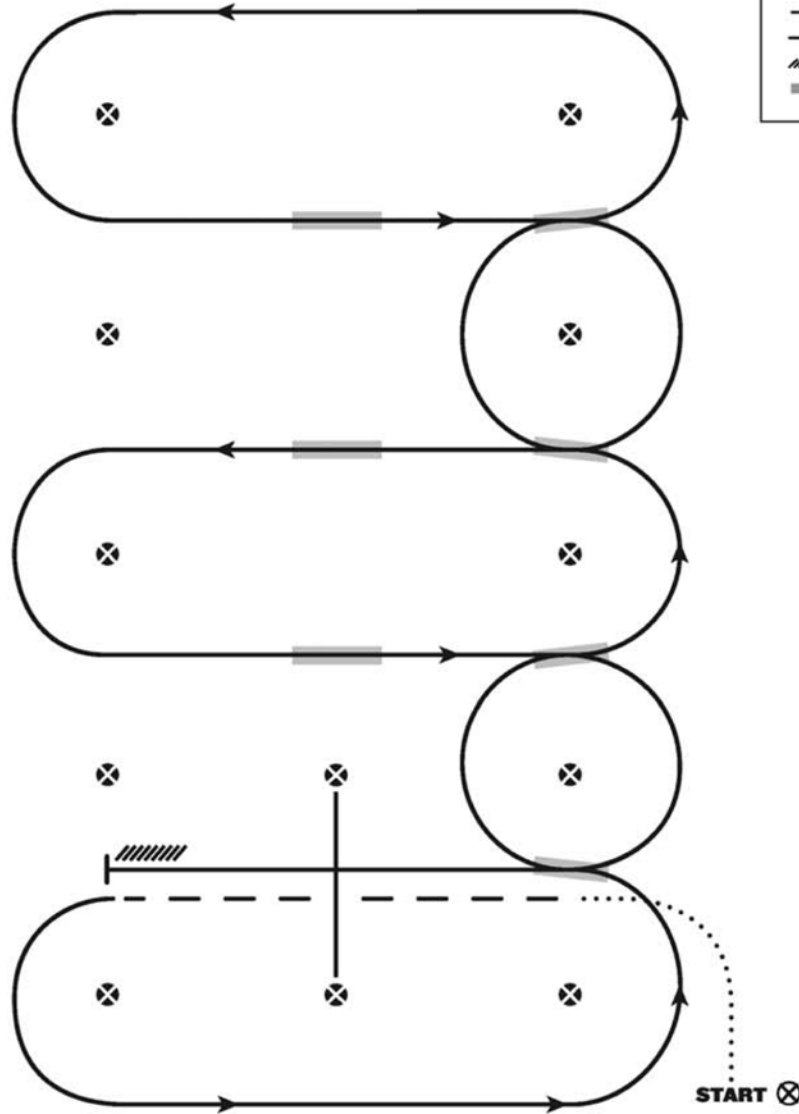
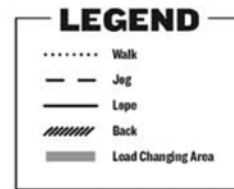
1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change, lope around the end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back



Western Riding

Amateur, Select, Masters, Youth, Level 2, Level 3, Open
Monday

WESTERN RIDING - PATTERN 9



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Revised 06-07-2021

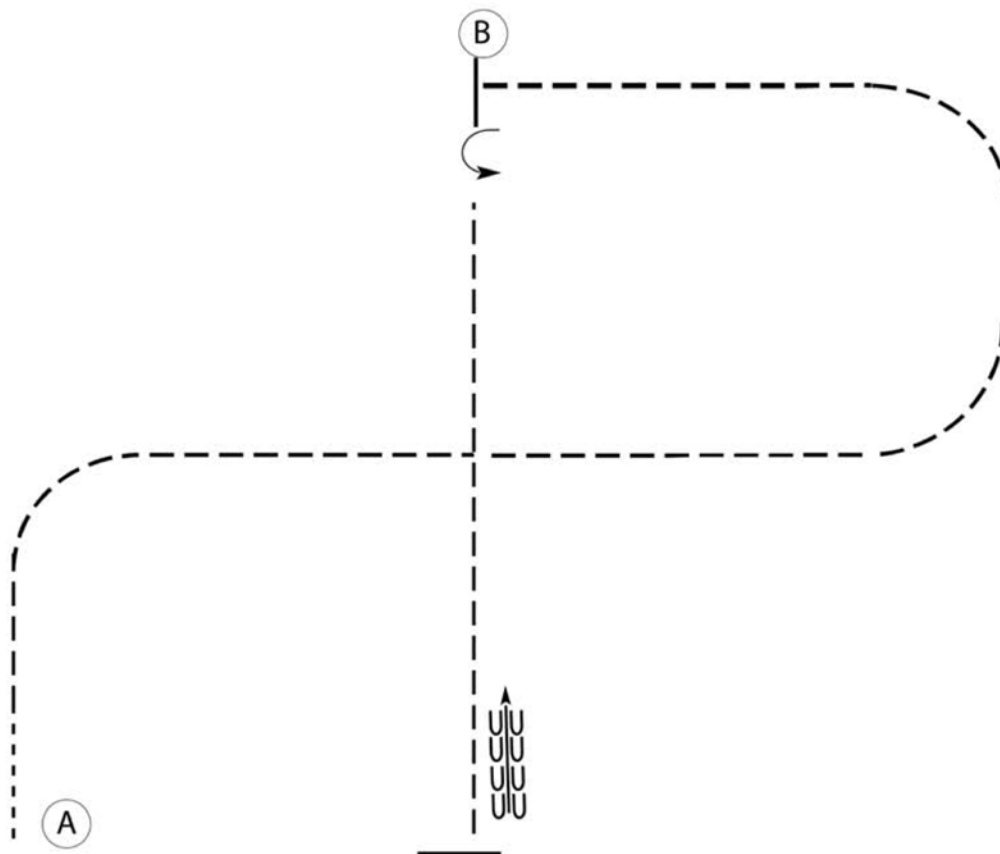
[WR/OP-9]



Equitation

Small Fry, Walk Trot

Monday



Be ready at A.

1. Forward walk for approximately 2 strides.
2. Trot on the left diagonal to center of pattern.
3. Change diagonals and trot on the right diagonal until even with B.
4. Stop and perform a 90 degree turn on the forehand to the left to change direction.
5. Sitting trot for 2-3 strides.
6. Trot on the left diagonal until even with A.
7. Stop and back.

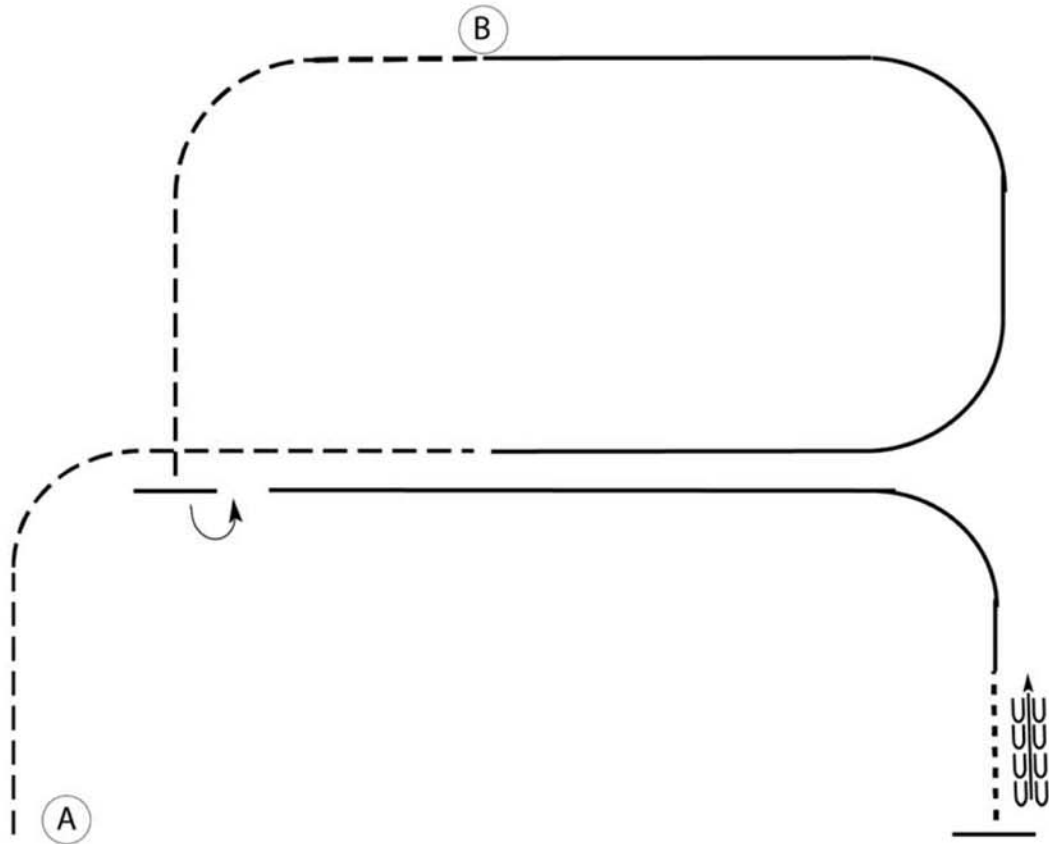
Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————



Equitation

Level 1, Rookie, Novice, All Breed
Monday



Be ready at A.

1. Sitting trot for approximately 3 strides.
2. Trot on the left diagonal to center of pattern.
3. Canter on the left lead to B.
4. Trot on the right diagonal until halfway to A.
5. Stop and perform a 90 degree turn on the forehand to the left to change direction.
6. Canter on the right lead around corner.
7. Forward walk until even with A.
8. Stop and back.

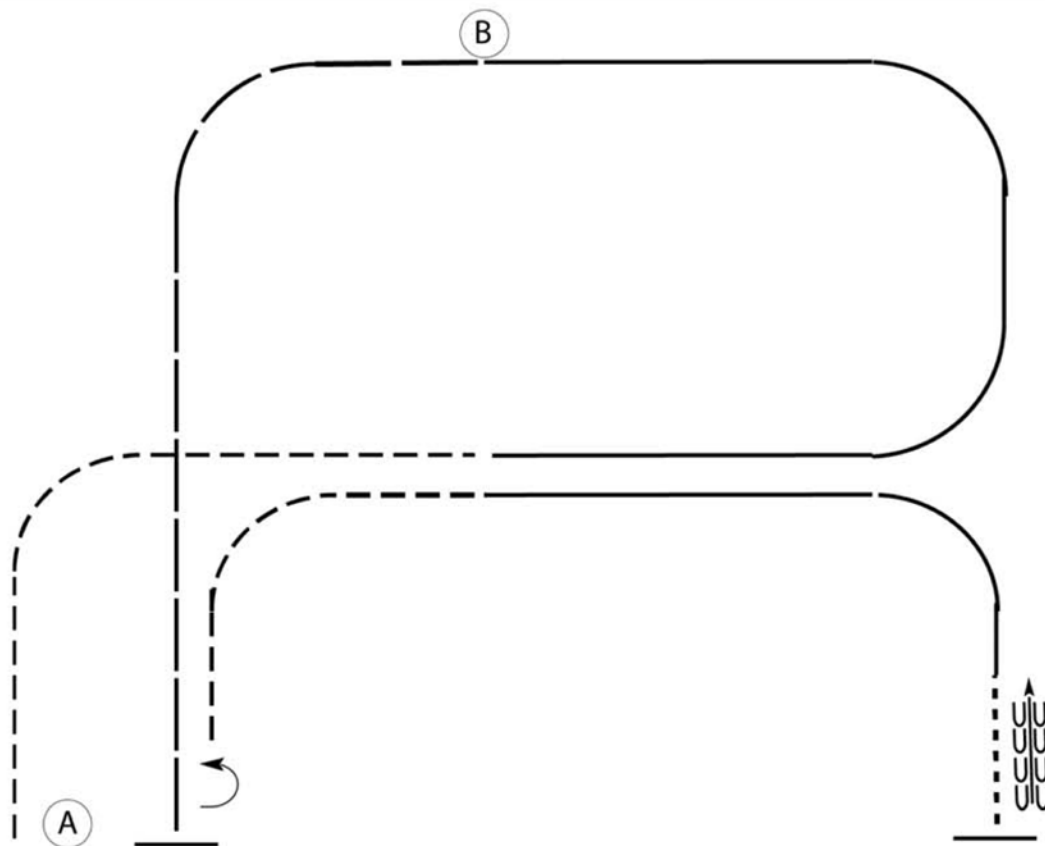
Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————



Equitation

Amateur, Select, Masters, Youth
Monday



Be ready at A.

1. Trot on the left diagonal to center of pattern.
2. Canter on the left lead to B.
3. Hand gallop until even with A and stop.
4. Perform a 180 degree turn on the forehand to the left to change direction.
5. Sitting trot to center of pattern.
6. Canter on the right lead around corner.
7. Forward walk until even with A.
8. Stop and back.

Pattern is complete.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↗ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————